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UNICAP-II



ASSEMBLER MANUAL

COMP-18

UNICAP-II ASSEMBLER MANUAL

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COMP-18 UNICAP-II

ASSEMBLY PROGRAM

This manual describes programming the COMP-18 computer using the UNICAP-II assembly program. The reader is assumed to be familiar with the COMP-18 computer, as described in the COMP-18 Reference Manual. Further, it is assumed the reader is knowledgeable of computer terminology, operation, and programming.

UNICAP-II is a programmer's tool for developing application programs using a coding language composed of symbols and mnemonic codes rather than octal or binary representation of COMP-18 commands. Incorporated in UNICAP-II are various aids for program housekeeping, data entry, memory addressing, and program checkout.

The UNICAP-II assembler provides for:

- substitution of mnemonic codes for octal equivalents
- symbolic definition of memory addresses
- pseudo operations to modify the assembler's functions
- macro commands which generate several machine commands

UNICAP-II operates in either a one pass conversational mode or a two pass mode.

UNICAP-II will operate on a minimum configuration of 4,096 words of memory and using the ASR-33 paper tape or keyboard for input, ASR-33 paper tape punch for object program output, and the teleprinter for program listing.

UNICAP-II is written to operate efficiently with expanded memory and will operate with higher speed input/output devices, such as, punched cards, magnetic tape, line printers, and high speed paper tape reader/punch.

UNICAP-II SOURCE PROGRAM LANGUAGE

UNICAP-II will translate source language symbolic instructions and addresses into binary formatted object program commands for the COMP-18. A single computer command word is generated for most symbolic instructions. Certain macro instructions and pseudo operations result in more than one command being generated.

CHARACTER SET

The following characters are recognized by the UNICAP-II assembly program.

Alphabetic Characters

ABCDEFGHIJKLMNOPQRSTUVWXYZ

Numeric Characters

0123456789

Special Characters

(Space) !"#%&' () *+, - . / : ; < = > ? @ [\] ^ _

Regulations covering the character usage are defined in the following portions of this section.

When UNICAP-II input is from the ASR-33 keyboard or paper tape, a carriage return and line feed, (CR) and (LF) terminate an instruction. The ASR-33 characters are in ASCII code, Appendix 1.

When UNICAP-II input is from punched cards, each card contains a single instruction. The punched card codes are shown in Appendix 2.

Throughout the remainder of the manual, the alphabetic and numeric characters will be referred to as alphanumeric characters.

DATA FORMATS

UNICAP-II provides for the storage of data values in six different formats. The format is specified by a special character preceding, following, or within the quantity.

A data value may be stored in a single COMP-18 word, multiple COMP-18 words, or included in the L Code of the command word.

If a data value is to occupy the full COMP-18 word (s), the first digit must be in the first position of the Function Field.

The Label Field of a data value is assembled.

The following describes each method of format specification.

Octal

An octal integer is specified as a signed or unsigned numeric value. However, if the integer has seven octal digits, it must be signed in order to distinguish it from the command format. No decimal period is allowed within an octal integer. If the unsigned octal integer has seven digits, it will be converted as a command format, i.e. the 18 bits will be broken into two 8 and 10 bit bytes, and each byte converted to a 3 or 4 digit octal number from 000g to 377g and 000 to 1777. Hence, the largest command format represented by the 18 bit word is 3771777.

The following are examples of the octal command and numeric format.

		COMP-18 (binary)																	
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
COMMAND FORMAT	3540311	1	1	1	0	1	1	0	0	0	0	1	1	0	0	1	0	0	1
NUMERIC FORMAT	-35431	1	1	1	1	0	0	0	1	0	0	1	1	1	0	0	1	1	1
NUMERIC FORMAT	35431	0	0	0	0	1	1	1	0	1	1	0	0	0	1	1	0	0	1

Fixed Point Decimal

The fixed point decimal format is specified by the use of a decimal point. If the number contains no letter, it is assumed to be single precision fixed point decimal number scaled as an integer.

For example:

100. assembles as 0000144
-10.3 assembles 3771366 (notice the loss of fractional portion)

The binary scaling factor is allowed within the single precision fixed point numbers. The fixed point number may be followed by the letter B and a signed integer which specifies the scaling factor.

For example:

9.5B4 will assemble as 1140000

The scale factor B4 moved the binary point from between bit position 1 and 2 to between bits 6 and 7.

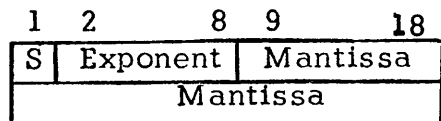
3.14159B2 will assemble as 1440434

Floating Point Decimal

The floating point format is specified by the letter E, followed by a decimal number between 63 and -64.

The numeric value preceding the letter E may be signed and it may contain a decimal point but in any case, it must contain at least one digit.

The floating point numbers are stored in two computer words as:



The exponent is stored in bits 2-8 of the first word. The sign of the exponent is bit position 2 of the first word. The Mantissa is in bit position 9 through 18 of the first word and 1-18 of the second word. The sign of the Mantissa is in bit position 1 of the first word.

The following is an example of a floating point format and the binary equivalent:

	<u>COMP-18 (binary)</u>																	
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
1.E-1	0	1	1	1	1	0	0	0	0	0	0	1	0	0	1	1	0	
	0	0	1	0	1	0	1	0	1	0	1	0	0	0	0	0	0	0

Alphanumeric Constant

This format is specified by the use of a quote (") mark preceding the character. A single character will be stored in the COMP-16 word in ASCII code, reference Appendix 1. Only one character may follow the quote mark. The following is an example of the format and the binary equivalent.

	<u>COMP-18 (binary)</u>																	
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
"A ;CODE	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	1
LAP 6 "A	0	1	0	0	0	1	1	0	0	0	0	1	0	0	0	0	0	1

UNICAP-II ELEMENTS

The UNICAP-II source program consists of lines of coding, each one representing either one machine program step or a so called pseudo operation which produces no machine coding but allows communication between the programmer and the assembler. Through this communication, the programmer can change the way his program is being assembled.

The machine instructions that the computer executes are binary words consisting of 18 bits. Description on how they are interpreted and executed can be found in the Reference Manual. Programs can be prepared for the computer by simply inserting the right combinations of 1's and 0's in computer words. This process, however, is extremely tedious, time consuming and sometimes simply impossible for the human programmer due to the size of the programs. UNICAP-II is an intermediary between the computer machine language form of programs and the programmer wanting to solve a problem. The assembler allows replacement of certain binary strings with easily remembered mnemonic words called symbols. This removes the need for memorizing a mass of numbers, easing considerably the task of programming. This, however, does not remove the stringent grammatical restrictions of the machine programming.

The programming instructions must follow those rules which are described in this manual.

SYMBOLS

A symbol is a string of alphanumeric characters of which only the first four are recognizable by the assembler. A symbol is considered ended by either four characters or by a non-alphanumeric character. The examples of legal symbols are:

BUF
TM34
C400
XYZX
SYMBOL
A
A1

Notice that in the word SYMBOL, only the first four characters SYMB are recognized by UNICAP-II. The programmer must be careful not to use long symbols whose first four characters are the same. For example, INTERVAL and INTEGRAL will be considered the same and produce the "doubly defined" error diagnostic. They should be abbreviated as: INVL and INGR.

There is another special symbol: * which always has the value of the present location counter.

SYMBOLS BEGINNING WITH \$ SIGN

There is another privileged class of symbols which begins with \$ and then follows the above rules for symbols. These symbols allow inter-program communications in the fact that they are saved by the assembler from program to program and allow tying to many routines into a system. The usual symbols are valid only between two NEW pseudo operations. The action of NEW pseudo operations is described later in this manual.

LABELS

A label is a symbol which describes a program location value. This is a common way of defining a symbol. A label may be either a usual symbol or a "dollar sign" symbol.

EXPRESSIONS

Since symbols replace binary strings, it would be desirable to be able to perform certain arithmetic operations on the symbols with the assembler performing the same with the binary numbers. Such a capability is included in UNICAP-II. The operations are as follows:

+	Add
-	Subtract
.	Or
&	And
↑	Shift left

Expression consists of any number of symbols and operations in between. No parenthesis are allowed. Expressions are evaluated from left to right.

For example:

6032+ 5 - 2 has the value 6035

If the symbol AB has the value 03146, then AB & 37 has the value 00046.

In another example: 1↑9.+ 4 has the value 01004. The special symbol * may be used in the expressions and it will always have the value of present location counter.

INSTRUCTION FORMAT

The UNICAP-II source language program command is composed of five Fields: Function, Index, Variable, Label, and Comment. The following describes the use and conventions associated with each Field.

Function Field

The Function Field contains either a data value or a mnemonic code for a COMP-18 Function, assembler pseudo operation, or assembler macro. A data value is stated in the format specified for one of the various UNICAP-II data formats reference page 1-2. A list of allowable mnemonic Function Field codes, and their meaning is shown in Appendix 3. The first character of the data value or mnemonic code must occupy the first Field position or an assembly error will be indicated. As a

special case, an * in the first Function Field location will result in all Fields being treated as a Comment. The following is an example of Function Field codes written on the UNICOMP coding sheet.

FUNC TION	I	VARIABLE	LABEL	COM
ADD				
STA				
ORG				
3000				
13.4B-4				
* THIS IS A COMMENT				

Index Field

The Index Field specifies the mode of addressing that is to be used. A digit, 0 through 7, is used to designate the address mode, as follows:

<u>Index</u>	<u>Meaning</u>
0	Direct Address
1 through 6	Indexed Address
7	Indirect Address

This Field is identical to the meaning of the I Code in a COMP-18 command. The Index Field must be separated from the Function Field by a space.

Variable Field

The Variable Field is a four character Field. It is the operand, operand address, shift count, memory address, or peripheral device code. The Variable Field may be expressed as an octal or decimal integer or symbolically defined. Arithmetic operations of addition or subtraction and logic operations of AND or OR and SHIFT may be indicated as part of the Variable Field statement. When arithmetic or logic operations are used, the Variable Field will exceed four characters.

If the Variable Field contains a symbolic reference, then that symbol must be defined by the Label Field of another command.

The Variable Field may be separated from the Index Field by a space character or a comma. If a comma is used to separate the Fields, then the Variable Field must contain a numeric value, octal or decimal, less than $I777_8$. The following is an example of Function, Index, and Variable Field statements written on a UNICOMP coding sheet.

FUNCT TION	I	VARIABLE	LABEL	COMMENTS
LAP		BUF+14		
SLL		2		
STA		105		
JMP		*-5		
LAP	2,	5		
STA	4,	14		
ADD		XX+YY		
OUT	3,	6		
LAN	6,	75		
SUB	6	50.		

