

## NAME

sccmk - make/lint a No. 2 SCCS pident

## SYNOPSIS

```
sccmk [-flags] [+flags] pofile [source-dir]
sccmk [-flags] [+flags] gufile
sccmk [-flags] [+flags] aufile [aufile] ...
```

## DESCRIPTION

The **sccmk** program will make/lint an au file by performing commands listed in the #SETUP, #LINT, #MAKE, #CLEANUP, and #COPY sections of an au file. It will make/lint au files listed in a gu file and process gu files listed in a pg file.

The flags to the **sccmk** program are turned on by preceding it with a plus (+) sign and turned off by preceding it with a minus (-) sign. The flags and defaults settings are as follows:

## FLAG DEFAULT MEANING

c	on	Perform #COPY section of au file
m	on	Perform #MAKE section of an au file
K	off	Perform #LINT section of an au file, insert the -K option following all <b>lint</b> commands. The <b>c</b> and <b>m</b> flags are turned off.
S	off	Perform #LINT section of an au file, insert the -S option following all <b>lint</b> commands. The <b>c</b> and <b>m</b> flags are turned off.
V	off	Perform #LINT section of an au file. The <b>c</b> and <b>m</b> flags are turned off.
o	off	Compare originating and target files of the <b>move/copy</b> commands in #COPY section of an au file.
r	off	Do a replace in lieu of the <b>move/copy</b> commands in the #COPY section of an au file.
s	off	Do a restore in lieu of the <b>move/copy</b> commands in the #COPY section of an au file.
f	on	Perform #FINAL PIDENTS section of gu file
i	on	Perform #INITIAL PIDENTS section of gu file
p	on	Perform #PIDENTS section of the gu file.
x	off	Perform the #PREMAKE section of a pg file.
y	off	Perform the #MAKE section of a pg file
z	off	Perform the #FINAL section of a pg file
l	off	Perform statistical gathering tasks (not yet avail.)

The **sccmk** program will always execute the commands found in the #SETUP and #CLEANUP sections of the au file regardless of the **sccmk** options given.

Note in the above that when a **lint** option is given, the **c** and **m** flags are turned off. They can be turned back on by following the **lint** option with the desired **c** and/or **m** options, (e.g., **+Kmc**).

The **sccmk** program will examine the file argument(s) to determine

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whether it is a pg, gu, or au file. A pg file must begin with a #PG section identifier. A gu file must begin with a #PR section identifier. An au file must begin with a #IDENTIFICATION section identifier. The `sccmk` program will chdir to the specified source-dir (/src if none is provided) before processing the entries within the pg file. While processing a gu or au file the `sccmk` program assumes all referenced files are in the current directory. `sccmk` assumes the following:

- a maximum of 200 characters per line in a pg, gu, and au file. No checking is done, however.
- The #COPY section of an au file contains only the commands `move` and `copy`. This rule is enforced when performing a replace (+r) or a compare (+o) or a restore (+s).

If either the +r flag or the +s flag is specified, the +c flag is ignored although the `sccmk` program still recognizes the +c flag as being on. If the +r, +s and +o flags are specified in any combination together, the restore will be performed first followed by the comparison and then the replace.

The following example will make the #MAKE section of every au file listed in the #PIDENTS section of the gu file given as an argument. The #COPY section of every "made" au file will do a replace instead of a move or copy.

```
sccmk -fi +r pr-1p137-01.gu
```

## FILES

/bin/sh replace

## SEE ALSO

aufile(5), gufile(5), pgfile(5), sh(1), replace(?)

## DIAGNOSTICS

If the `sccmk` command line options direct the command to execute command lines in the GINT and/or MAKE sections of a .au and these sections can not be found, then a diagnostic message will be output.

## BUGS

A line of > 200 characters encountered while processing a pg, gu or au file can cause strange results, e.g., a core being dropped. If the +r, +s, or +o options are specified and a command in the #COPY section of an au file is continued across several lines, the maximum number characters assumed for that command is 250. If this limit is exceeded, strange things may happen, e.g., a dropped core.

All lines containing only blanks/tabs are thrown away by the `sccmk` program. Hence, in the #MAKE or #COPY section of an au file, a blank line should not be used after a continued line (one ending in a backslash).