Label Field

The Label Field is used to symbolically identify the location of the source language command or a reserved memory location. The Label Field is five characters in length. The first character of the Label must be alphabetic or \$ sign. Space characters are not allowed in the Label. The Label Field is separated from the Variable Field by a semi-colon (;). The semi-colon is not interpreted as part of the Label.

Comment Field

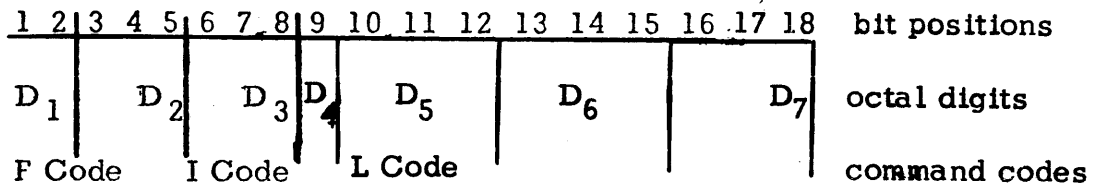
The Comment Field is used expressly for program notation and has no bearing on the assembly process. The Comment Field follows the Label Field and must be separated from that field by a space character.

The following are examples of various source language commands.

FUNCTION	I	VARIABLE	LABEL	COMMENTS
ORG		2000		PROGRAM STARTING LOCATION
JMP	7	200		JUMP INDIRECT
SLL		5	;SFTL	SHIFT LEFT 5
LAP	6,4			LOAD ACC WITH 4
STA		XXX		STORE ACC IN XXX

INSTRUCTION ASSEMBLY

The source language commands are processed into COMP-18 commands in binary format. The commands are assembled in sequential order, as specified by the order of the source language commands. The COMP-18, **eighteen bit binary command word format is:**



and,

- F Code - is the five bit code of one of the 31 Functions,
- I Code - specifies direct or indirect addressing or designates the use of one of the six index registers,
- L Code - is the base of the effective address.

During the assembly process, the Function Field of the source program command is converted from the mnemonic code into the binary code of the COMP-18 Function. If the Function Field contains a pseudo operation or macro, the appropriate COMP-18 Functions, if any, are generated and placed in the command string sequence. If UNICAP-II does not recognize the Function Field Code as an allowable mnemonic, the error message, MN is indicated, reference Appendix 4.

The Index Field will be placed in the I Code portion of the command word. If the reference address setting macro, IND, has been used, then UNICAP-II will place the appropriate index register number in the I Code portion of the command word.

If no Index Field value is given for a Shift Function, and the shift count is numeric, the I Code will be set to zero.

The Variable Field contains the operand, operand address, shift count, peripheral device code, or memory address. UNICAP-II interprets the Variable Field into a quantity that is placed in the L Code of the command word. If the Variable Field contains an octal number, then that value is placed in the L Code. If the Variable Field contains a decimal number, specified by a decimal point, then the integer portion is converted to binary and placed in the L Code. If the Variable Field is a symbolic reference, then the difference, between the program location of the corresponding IND pseudo and the memory address referenced by the symbol is placed in the L Code portion of the command word.

The Character * in the Variable Field is used to mean the present address. Typically, the * is used with a positive or negative number to reference a location that many addresses removed from the present location.

The Label Field is used to symbolically define a memory location. The Label is assigned the memory address of the command. Use of the symbolic Label in the Variable Field of another command would result in a reference to the Labeled command. The Label address is computed from the origin of the program. If a program is assigned an origin of 3000g and the first instruction is Labeled STAR, then STAR would be given the address 3000g.

The Comment Field is ignored by UNICAP-II.

The following are examples of source program commands and the corresponding assembled COMP-18 command word. Note the various Variable Field formats.

SOURCE COMMANDS

COMP-18
COMMANDS
(Octal)

FUNC TION	I	VARIABLE	LABEL	COMMENTS	
SPC		101		P.C. TO REG1	0400101
LAP	6	147		L CODE IS OPERAND	1060147
SLL		2	;SFTL	LEFT SHIFT 2	3200002
JAN		SFTL		JUMP ACC NEGATIVE	2310001
JMP		*+3			2710006
RII		101		L IS THE DEVICE CODE	0600101
ADD	6	14.		OPERAND IS DECIMAL	1260016

PSEUDO OPERATIONS

The following pseudo operations are available to the programmer as aids for performing program housekeeping operations. The pseudo operations are written in the Function Field of the source commands followed by the associated parameters. A Label, used with a pseudo operation, is written following the last parameter, and preceded by a semicolon. The semicolon is not interpreted as part of the Label.

The following described each pseudo operation in UNICAP-II.

BSS

A block of memory is reserved starting with the present location, and following, for the number of locations specified by the parameter. The Label Field is used to symbolically reference the reserved locations. The pseudo operation, BSS, is written in the Function Field. For example, the following would reserve 10₈ locations, with the first location symbolically named BUF,

BSS 10 ;BUF

BES

This pseudo operation is identical to BSS, except the location following the last location of the buffer reserved is assigned to the symbol in the Label Field. The pseudo operation is written in the Function Field. For example, the following would reserve 10₈ locations, with the last location plus one symbolically named SAV,

```
BES 10 ;SAV
```

SET

The format of the SET pseudo operation is as follows:

```
SET (label) = (an expression)
```

The label referenced in the SET pseudo before the = sign will from now on have the value of the expression. In the following example, the symbol .ABUF will be assigned the value of symbol BUF plus two.

```
BSS 10 ;BUF  
SET ABUF=BUF+2
```

In another example, if one wishes to have a symbol having a numerical value, use:

```
SET TTY = 100
```

From this point on, when symbol TTY is used, it will assemble as 100₈, for example:

```
OUT TTY will assemble as      0700100
```

NEW

The NEW pseudo operation signals UNICAP-II that a new symbol table is to be created. Labels separated by a NEW pseudo operation may be the same without the "doubly defined" error diagnostic. However, labels beginning with the \$ sign are still useable and the NEW pseudo operation has no effect on them. The pseudo operation is written in the Function Field. There are no parameters with this pseudo operation.

One should then remember that no reference to usual symbols defined before the last NEW or after the next NEW should be made, or an "undefined symbol" error diagnostic will be listed. Reference to symbols beginning with the \$ sign can be made without regard to NEW pseudos in the program.

in the Function Field followed by the parameter. For example, the following command would result in loading the subroutine into memory from a library tape and executing that program as a portion of a main program:

```
CALL $EXPX
```

This will generate the JPR machine instruction with the address that was used by the assembler for storage of the subroutine. The UNICAP system library contains many fixed and floating subroutines already and is destined to grow in the future.

IND

The format of the IND pseudo operation is:

```
IND (n) = (an expression)
```

where n is an octal number from 1 to 6, the expression on the right will be evaluated and the value of it will be saved by the assembler for subsequent use in computing the addressing mode. Whenever the address called for is greater than direct addressing capability of the computer but it falls within the range of the nth index, this index will be assembled with appropriate displacement in the L portion of the instruction. Usually the IND pseudo operation follows directly the SPC instruction at the beginning of a program. All routines which reside in non-directly addressable memory position should start with the sequence as follows:

```
SPC 101  
IND 1=*
```

The SPC 101 will at execution time store the Program Counter in 101 (which is the index 1). The IND1=* will do the same at the assembly time. This will suffice for programs shorter than 2000_g program steps since the maximum displacement that can be used with any index is 1777_g.

For programs shorter than 4000_g steps, one can use the following:

```
SPC 101  
IND 1=*  
IND 2= *+ 2000  
SPC 102  
INC 2 1777
```

This will prepare index 1 for addressing the first 2000 locations and index 2 for addressing the second 2000 locations.

LRA

The LRA macro generates the address modifier necessary for the correct execution of the INC executed jump. The parameter of the LRA is a defined Label. The assembler computes the difference between the location of the LRA and the location referenced by the Label. If the Label address is less than the LRA address, a LAN Function is generated. If the Label address is greater than the LRA address, a LAP Function is generated. The Function is generated with an I Code of 6 and the L Code containing the absolute value of the computed difference.

The LRA macro must immediately precede the INC Function used to control an indexed loop. Further, control of the loop must be with an initial negative value setting of the index register.

The following example shows the use of the LRA. The program will sort ten consecutively stored values in ascending order. The method of sorting is to compare two consecutively stored values and reverse their locations if the greater value is found in the lesser memory address. Each value is compared with the following value. Nine comparisons are made. The complete comparison cycle is repeated nine times. Index register six controls comparison loop. Index register five controls the number of times the comparison loop is repeated. Index register two contains the memory reference to the ten values. Index register one is set by the IND pseudo and is the base of the relative address of the program.

The following page shows the UNICAP assembly listing of the program on TTY. The first column shows the absolute program location. Following it is the assembled instruction shown in octal command format. The remainder of the line is the original source statement as prepared by the programmer. Notice that certain pseudo instructions in the source language do not generate any instructions. Had there been any errors in the source program, the diagnostics would appear on the extreme left of the listing. (See section , Error Diagnostics, Page 1-18).

```

03000 0400101  ORG      3000
          SPC      101
          IND      1  =*          INDEX 1 IS SET TO 3001
03001 1110026  LAN      BFSZ
03002 1260001  ADD      6 ,1
03003 0500105  STA      0 105
03004 1000105  LAP      105          ;LOP1
03005 0500106  STA      0 106
03006 1010027  LAP      BUFA
03007 0500102  STA      0 102          IR TWO IS 3027
03010 1020001  LAP      2 1          ;LOP2  COMPARE SEQUENTIAL
03011 1320000  SUB      2 0          ENTRIES IN BUFFER
03012 2210020  JAP      MOR          IF OUT OF ORDER REVERSE
          * NEXT SIX INSTRUCTIONS REVERSE 2,0 WITH 2,1
03013 1020000  LAP      2 0
03014 0500300  STA      0 300
03015 1020001  LAP      2 001
03016 0520000  STA      2 000
03017 1000300  LAP      0 300
03020 0520001  STA      2 001
03021 0220001  INC      2 1          ;MOR  INCREMENT IR 2
03022 1160014  LRA      LOP2        LRA GENERATE LAN 6 14
03023 0260001  INC      6 1
03024 1160022  LRA      LOP1        LRA GENERATE LAN 6 22
03025 0250001  INC      5 1          REPEAT COMPARISON LOOP
03026 2770107  JMP      7 107        EXIT VIA JPR ENTRY
03027 0000012  10.          ;BFSZ  BUFFER SIZE
03030 0011031  BUFF          ;BUFA
          BSS      BFSZ          ;BUFF  LOCATIONS RESERVED
          END

```

EJCT

When UNICAP-II will encounter the EJCT pseudo operation, it will stop listing and output a page on the listing device. The normal listing will resume on the next page. There are no arguments with the EJCT pseudo operation.

TEXT

This pseudo operation allows insertion of ASCII coded text in the program. Two ASCII characters will be inserted in one computer word.

The first non-space character following the TEXT will be taken as a delimiting character for this TEXT instruction. The assembler will proceed and store two ASCII characters in computer words until it finds the same character delimiter which would define the end of the text. For example:

```
TEXT \ THE VALUE IS \  
TEXT "THE VALUE IS"
```

No carriage return or line feed characters are allowed within the text.

If a label is used, it will have the value of the first location of ASCII characters stored.

The above example will assemble into:

06000	1240110	TEXT\THE VALUE IS\ ;MSGE
06001	1050040	
06002	1260101	
06003	1140125	
06004	1050040	
06005	1110123	

The symbol MSGE will have the value of 6000₈.

TSIX

This pseudo operation has identical meaning as TEXT except that ASCII characters are trimmed to 6 bits and stored three per COMP-18 word. Table of the six bit codes can be found in the Appendix 2.

ERROR DIAGNOSTICS

During the assembly process, UNICAP-II does an extensive checking of the source statements. The errors in syntax, illegal expressions, impossible addresses, doubly defined symbols, and other kinds of errors will be found and printed on the assembly listing. Each type of error has been assigned a two letter mnemonic which will appear on the extreme left margin of the listing. The list of error diagnostics and their codes is shown in Appendix 4.

Below is a typical listing of a program with errors introduced to show the error diagnostics.

```
UNICAP-2.0 ASSEMBLER      09/ 11 /70                PAGE 0001
      02000  0400101  ORG      2000
      02000  0400101  SPC      101
      02000  0400101  IND      1  =*
PS      02000  0400101  IND      1      NO ARGUMENT WITH IND
PS      02000  0400101  SET      X=      NO ARGUMENT IN SET PSEUDO
IA 02001  1000000  LAP      2000    ADDRESS TOO LARGE
IA 02002  1300000  SUB      1737.   ;MAX  ADDRESS TOO LARGE
UD 02003  0500000  STA      YY      UNDEFINED YY SYMBOL
IA 02004  1000000  LAP      BUFF    OUT OF RANGE ADDRESS
UD 02005  0500000  STA      YY      UNDEFINED YY SYMBOL
DD 02006  1060001  LAP      6  1    ;MAX  DOUBLY DEFINED MAX
MN 02007  0000000  LXR      1      NONEXISTING MNEMONIC
LR 02010  0000000  LRA      BUFF    LRA ARGUMENT OUT OF RANGE
      02011  0230001  INC      3,1
EX 02012  0000000  -13%JK        ILLEGAL EXPRESSION
NR 02013  0000000  3FFC          NO HEX CONSTANTS ALLOWED!
NR 02014  0000000  317B-5        NO B SCALE WITH OCTAL #
      06000  0000000  ORG      6000
      06000  0000000  0          ;BUFF
EX 06001  1000000  LAP      6#31   NO SUCH OPERATION
MN 06002  0000000  STO      200    NONEXISTING MNEMONIC
UD 06003  0300000  JPR      SUB    UNDEFINED SUBROUTINE
      END
```

COMP-18 FUNCTION SET

The following describes the operation of the COMP-18 Function Codes. The Function name and mnemonic and octal code are given for each Function.

Halt, HLT, F=00

Operation of this Function is dependent upon the setting of the HALT ENABLE switch. If the switch is off, the Function is executed as an unconditional jump. If the switch is on, the COMP-18 halts after executing the jump.

Increment Index, INC, F=02

The Variable Field value is added to the contents of the index register specified by the I Field and the result stored in the specified index register. The I Field may have a value, 0 through 7, which will reference memory locations 100₈ through 107₈.

If the result of the computation is negative, a jump will be executed to an address formed by adding the contents of the accumulator to the Program Counter. The new address will replace the previous contents of the Program Counter. Execution of this Function will affect the contents of the memory location specified and may affect the contents of the Program Counter.

Jump Return, JPR, F=03

The contents of the Program Counter are stored in location 107₈. The jump address is placed in the Program Counter and the command stored in that location is executed. Execution of this Function affects the Program Counter and memory location 107₈.

Store Program Counter, SPC, F=04

The contents of the Program Counter are stored in the memory location referenced by the effective address. The Program Counter will contain the address of the SPC command plus one, at the time the Function is executed. For further discussion of this Function, reference the IND macro, page

Execution of this Function affects the referenced memory location.

Read-In, RIN, F=06

Data from the Input/Output Data bus is placed in the accumulator. The effective address is used as the peripheral device code.

Execution of this Function affects the accumulator.

Output, OUT, F=07

The contents of the accumulator are placed on the Input/Output Data bus. The effective address is used as the peripheral device code.

Load Accumulator Positive, LAP, F=10

The operand, taken from memory or the L portion of the command word, is placed in the accumulator in 2's complement form.

Execution of this command replaces the contents of the accumulator.

Add, ADD, F=12

The contents of the accumulator and the operand are added together. The sum replaces the previous contents of the accumulator. If addition results in a carry out of bit position 1, the Exchange Bit is set to a one. If no carry occurs, the Exchange Bit is set to zero. If addition results in the loss of a significant bit from bit position 2, the overflow indicator is set.

Execution of this Function affects the accumulator and may affect the Exchange Bit and overflow indicator.

Subtract, SUB, F=13

The operand is subtracted from the contents of the accumulator and the remainder placed in the accumulator. Subtraction is accomplished by taking the 2's complement and adding. If the subtraction results in a carry out of bit position 1, the Exchange Bit is set to one. If no carry occurs, the Exchange Bit is zero. If the subtraction results in the loss of a significant bit from bit position 2, the overflow indicator is set.

Execution of this Function affects the accumulator and may affect the Exchange Bit and overflow indicator.

Logical AND, AND, F=14

The contents of the accumulator are ANDed bit-by-bit with the operand and the result placed in the accumulator.

Execution of this Function affects the accumulator.

Logical and Inverted, ANI, F=15

This Function is similar to the Logical AND except the operand is converted to 1's complement prior to the AND operation.

Execution of this Function **affects** the accumulator.

Logical OR, LOR, F=16

The contents of the accumulator are ORed, bit-by-bit, with the operand and the result placed in the accumulator.

Execution of this Function **affects** the accumulator.

Exclusive OR, EXO, F=17

The contents of the accumulator are exclusive-ORed with operand and the result placed in the accumulator.

Execution of this Function **affects** the accumulator.

Jump If Accumulator Zero, JAZ, F=20

If all accumulator bits are zero, the jump address is placed in the Program Counter and the command stored in that location is executed.

Jump If Accumulator Not Zero, JNZ, F=21

If any accumulator bit is a one, the jump address is placed in the Program Counter and the command stored in that location is executed.

Execution of this Function **affects** the Program Counter.

Jump If Accumulator Positive, JAP, F=22

If bit position 1 is a zero, then the jump address is placed in the Program Counter and the command stored in that location is executed.

Execution of this Function **affects** the Program Counter.

Jump If Accumulator Negative, JAN, F=23

If bit position 1 is a one, then the jump address is placed in the Program Counter and the command stored in that location is executed.

Execution of this Function **affects** the Program Counter.

Jump If Even Parity, JEP, F=24

If the accumulator contains an even number of one bits, the address will be placed in the Program Counter and the command stored in that location will be executed.

Execution of this Function **affects** the Program Counter.

Jump If Odd Parity, JOP, F=25

If the accumulator contains an odd number of one bits, the jump address will be placed in the Program Counter and the command stored in that location will be executed.

Execution of this Function **affects** the Program Counter.

Jump If Overflow, JOF, F=26

If the overflow indicator is on, the jump address will be placed in the Program Counter and the command stored in that location will be executed. The overflow indicator is reset to zero.

Execution of this Function **affects** the Program Counter and the overflow indicator.

Jump, JMP, F=27

The jump address is placed in the Program Counter and the command stored in that location will be executed. Execution of this Function effects the Program Counter.

Shift Left Arithmetically, SLA, F=30

Accumulator bit positions 2 through 18 are shifted left. Bit position 1 is unchanged. Bits shifted out of bit position 2 are lost. Zeros are shifted into bit position 18. Shifting a one bit of a positive number out of bit position 2 will set the overflow indicator. Shifting a zero bit of a negative number out of bit position 2 will set the overflow indicator.

Execution of this Function **affects** the accumulator.

Shift Left Through Exchange Bit, SLX, F=31

The accumulator bit and Exchange Bit are circulated left. The Exchange Bit enters the accumulator at bit position 18. The contents of bit position 1 enters the Exchange Bit.

Execution of this Function **affects** the accumulator and Exchange Bit.

Shift Left Logical, SLL, F=32

All accumulator bits are shifted left. Bits shifted out of bit position 1 are lost. Zeros are shifted into bit position 18.

Execution of this Function **affects** the accumulator.

Shift Left End-Around, SLE, F=33

The accumulator bits are circulated left to right. The content of bit position 1 is shifted into bit position 18.

Execution of this Function **affects** the accumulator.

Shift Right Arithmetically, SRA, F=34

Accumulator bit positions 2 through 18 are shifted right. Bits shifted out of bit position 18 are lost. Bits shifted into bit position 2 repeat the sign bit.

Execution of this Function **affects** the accumulator.

Shift Right Through Exchange Bit, SRX, F=35

The accumulator bits and Exchange Bits are circulated right. The Exchange Bit enters the accumulator at bit position 1. The contents of bit position 18 enters the Exchange Bit.

Execution of this Function **affects** the accumulator and Exchange Bit.

Shift Right Logical, SRL, F=36

All accumulator bits are shifted right. Bits shifted out of bit position 18 are lost. Zeros shifted into bit position 1.

Execution of this Function **affects** the accumulator.

Shift Right End-Around, SRE, F=37

The accumulator bits are circulated right. The content of bit position 18 is shifted into bit position 1.

Execution of this Function **affects** the accumulator.

UNICAP-II OPERATION

The UNICAP-II assembler will operate in either a one or two pass mode. In the one pass mode, the programmer has the advantage of special pseudo operations for program corrections using source language commands. Use of the one pass mode restricts the length of the source program being assembled since the source program commands, symbol table, object program, and the assembler must all reside in COMP-18 memory.

In the two pass mode, longer source programs can be assembled; however, correction of source program procedural errors must be manually incorporated into the source program sequence.

The following portions of this section present a sequential description for a one pass assembly and checkout of a source program using the ASR-33 for input and output.

SOURCE PROGRAM ASSEMBLY

The first phase of the assembly process is to load the UNICAP-II assembly program into COMP-18 memory. This is accomplished using a binary loader. The binary loader is loaded using the bootstrap loader. The following instructions will load the binary loader program from the ASR-33 paper tape reader.

On the COMP-18:

- 1) Turn the power on.
- 2) Press PROGRAM.
- 3) Turn the HALT ENABLE on.
- 4) Insure that the COMP-18 is in the idle mode.
- 5) Press and hold LOAD, momentarily press STEP, release LOAD.
- 6) Press STEP.
- 7) Press RUN.

The bootstrap loader is now running. Input is accepted from the ASR-33 paper tape reader or keyboard.

On the ASR-33:

- 1) Set the power switch to ON LINE.
- 2) Set the reader control switch to STOP.
- 3) Push the OFF button on the punch.

If the binary loader and assembler are to be input using the high speed paper tape reader, then, at the keyboard:

- 4) Depress CNTRL key and strike the R key.

Load the paper tape on the appropriate reader. If the programs are read from the ASR-33 paper tape reader, then:

- 5) Place the reader control switch to START.

The binary loader program is read into the COMP-18 starting at location 7700g. The paper tape will read through the ASR-33 reader until tape is exhausted.

To begin execution of the binary loader enter, from the keyboard,

@ 07700

The display indicator will contain 007700 and the COMP-18 will be halted.

To load UNICAP-II, place the assembler program tape in the reader. On the COMP-18:

- 1) Press ACC NUMERIC.
- 2) Press STEP.

The program tape is read through the ASR-33 reader until tape is exhausted.

Upon completion of the load process, the COMP-18 will halt if a checksum error were detected. The accumulator will contain the checksum error. In the event of a checksum error, the assembly program should be re-loaded into memory. To re-load UNICAP-II, on the COMP-18:

- 1) Press RUN.
- 2) Press and hold LOAD, momentarily press STEP, release LOAD.
- 3) Press RUN.

At the ASR-33:

- 1) Place the assembler program tape in the reader.
- 2) Enter @07700 from the keyboard.

On the COMP-18:

- 1) Press STEP.

The assembler program tape will be loaded as described above.

To execute UNICAP-II, at the COMP-18:

- 1) Press RUN.
- 2) Press and hold START, momentarily press STEP, release START.
- 3) Press PROGRAM.

The display indicator should contain 000400, the starting location of UNICAP-II.

At the COMP-18:

- 4) Press STEP.
- 5) Press RUN.

UNICAP-II is now operating. Prior to loading a source language program for assembly, the input device, output device, and mode of assembly operation must be specified. These selections are specified by:

INP k where k is:
1 - Teletype Keyboard
2 - Teletype Paper Tape Reader
3 - High Speed Paper Tape Reader
4 - Card Reader

OTP n where n is:
1 - Teletype Paper Tape Punch
2 - High Speed Paper Tape Punch
3 - Card Punch

MOD m where m is:
0 - one pass
1 - two pass

Enter the following from the ASR-33 keyboard to specify a one pass mode using the ASR-33 paper tape input and output:

```
INP  2
OTP   1
MOD   0
```

To load the source language program tape, at the ASR-33:

- 1) Place the reader control switch to STOP.
- 2) Place the source program tape in the reader.
- 3) Place the reader control switch to START.

The source program tape will pass through the reader until tape is exhausted or the reader is stopped by setting the reader control switch to STOP.

When in the two pass mode, the source program tape is now re-loaded on the paper tape read. The tape is read a second time to complete the assembly.

In the one pass mode, the source program is now in memory and the following describes the assembly and checkout operations that may be performed.

CHECKOUT PSEUDO OPERATIONS

These pseudo operations provide a means of correcting source language commands without having to re-punch and re-load the source program. To use these pseudo operations, UNICAP-II must be in the one pass mode and the source program, assembler, and assembly generated symbol tables must be in memory.

These pseudo operations and parameters are entered from the ASR-33 keyboard.

The following describes the usage of each Checkout Pseudo Operation.

STO

This operation provides for adding a new command or value to a specific memory location. The memory location may be specified as an octal location or a symbolic address. Locations may be specified using arithmetic operations. The format is:

STO (memory reference) (space) (new item)

The parentheses are for illustrative purposes only. For example, assume LAP 6 12 ;XTA is in error and should be LAN 6 15 ;XTA, then the following would be entered from the keyboard:

STO XTA LAN 6 15 ;XTA

If the Command, SUB CONS, located four locations from XTA, were to be changed to, LOR CONS, then the following would be typed:

STO XTA - 4 LOR CONS

INS

This operation provides for inserting several commands into the program. Memory reference is to the location immediately preceding the location that is to be changed. Following the INS pseudo operation are the UNICAP-II source language statements in standard format. The pseudo operation, INS \$END, is used to terminate the source language command string.

An example of INS usage is:

```
INS XXX
LAP 6 10
STA 0 105
INS $END
```

The previous contents of XXX, plus one, and all locations following, would be moved two memory locations to allow for insertion of the LAP and STA commands.

DEL

This pseudo operation provides for the removal of the contents of a specified number of locations. If a single value or command is to be removed, the format is:

DEL (address)

The parentheses are for illustrative purposes only. If consecutive commands are to be removed, the format is:

DEL (address) , (address)

The locations following the removed quantities are moved to form a continuous command string.

For example,

DEL XXX ,XXX+10

would result in the removal of 10g words starting at location XXX.

MOV

This pseudo operation will move a block of commands or values from one memory location to another. Three addresses are given as the parameter of this pseudo operation: starting address, ending address, new address. The format is:

MOV (address) , (address) , (address)

For example,

MOV LOP1 ,LOP1+10 ,LOP7

would result in the 10g commands starting in location LOP1 to be moved to the starting location, LOP7.

OBJECT PROGRAM

Once the source language commands are considered correct for assembly, the pseudo operation, COM, is entered from the keyboard. UNICAP-II will assemble the source program commands into COMP-18 commands. If assembly errors are detected, the COMP-18 will halt with the error message number in the accumulator. The source language command

being assembled at the time of error detection and the mnemonic code for the error will be printed on the Teleprinter. The error messages are given in Appendix 4.

To continue the assembly process after an error message, press STEP. If the error is due to the program and symbol tables exceeding memory then the assembly should be aborted.

Upon completion of the assembly, the names of the programs referenced by the CALL macro will be printed on the Teleprinter. To load these programs, place the appropriate program tape in the reader, place the reader control to START, and press STEP.

After the assembly process is complete, the programmer may use the Checkout Pseudo Operations to correct any assembly errors.

If the program is to be debugged while resident in memory with UNICAP-II, then a memory map showing locations occupied by the object program, assembler, source program, symbol table, and loader is necessary. A memory map is printed on the Teleprinter after the pseudo operation, MAP, is entered from the keyboard.

Entry to the object program may be made by entering JUM, and the starting address, on the keyboard. The COMP-18 will halt with the address entered displayed in the indicators.

If program errors are detected during debugging, the Checkout Pseudo Operations may be used for corrections. Use of the Checkout Pseudo Operations requires a re-entry to UNICAP-II which is accomplished by taking the COMP-18 out of the run mode and, at the COMP-18:

- 1) Press and hold START, momentarily press STEP, release START.
- 2) Press STEP.
- 3) Press RUN.

The Checkout Pseudo Operations may now be used as previously described. After the source program has been corrected, the assembly and debugging may be repeated.

To produce a binary tape of the object program, on the ASR-33 paper tape punch:

- 1) Press the ON button on the paper tape punch unit.
- 2) Enter, BIN, on the keyboard.

After the tape has been punched, turn the punch unit off.

A program listing is obtained by entering the LST pseudo operation on the keyboard. Two types of listing can be obtained. A 0 following LST will result in a listing of commands in octal command format and the associated memory locations. A 1 following LST will provide the same listing as, LST 0, but will include the source commands as well.

If an object program tape is to be loaded, with UNICAP-II in memory and operating, the program tape is mounted on the ASR-33 paper tape reader and LBN is entered on the keyboard.

Appendix 5 shows the format of the object tape.

Appendix 8 shows the Teleprinter listing of source commands, assembled object program, and UNICAP-II control instructions.

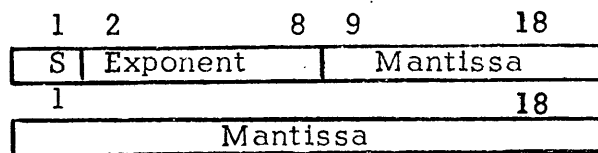
RESERVED MEMORY LOCATIONS

Certain memory locations are reserved for UNICAP-II operations. Some of the locations are reserved for programming conventions, others contain the assembly program. Appendix 6 shows the reserved memory locations for UNICAP-II operation.

FLOATING POINT OPERATIONS

UNICAP-II provides subroutines to perform floating point arithmetic operations. The command format is identical to other source language commands. A three alphabetic mnemonic is used to reference the operation. A symbolic address is used to specify the operand. A pseudo accumulator has been defined as memory locations 110₈ and 111₈. Locations 112₈ and 113₈ are used by the floating point routines for temporary operand storage.

A single precision floating point value is stored in two COMP-18 words as,



where, the mantissa is a 29 bit signed value and the exponent is a 7 bit signed value. The sign of the mantissa is in bit position 1 of the first word. The sign of the exponent is in bit position 2 of the second word.

UNICAP-II will assign two consecutive locations for all floating point quantities. A symbolic reference to a floating point quantity is assigned the memory address of the first word of the floating point value.

UNICAP-II assigns an octal value to the floating point mnemonic. In general, the assigned octal code will equal the COMP-18 Function Code for a similar operation. The command, FEN, is given prior to executing floating point operations. The FEN command signifies that the following Functions are to be interpreted as floating point operations. The command, FXT, is used to terminate the execution of Functions in the floating point mode.

Appendix 7 contains a list of the floating point mnemonics and a description of their operation.

The following is an example of a floating program which will compute:

$$Z = \sqrt{X^2 + Y^2}$$

```
* COMPUTE Z=SQRT (X**2+Y**2)
ORG      2000
SPC      101
IND      1=*
FENT
FLAP     X          ENTER FLOATING POINT
FMPY     X          INTERPRETIVE MODE
FSTA     Z          COMPUTE X SQUARED
FLAP     Y
FMPY     Y          COMPUTE Y SQUARED
FADD     Z
FSQT
FSTA     Z          TAKE SQUARE ROOT OF SUM
FEXT
FEXT
BSS      2          ;X
BSS      2          ;Y
BSS      2          ;Z
END
```

PROGRAMMING EXAMPLES

This section shows examples of programming techniques for the COMP-18 using UNICAP-II.

ADDRESSING

The effective address of a COMP-18 command is created as follows:

I CODE	EFFECTIVE ADDRESS
0	The L Code is the effective address
1 - 6	The contents of the specified index register are added to the L Code to form the effective address.
7	The L Code is used to reference a memory location whose contents are the effective address.

The use of the effective address varies with the Function Code. For arithmetic, logic, and jump Functions, the effective address is a memory address.

Since the L Code is **ten** bits, the maximum directly addressable location is **1777₈**. Referencing memory locations above that address requires an index or indirect address.

UNICAP-II computes the L Code value of symbolic references and sets the I Code to index register one. Reference is made to a buffer area outside the **2000₈ relative** addressed block. This address is stored in a location within the **2000₈ block** by using the multiple ORG'ed assemblies. The program loads a DMA register with the buffer address and the number of words to transfer.

```

03000 0400101  ORG    3000
          SPC    101
          IND    1=*
03001 1010004  LAP    BUFA          INDEX REGISTER ONE
          * OUTPUT STARTING ADDRESS TO DMA          CONTAINS REFERENCE ADDRESS
          SET    XXX=170
03002 0700170  OUT    0 XXX
03003 1110005  LAN    CONS
          * OUTPUT NUMBER OF WORDS TO TRANSFER TO DMA
          SET    YYY=160
03004 0700160  OUT    0 YYY
          * ADDRESS OF BUF (=6000) STORED IN 3005
03005 0030000  BUF    ;BUFA
          * NUMBER OF WORDS TO TRANSFER IS 256.
03006 0000400  256.    ;CONS
          ORG    6000
          BSS    256.    ;BUF
          END

```

The following example sets the interrupt processing subroutine address in location, 000_g, using multiple ORG'ed assemblies.

```

          * AN INDIRECT JUMP IS ASSEMBLED INTO LOCATION 0001
00001 2770200  ORG    1
          JMP    7 INTA
          * LOCATION 200 IS ASSEMBLED TO CONTAIN THE ADDRESS
          * OF THE INTERRUPT PROGRAMMING, INT
          ORG    200
00200 0030001  INT    ;INTA
00201 0000000  0      ;AREG
          ORG    6000
06000 0400101  SPC    101
          IND    1=*
06001 0500201  STA    AREG          ;INT
          * THE FOLLOWING WOULD BE THE BODY OF THE INTERRUPT
          * PROCESSING PROGRAM
          END

```

INDEXING

The operation of the index register is that of address modification and control of a repeated programming loop.

In the following example, index register 1 is used for address modification, index register 3 controls the loop. The program will store index register 4, 5, 6, and memory location 107₈ in four reserved locations, labeled IRS.

```
03000  0400101  ORG      3000
03001  1160004  SPC      101
03002  0500103  IND      1=*
03003  1010012  LAN      6 4          IR 3=-4
03004  0500102  STA      103
03005  1030110  LAP      3 110      ;LOOP
03006  0520001  STA      2 1          IR 2=3300
03007  0220001  INC      2 1
          * MACRO WILL SET ACCUMULATOR FOR JUMP TO LOOP
          * UPON EXECUTION OF INC
03010  1160005  LRA      LOOP
03011  0230001  INC      3 1
03012  2770107  JMP      7 107
03013  0011014  IRS          ;IRSA
          BSS      4          ;IRS
          END
```

In the following example, the Interrupt Status word will be read into the accumulator and shifted left until a one bit is in the sign position. When the one bit is in the sign position, index register 4 will contain the bit location of the first one bit in the Interrupt Status word.


```

03500 0400101  .ORG      3500
          SPC      101
          IND      1=*
03501 1060000  LAP      6 0
          * INDEX REGISTER 3 IS SET TO ZERO
03502 0500104  STA      0 104
          * INTERRUPT STATUS WORD IS READ INTO ACCUMULATOR
03503 0600020  RIN      0 020
03504 2310007  JAN      **4
          * JUMP WHEN ONE IS IN BIT POSITION 1
03505 3200001  SLL      1
03506 0240001  INC      4 1
03507 2710003  JMP      *-3
                                     REPEAT TEST

```

The value in Index register 4 could be used to reference a table of interrupt processing subroutine addresses and jump to that routine, as follows:

```

03510 1010013  LAP      ADT1
03511 1200104  ADD      104
03512 0500200  STA      200
03513 2770200  JMP      7 200
          * THE FOLLOWING LOCATIONS CONTAIN STARTING ADDRESS
          * OF SIXTEEN INTERRUPT PROCESSING SUBROUTINES
          SET      ADT1=*
          END

```

MULTIPLY/DIVIDE SUBROUTINE

When the hardware Multiply, Divide, Square Root (MDSR) option is not available, the software Multiply and Divide subroutines are used.

The Multiply subroutine uses the contents of location 110_8 as the multiplicand and the contents of the accumulator as the multiplier. Upon completion of the multiply, the most significant bits of the product are in location 110_8 , the least significant bits are in the accumulator. The sign of the product is in the sign bit of location 110_8 .

The starting address of the Multiply subroutine is stored in location 114_8 . Use of the Multiply subroutine is shown in the following example.

```
03000  0400101  ORG      3000
                                SPC      101
                                IND      1=*
                                * THE CONTENTS OF MULT WILL BE MULTIPLIED
                                * BY THE CONTENTS OF MULR
03001  1010007  LAP      MULT
03002  0500110  STA      110
03003  1010010  LAP      MULR
03004  2770114  JMP      7 114          JUMP TO MULTIPLY SUBROUTINE
                                * THE LEAST SIGNIFICANT BITS OF THE PRODUCT
                                * ARE STORED IN THE LSB  THE MOST SIGNIFICANT BITS OF
                                * THE PRODUCT ARE STORED IN THE MSB
03005  0510011  STA      LSB
03006  1000110  LAP      110
03007  0510012  STA      MSB
                                * THE PROGRAM WOULD CONTINUE IN
                                * THE FOLLOWING LOCATIONS
                                BSS      1          ;MULT
                                BSS      1          ;MULR
                                BSS      1          ;LSB
                                BSS      1          ;MSB
                                END
```

The Divide subroutine uses the contents of 110_8 and 111_8 as a signed, 35 bit dividend and the contents of the accumulator as the signed, 17 bit divisor. After the divide is executed, the signed quotient is in the accumulator.

The starting address of the Divide subroutine is stored in location 115g.

Use of the Divide subroutine is shown in the following example.

```
03000 0400101  ORG    3000
          SPC    101
          IND    1=*
          * A 15 BIT , SIGNED DIVIDEND IS STORED IN THE MOST
          * SIGNIFICANT HALF OF PSEUDO ACCUMULATOR
          * THE LEAST SIGNIFICANT HALF OF THE WORD IS ZERO
03001 1010007  LAP    DIVD
03002 0500110  STA    110
03003 1010010  LAP    DIVS
03004 2770115  JMP    7 115
03005 0510011  STA    QT
03006 1000110  LAP    110
03007 0510012  STA    REM
          * PROGRAM WOULD CONTINUE IN THE FOLLOWING LOCATIONS
          BSS    1          ;DIVD
          BSS    1          ;DIVS
          BSS    1          ;QT
          BSS    1          ;REM
          END
```

\$SAVE/ \$UNSV SUBROUTINES

These subroutines will store and re-store the contents of the accumulator and all index registers. The routines are used by closed subroutines which will alter the contents of working registers during execution.

Location 00004_g contains the address of \$SAVE location 00005_g contains the address of \$UNSV. Location 00007_g contains the starting location of the subroutine prior to entering \$SAVE. The contents of accumulator are saved in location 00006 by the \$SAVE routine.

The following is an example of \$SAVE/\$UNSV usage:

```

                                SET    $SAVE=4
                                SET    $UNSV=5
                                SET    $SBST=7
                                ORG    3000
03000  0400101  SPC    101
                                IND    1=*
03001  2710005  JMP    SUB          ;X
                                *THE PROGRAM WOULD CONTINUE
                                *IN THE FOLLOWING LOCATIONS
03002  0000000  0
03003  0000000  0
03004  0000000  0
03005  0310005  JPR    SUB
                                *WHEN SUBROUTINE IS ENTERED
                                *LINK TO SAVE IS EXECUTED
03006  0400007  SPC    $SBST          ;SUB
03007  0370004  JPR    7 $SAVE
                                BSS    8.          STORAGE FOR INDEXES
                                *THE SUBROUTINE WOULD BE
                                *IN THE FOLLOWING LOCATIONS
03020  0000000  0
03021  0000000  0
03022  0000000  0
03023  0000000  0
03024  0000000  0
03025  2770005  JMP    7 $UNSV          LINKAGE TO UNSAVE
                                END

```

INTERRUPT PROCESSING

Appendix 7 contains the source and object program listings of a program for processing multiple interrupts. For each interrupt, the working registers and indicator bits are stored in a variable length program buffer. When the buffer is full, interrupts will be disabled until processing progresses to the point that buffer space is available to store the registers. The number of locations reserved for the buffer determines the number of interrupts within interrupts which may be processed.

The registers and indicators are stored in the buffer, labeled BUF, in the following order:

- Overflow Indicator
- Exchange Bit
- Index Register 1
- Index Register 2
- Index Register 3
- Index Register 4
- Index Register 5
- Index Register 6
- Location 107_g
- Location 100_g
- Accumulator
- Interrupt Status Word
- Location of first one bit in Interrupt Status Word

Location 000_g must be initialized so that when an interrupt occurs, enter is made to the routine INTI. This routine saves all index registers, accumulator, overflow indicator, Exchange Bit, contents of location 100_g, and the Interrupt Status. The routine interrogates the Interrupt Status word, starting with bit position 1, for the line causing the interrupt. From an ordered table, CON, the address of the appropriate interrupt servicing subroutine will be found. Within the same table is the enable/disable mask that is to be in effect while the interrupt servicing routine is being executed. The last commands of INTI output the enable/disable mask to the Interrupt Mask register and jump to the interrupt servicing routine.

The interrupt servicing routine exits to the subroutine INTO. In order that this routine not be interrupted, the interrupts are disabled. This routine restores the working registers and indicator bits and sets the Program Counter to the location that would have been executed had the interrupt not occurred. The Interrupt Status word is checked to see if an interrupt occurred during the execution of INTO. If an interrupt did occur, the disable mask is left in place and entry is made to INTI. When no interrupt occurs during the INTO execution, control is returned to the last interrupted program.

In the sample program, interrupts are processed on a first-in-last-out basis. To change to a first-in-first-out basis, requires that INTI and INTO not use a common BUF address point for storing and retrieving working registers.

APPENDIXES

ASCII TELETYPE CODE

TELETYPE CHARACTER	OCTAL CODE
<u>SPECIAL CHARACTERS</u>	
RUBOUT	377
NUL (CTRL & SHIFT P)	000
SOM (CTRL A)	201
EOA (CTRL B)	202
EOM (CTRL C)	003
EOT (CTRL D)	204
WRU (CTRL E)	005
RU (CTRL F)	006
BEL (CTRL G)	207
FE (CTRL H)	210
H TAB (CTRL I)	011
LINE FEED (or CTRL J)	012
V TAB (CTRL K)	213
FORM (CTRL L)	014
RETURN (or CTRL M)	215
SO (CTRL N)	216
SI (CTRL O)	017
DCO (CTRL P)	
X-ON (CTRL Q)	021
TAPE AUX	
ON (CTRL R)	022
X-OFF (CTRL S)	223
TAPE AUX	
OFF (CTRL T)	024
ERROR (CTRL U)	225
SYNC (CTRL V)	226
LEM (CTRL W)	027
SO (CTRL X)	030
SI (CTRL Y)	231
S2 (CTRL Z)	232
S3 (CTRL K)	033
S4 (CTRL L)	234
S5 (CTRL M)	035
S6 (CTRL N)	036
S7 (CTRL O)	237

REPRESENTATIONS OF GRAPHIC CODES

Character	029			Character	029		
	7 Bit ASCII	6 Bit UniCap CODE	PUNCHED CARD CODES		7 Bit ASCII	6 Bit UniCap CODE	PUNCHED CARD CODES
SPACE	040	40	No Punch	@	100	00	8,4
!	041	41	11,8,2	A	101	01	12,1
"	042	42	8,7	B	102	02	12,2
#	043	43	8,3	C	103	03	12,3
\$	044	44	11,8,3	D	104	04	12,4
%	045	45	0,8,4	E	105	05	12,5
&	046	46	12	F	106	06	12,6
'	047	47	8,5	G	107	07	12,7
(050	50	12,8,5	H	110	10	12,8
)	051	51	11,8,5	I	111	11	12,9
*	052	52	11,8,4	J	112	12	11,1
+	053	53	12,8,6	K	113	13	11,2
,	054	54	0,8,3	L	114	14	11,3
-	055	55	11	M	115	15	11,4
.	056	56	12,8,3	N	116	16	11,5
/	057	57	0,1	O	117	17	11,6
0	060	60	0	P	120	20	11,7
1	061	61	1	Q	121	21	11,8
2	062	62	2	R	122	22	11,9
3	063	63	3	S	123	23	0,2
4	064	64	4	T	124	24	0,3
5	065	65	5	U	125	25	0,4
6	066	66	6	V	126	26	0,5
7	067	67	7	W	127	27	0,6
8	070	70	8	X	130	30	0,7
9	071	71	9	Y	131	31	0,8
:	072	72	8,2	Z	132	32	0,9
;	073	73	11,8,6	[133	33	12,8,2
<	074	74	12,8,4	\	134	34	11,8,7
=	075	75	8,6]	135	35	0,8,2
>	076	76	0,8,6	†	136	36	12,8,7
?	077	77	0,8,7	‡	137	37	0,8,5

Note: Teletype character is the 7 bit ASCII code with odd parity character added as the 8th bit.

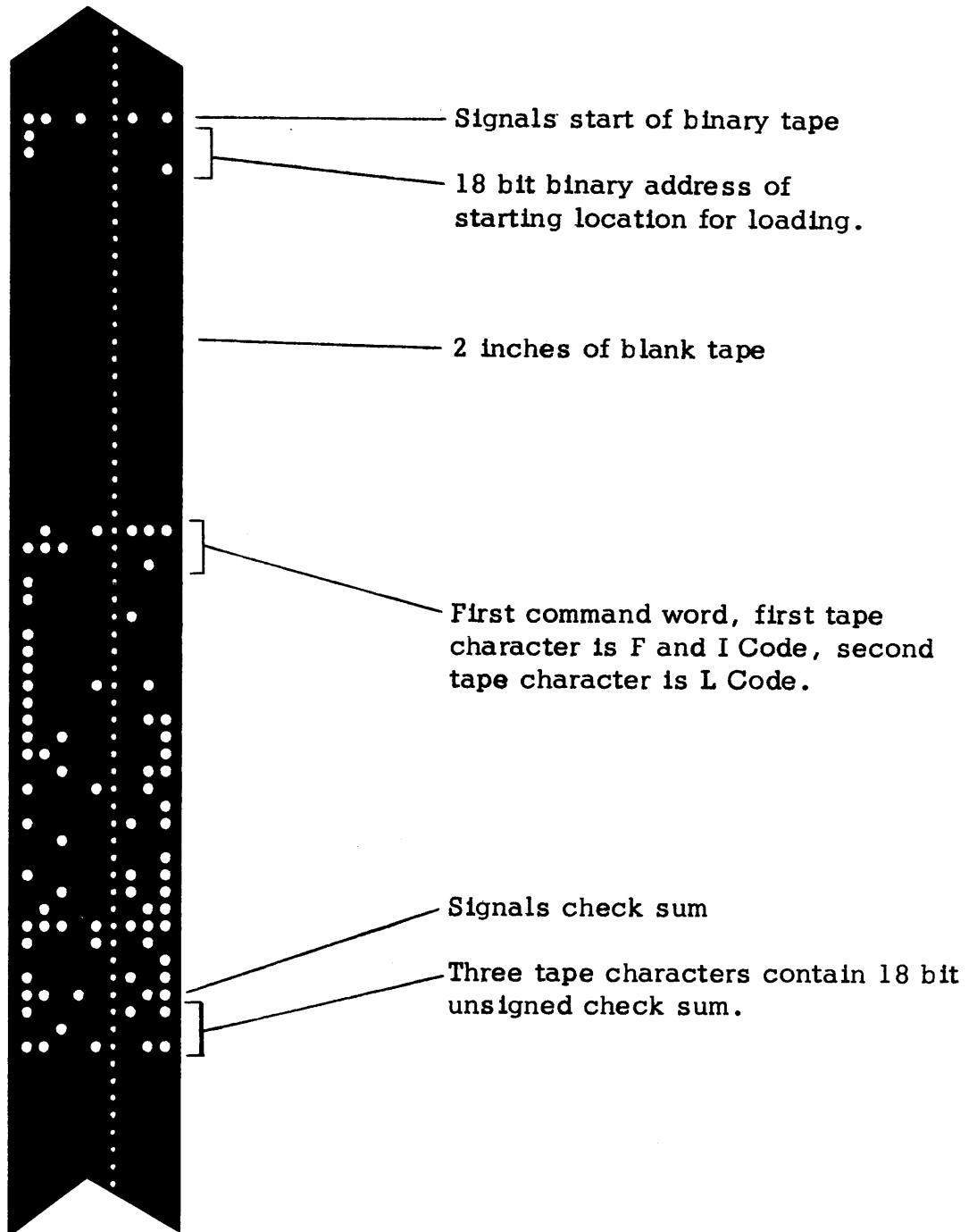
APPENDIX 3

MNEMONIC CODE	DESCRIPTION
COMP-18 FUNCTION CODES	
HLT	Jump and if halt switch on, halt.
INC	Increment index register
JPR	Store Program Counter in 107g and jump.
SPC	Store the Program Counter.
STA	Store the contents of the accumulator.
RIN	Read data into the accumulator.
OUT	Output data from the accumulator.
IAP	Load accumulator positive.
IAN	Load accumulator with 2's complement.
ADD	Add operand to contents of accumulator.
SUB	Subtract operand from contents of accumulator .
AND	AND operand and accumulator.
ANI	AND operand and accumulator and take 1's complement.
LOR	Logical OR operand and accumulator.
EXO	Exclusive OR operand and accumulator.
JAZ	Jump if accumulator is zero.
JNZ	Jump if accumulator is not zero.
JAP	Jump if accumulator is positive.
JAN	Jump if accumulator is negative.
JEP	Jump if even parity in accumulator.
JOP	Jump if odd parity in accumulator
JOF	Jump if overflow indicator is set.
JMP	Jump unconditionally.
SLA	Shift accumulator left, arithmetic.
SLX	Shift accumulator through exchange bit, right.
SLL	Shift accumulator left, logically.
SLE	Circulate accumulator left.
SRA	Shift accumulator right, logically.
SRX	Shift accumulator through exchange bit, left.
SRL	Shift accumulator right, logically.
SRE	Circulate accumulator right.

ASSEMBLY ERROR MESSAGES

MNEMONIC CODE	MEANING
MN	Unrecognizable mnemonic Function Code
LN	The program and symbol table exceed memory capacity segment the program.
DD	Doubly defined symbol in the label field.
UD	Undefined symbol used in the variable field.
IA	Symbol or address used in the variable field can not be computed. Probably it is outside of range set by IND pseudo.
LR	The argument in the LRA macro is further than 1777 ₈ locations away from the present program counter, or it is an undefined symbol.
NR	Numeric error. Either octal or decimal format rules are violated.
EX	Illegal expression. At least one of the rules of expression syntax is violated.
PS	Pseudo instruction syntax error.

OBJECT PROGRAM TAPE



UNICAP-II RESERVED MEMORY LOCATIONS

LOCATION (OCTAL)	USAGE
001	Reserved for hardware operation.
004	Contains the starting address of SAVE.
005	Contains the starting address of UNSAVE.
006	Contains the starting address of the Floating Point Package.
007	Contains the contents of the Accumulator for SAVE.
010	Contains the format for printing FLOATING POINT values.
100 through 107	Reserved for hardware operations.
110 111	Two locations used as a pseudo accumulator, for Floating Point operations.
112 113	Used with the following location to contain a floating point operand.
114	Contains the starting address of the fixed point multiply program.
115	Contains the starting address of the fixed point divide program.
7700 through 7743	Location of object program loader.

FLOATING POINT COMMANDS

FLOATING POINT MNEMONIC CODE	FUNCTION
FENT	Entry to the floating point interpretative mode.
FLAP	Load an operand into the floating point accumulator, location 110 and 111.
FSTA	Store the floating accumulator into the specified operand address. The specified location and the following location will be filled.
FNOR	The contents of the floating accumulator will be normalized.
FADD	The specified operand will be added to the floating accumulator.
FSUB	The specified operand will be subtracted from the contents of the floating accumulator.
FMPY	The specified operand will be multiplied by the contents of the floating accumulator.
FDIV	The contents of the floating accumulator will be <u>divided</u> by specified operand.
FEXT	Exit from the floating point interpretative mode.
FFLT	The specified operand will be converted to a floating point value.
FSIN	The sine of the value in the floating accumulator, in radians, is placed in the floating accumulator.
FCOS	The cosine of the value in the floating accumulator, in radians, is placed in the floating accumulator.
PATN	The arc tangent of the value in the floating accumulator, in radians, is placed in the floating accumulator.
FEXP	The floating exponent of the value in the floating accumulator is placed in the floating accumulator.
FLOG	The floating natural logarithm of the value in the floating accumulator is placed in the floating accumulator.
FSQT	The square root of the value in the floating accumulator is placed in the floating accumulator.

INTERRUPT PROCESSING PROGRAM

UNICAP-II CONTROL INSTRUCTIONS

INP 2
 OTP 1
 MOD 0

SOURCE PROGRAM LISTING

```

NEW
ORG      2500
SPC      101
IND      1=*          SET REFERENCE ADDRESS
STA      200          STORE ACC
LAP      101
STA      201          STORE IR1
LAP      102
STA      202          STORE IR2
LAP      203
STA      102          IR2 CONTAINS BUFFER ADDRESS
SUB      CEB          TEST TO STORE REGISTERS
JAZ      INA          ROOM FOR REGISTERS
LAP      201          NO ROOM FOR REGISTERS
STA      101          CAN NOT PROCESS
LAP      202          RESTORE REGISTERS AND EXIT
STA      102          TO POINT OF INTERRUPTION
LAP      200
JMP      7 107
JOF      *+2          ;INA ACC IS NEGATIVE
LAP      6 0          STORE 0 IF OVERFLOW IS OFF
STA      2 0          STORE NEG
STA      2 0          STORE NEG VALUE IF OF IS ON
SLX      1           EX BIT TO ACC BIT 16
STA      2 1
LAP      201          IR1 TO BUF+2
STA      2 2
LAP      202          IR2 TO BUF+3
STA      2 3
LAP      0 103        IR3 TO BUF=4
STA      2 4
LAN      6 4          IR3=-4
STA      103         LOOP TO STORE LOC 104-107
LAP      3 110        TO BUF+5 TO BUF+7
STA      2 4          ;LOOP
INC      2 1
LPA      LOOP        LRA MACRO
INC      3 1

```

LAP	100		STORE CONTENTS OF 100
STA	2 5		IN BUF+11
LAP	200		STORE ORIGINAL CONTENTS
STA	2 6		OF ACC IN BUF+12
INC	2 7		SET IR2 TO BUF+13
SET	OLD=20		
RIN	OLD		INPUT INTERRUPT LINES
SLL	1	;INTA	STATUS WORD LINES1-16
JAN	**3		
INC	3 1		
JMP	**3		
STA	2 0		STORE STATUS WORD
INC	2 1		
LAP	103		STORE NUMBER PLACES SHIFTED
STA	2 0		
INC	2 1		
LAP	102		
STA	203		STORE BUFFER ADDRESS
SLL	1		
ADD	CONA		
STA	103		IR3 SET TO ADDRESS OF
LAP	3 0		TABLE OF INTERRUPT
STA	201		ADDRESSES
LAP	3 1		
OUT	020		OUTPUT ENABLE/DISABLE MASK
JMP	7 201		EXIT TO INTERRUPT ROUTINE
RIN	20	;INTO	ENTRY FROM INTERRUPT
STA	205		STORE INT STATUS WORD
LAP	6 ,0		DISABLE INTERRUPT
OUT	20		
LAP	204		SET IR2 TO REFERENCE ADDRESS
STA	101		
LAP	203		BUFFER ADDRESS
SUB	6 ,1		
STA	102		IR2 TO BUFFER ADDRESS
LAP	2 ,0		
STA	103		RESET IR'S TO INT1
LAP	102		VALUES AT INTA
SUB	6 ,1		
STA	102		
SUB	6 ,13		
STA	203		
LAP	2 ,0		
JNZ	INTA		IF MULTIPLE INTERRUPTS GO
LAP	2 ,0		TO INTERRUPT PROCESSOR
JOF	**1		RESTORE REGISTER PRIOR
JAZ	**3		TO EXECUTE FROM INT ROUTINE
LAP	6 377		SET OVERFLOW
SLA	8.		
LAP	2 ,1		
SRR	1		SET EX BIT

```

LAN 6 ,4
STA 103
LAP 2 ,2
STA 201
LAP 2 ,3
STA 202
LAP 2 ,5 ;LOP1 IR4 IR5 IR6 IR7
STA 3 110
INC 2 ,1
LRA LOP1
INC 3 ,1
LAP 2 ,5 (100)
STA 0 ,100 IR1 TO 200
LAP 2 ,6
STA 200
LAP 0 202
STA 102
LAP 2 ,0 IR3
STA 103
RIN 20
SUB 205
JAZ *+2
JMP 7 204
LAP 201
STA 101
LAN 6 ,1
OUT 20
LAP 200
JMP 7 100
CON ;CONA
BUF+107 ;CEB
BSS 40. ;CON
BSS 170 ;BUF
ORG 204
END

```


OBJECT PROGRAM LISTING

APPENDIX 8 (CONTD)

UNICAP-2.0 ASSEMBLER 09/ 14 /70

UNICAP PAGE 0001

```

NEW
ORG      2500
02500  0400101  SPC      101
                                SET REFERENCE ADDRESS
                                STORE ACC
02501  0500200  STA      200
02502  1000101  LAP      101
02503  0500201  STA      201
                                STORE IR1
02504  1000102  LAP      102
02505  0500202  STA      202
                                STORE IR2
02506  1000203  LAP      203
02507  0500102  STA      102
                                IR2 CONTAINS BUFFER ADDRESS
02510  1310162  SUB      CEB
                                TEST TO STORE REGISTERS
02511  2010017  JAZ      INA
                                ROOM FOR REGISTERS
02512  1000201  LAP      201
                                NO ROOM FOR REGISTERS
02513  0500101  STA      101
                                CAN NOT PROCESS
02514  1000202  LAP      202
                                RESTORE REGISTERS AND EXIT
02515  0500102  STA      102
                                TO POINT OF INTERRUPTION
02516  1000200  LAP      200
02517  2770107  JMP      7 107
02520  2610021  JOF      **+2
                                ;INA ACC IS NEGATIVE
02521  1060000  LAP      6 0
                                STORE 0 IF OVERFLOW IS OFF
02522  0520000  STA      2 0
                                STORE NEG
02523  0520000  STA      2 0
                                STORE NEG VALUE IF OF IS ON
02524  3100001  SLX      1
                                EX BIT TO ACC BIT 16
02525  0520001  STA      2 1
02526  1000201  LAP      201
                                IR1 TO BUF+2
02527  0520002  STA      2 2
02530  1000202  LAP      202
                                IR2 TO BUF+3
02531  0520003  STA      2 3
02532  1000103  LAP      0 103
                                IR3 TO BUF+4
02533  0520004  STA      2 4
02534  1160004  LAN      6 4
                                IR3=-4
02535  0500103  STA      103
                                LOOP TO STORE LOC 104-107
02536  1030110  LAP      3 110
                                TO BUF+5 TO BUF+7
02537  0520004  STA      2 4
                                ;LOOP
02540  0220001  INC      2 1
02541  1160004  LRA      LOOP
                                LRA MACRO
02542  0230001  INC      3 1
02543  1000100  LAP      100
                                STORE CONTENTS OF 100
02544  0520005  STA      2 5
                                IN BUF+11
02545  1000200  LAP      200
                                STORE ORIGINAL CONTENTS
02546  0520006  STA      2 6
                                OF ACC IN BUF+12
02547  0220007  INC      2 7
                                SET IR2 TO BUF+13
                                SET OLD=20
02550  0600020  RIN      OLD
02551  3200001  SLL      1
                                INPUT INTERRUPT LINES
                                ;INTA STATUS WORD LINES1-16
02552  2310054  JAV      **+3
02553  0230001  INC      3 1
02554  2710056  JMP      **+3

```

APPENDIX 8 (CONTD)

```

UNICAP-2.0 ASSEMBLER      09/ 14 /70
02555 0520000 STA 2 0
02556 0220001 INC 2 1
02557 1000103 LAP 103
02560 0520000 STA 2 0
02561 0220001 INC 2 1
02562 1000102 LAP 102
02563 0500203 STA 203
02564 3200001 SLL 1
02565 1210161 ADD CONA
02566 0500103 STA 103
02567 1030000 LAP 3 0
02570 0500201 STA 201
02571 1030001 LAP 3 1
02572 0700020 OUT 020
02573 2770201 JMP 7 201
02574 0600020 RIN 20
02575 0500205 STA 205
02576 1060000 LAP 6 ,0
02577 0700020 OUT 20
02600 1000204 LAP 204
02601 0500101 STA 101
02602 1000203 LAP 203
02603 1360001 SUB 6 ,1
02604 0500102 STA 102
02605 1020000 LAP 2 ,0
02606 0500103 STA 103
02607 1000102 LAP 102
02610 1360001 SUB 6 ,1
02611 0500102 STA 102
02612 1360013 SUB 6 ,13
02613 0500203 STA 203
02614 1020000 LAP 2 ,0
02615 2110050 JNZ INTA
02616 1020000 LAP 2 ,0
02617 2610117 JOF **1
02620 2010122 JAZ **3
02621 1160377 LAN 6 377
02622 3000010 SLA 8.
02623 1020001 LAP 2 ,1
02624 3500001 SRX 1
02625 1160004 LAN 6 ,4
02626 0500103 STA 103
02627 1020002 LAP 2 ,2
02630 0500201 STA 201
02631 1020003 LAP 2 ,3
02632 0500202 STA 202
02633 1020005 LAP 2 ,5
02634 0530110 STA 3 110
02635 0220001 INC 2 ,1

```

UNICAP PAGE 0002
STORE STATUS WORD

STORE NUMBER PLACES SHIFTED

STORE BUFFER ADDRESS

IR3 SET TO ADDRESS OF
TABLE OF INTERRUPT
ADDRESSES

;INTO

OUTPUT ENABLE/DISABLE MASK
EXIT TO INTERRUPT ROUTINE
ENTRY FROM INTERRUPT
STORE INT STATUS WORD
DISABLE INTERRUPT

SET IR2 TO REFERENCE ADDRESS

BUFFER ADDRESS

IR2 TO BUFFER ADDRESS

RESET IR'S TO INT1
VALUES AT INTA

IF MULTIPLE INTERRUPTS GO
TO INTERRUPT PROCESSOR
RESTORE REGISTER PRIOR
TO EXECUTE FROM INT ROUTINE
SET OVERFLOW

SET EX BIT

IR3=-4
IR1 TO 201

IR2 TO 202

;LOP1 IR4 IR5 IR6 IR7

UNICAP-2.0 ASSEMBLER 09/ 14 /70

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```

02636 1160005 LRA LOP1
02637 0230001 INC 3 ,1
02640 1020005 LAP 2 ,5
02641 0500100 STA 0 ,100
02642 1020006 LAP 2 ,6
02643 0500200 STA 200
02644 1000202 LAP 0 202
02645 0500102 STA 102
02646 1020000 LAP 2 ,0
02647 0500103 STA 103
02650 0600020 RIN 20
02651 1300205 SUB 205
02652 2010153 JAZ **2
02653 2770204 JMP 7 204
02654 1000201 LAP 201
02655 0500101 STA 101
02656 1160001 LAN 6 ,1
02657 0700020 OUT 20
02660 1000200 LAP 200
02661 2770100 JMP 7 100
02662 0010664 CON
02663 0011043 BUF+107
          BSS 40.
          BSS 170
          ORG 204
          END
    
```

(100)
IR1 TO 200

IR3

TEST IF ANY INT'S SINCE
DISABLE

RESTORE ACC

```

;CONA
;CEB
;CON
;BUF
    
```

TABLE OF POWERS OF TWO

2^n	n	2^{-n}
1	0	1.0
2	1	0.5
4	2	0.25
8	3	0.125
16	4	0.062 5
32	5	0.031 25
64	6	0.015 625
128	7	0.007 812 5
256	8	0.003 906 25
512	9	0.001 953 125
1 024	10	0.000 976 562 5
2 048	11	0.000 488 281 25
4 096	12	0.000 244 140 625
8 192	13	0.000 122 070 312 5
16 384	14	0.000 061 035 156 25
32 768	15	0.000 030 517 578 125
65 536	16	0.000 015 258 789 062 5
131 072	17	0.000 007 629 394 531 25
262 144	18	0.000 003 814 697 265 625
524 288	19	0.000 001 907 348 632 812 5
1 048 576	20	0.000 000 953 674 316 406 25
2 097 152	21	0.000 000 476 837 158 203 125
4 194 304	22	0.000 000 238 418 579 101 562 5
8 388 608	23	0.000 000 119 209 289 550 781 25
16 777 216	24	0.000 000 059 604 644 755 390 625
33 554 432	25	0.000 000 029 802 322 387 695 312 5
67 108 864	26	0.000 000 014 901 161 193 847 656 25
134 217 728	27	0.000 000 007 450 580 596 923 828 125
268 435 456	28	0.000 000 003 725 290 298 461 914 062 5
536 870 912	29	0.000 000 001 862 645 149 230 957 031 25
1 073 741 824	30	0.000 000 000 931 322 574 615 478 515 625
2 147 483 648	31	0.000 000 000 465 661 287 307 739 257 812 5
4 294 967 296	32	0.000 000 000 232 830 643 653 869 628 906 25
8 589 934 592	33	0.000 000 000 116 415 321 826 934 814 453 125
17 179 869 184	34	0.000 000 000 058 207 660 913 467 407 226 562 5
34 359 738 368	35	0.000 000 000 029 103 830 456 733 703 613 281 25

OCTAL-DECIMAL INTEGER CONVERSION TABLE

	0	1	2	3	4	5	6	7
0000	0000	0001	0002	0003	0004	0005	0006	0007
0010	0008	0009	0010	0011	0012	0013	0014	0015
0020	0016	0017	0018	0019	0020	0021	0022	0023
0030	0024	0025	0026	0027	0028	0029	0030	0031
0040	0032	0033	0034	0035	0036	0037	0038	0039
0050	0040	0041	0042	0043	0044	0045	0046	0047
0060	0048	0049	0050	0051	0052	0053	0054	0055
0070	0056	0057	0058	0059	0060	0061	0062	0063
0100	0064	0065	0066	0067	0068	0069	0070	0071
0110	0072	0073	0074	0075	0076	0077	0078	0079
0120	0080	0081	0082	0083	0084	0085	0086	0087
0130	0088	0089	0090	0091	0092	0093	0094	0095
0140	0096	0097	0098	0099	0100	0101	0102	0103
0150	0104	0105	0106	0107	0108	0109	0110	0111
0160	0112	0113	0114	0115	0116	0117	0118	0119
0170	0120	0121	0122	0123	0124	0125	0126	0127
0200	0128	0129	0130	0131	0132	0133	0134	0135
0210	0136	0137	0138	0139	0140	0141	0142	0143
0220	0144	0145	0146	0147	0148	0149	0150	0151
0230	0152	0153	0154	0155	0156	0157	0158	0159
0240	0160	0161	0162	0163	0164	0165	0166	0167
0250	0168	0169	0170	0171	0172	0173	0174	0175
0260	0176	0177	0178	0179	0180	0181	0182	0183
0270	0184	0185	0186	0187	0188	0189	0190	0191
0300	0192	0193	0194	0195	0196	0197	0198	0199
0310	0200	0201	0202	0203	0204	0205	0206	0207
0320	0208	0209	0210	0211	0212	0213	0214	0215
0330	0216	0217	0218	0219	0220	0221	0222	0223
0340	0224	0225	0226	0227	0228	0229	0230	0231
0350	0232	0233	0234	0235	0236	0237	0238	0239
0360	0240	0241	0242	0243	0244	0245	0246	0247
0370	0248	0249	0250	0251	0252	0253	0254	0255

	0	1	2	3	4	5	6	7
0400	0256	0257	0258	0259	0260	0261	0262	0263
0410	0264	0265	0266	0267	0268	0269	0270	0271
0420	0272	0273	0274	0275	0276	0277	0278	0279
0430	0280	0281	0282	0283	0284	0285	0286	0287
0440	0288	0289	0290	0291	0292	0293	0294	0295
0450	0296	0297	0298	0299	0300	0301	0302	0303
0460	0304	0305	0306	0307	0308	0309	0310	0311
0470	0312	0313	0314	0315	0316	0317	0318	0319
0500	0320	0321	0322	0323	0324	0325	0326	0327
0510	0328	0329	0330	0331	0332	0333	0334	0335
0520	0336	0337	0338	0339	0340	0341	0342	0343
0530	0344	0345	0346	0347	0348	0349	0350	0351
0540	0352	0353	0354	0355	0356	0357	0358	0359
0550	0360	0361	0362	0363	0364	0365	0366	0367
0560	0368	0369	0370	0371	0372	0373	0374	0375
0570	0376	0377	0378	0379	0380	0381	0382	0383
0600	0384	0385	0386	0387	0388	0389	0390	0391
0610	0392	0393	0394	0395	0396	0397	0398	0399
0620	0400	0401	0402	0403	0404	0405	0406	0407
0630	0408	0409	0410	0411	0412	0413	0414	0415
0640	0416	0417	0418	0419	0420	0421	0422	0423
0650	0424	0425	0426	0427	0428	0429	0430	0431
0660	0432	0433	0434	0435	0436	0437	0438	0439
0670	0440	0441	0442	0443	0444	0445	0446	0447
0700	0448	0449	0450	0451	0452	0453	0454	0455
0710	0456	0457	0458	0459	0460	0461	0462	0463
0720	0464	0465	0466	0467	0468	0469	0470	0471
0730	0472	0473	0474	0475	0476	0477	0478	0479
0740	0480	0481	0482	0483	0484	0485	0486	0487
0750	0488	0489	0490	0491	0492	0493	0494	0495
0760	0496	0497	0498	0499	0500	0501	0502	0503
0770	0504	0505	0506	0507	0508	0509	0510	0511

0000 0000
to to
0777 0511
(Octal) (Decimal)

Octal Decimal
10000 - 4096
20000 - 8192
30000 - 12288
40000 - 16384
50000 - 20480
60000 - 24576
70000 - 28672

	0	1	2	3	4	5	6	7
1000	0512	0513	0514	0515	0516	0517	0518	0519
1010	0520	0521	0522	0523	0524	0525	0526	0527
1020	0528	0529	0530	0531	0532	0533	0534	0535
1030	0536	0537	0538	0539	0540	0541	0542	0543
1040	0544	0545	0546	0547	0548	0549	0550	0551
1050	0552	0553	0554	0555	0556	0557	0558	0559
1060	0560	0561	0562	0563	0564	0565	0566	0567
1070	0568	0569	0570	0571	0572	0573	0574	0575
1100	0576	0577	0578	0579	0580	0581	0582	0583
1110	0584	0585	0586	0587	0588	0589	0590	0591
1120	0592	0593	0594	0595	0596	0597	0598	0599
1130	0600	0601	0602	0603	0604	0605	0606	0607
1140	0608	0609	0610	0611	0612	0613	0614	0615
1150	0616	0617	0618	0619	0620	0621	0622	0623
1160	0624	0625	0626	0627	0628	0629	0630	0631
1170	0632	0633	0634	0635	0636	0637	0638	0639
1200	0640	0641	0642	0643	0644	0645	0646	0647
1210	0648	0649	0650	0651	0652	0653	0654	0655
1220	0656	0657	0658	0659	0660	0661	0662	0663
1230	0664	0665	0666	0667	0668	0669	0670	0671
1240	0672	0673	0674	0675	0676	0677	0678	0679
1250	0680	0681	0682	0683	0684	0685	0686	0687
1260	0688	0689	0690	0691	0692	0693	0694	0695
1270	0696	0697	0698	0699	0700	0701	0702	0703
1300	0704	0705	0706	0707	0708	0709	0710	0711
1310	0712	0713	0714	0715	0716	0717	0718	0719
1320	0720	0721	0722	0723	0724	0725	0726	0727
1330	0728	0729	0730	0731	0732	0733	0734	0735
1340	0736	0737	0738	0739	0740	0741	0742	0743
1350	0744	0745	0746	0747	0748	0749	0750	0751
1360	0752	0753	0754	0755	0756	0757	0758	0759
1370	0760	0761	0762	0763	0764	0765	0766	0767

	0	1	2	3	4	5	6	7
1400	0768	0769	0770	0771	0772	0773	0774	0775
1410	0776	0777	0778	0779	0780	0781	0782	0783
1420	0784	0785	0786	0787	0788	0789	0790	0791
1430	0792	0793	0794	0795	0796	0797	0798	0799
1440	0800	0801	0802	0803	0804	0805	0806	0807
1450	0808	0809	0810	0811	0812	0813	0814	0815
1460	0816	0817	0818	0819	0820	0821	0822	0823
1470	0824	0825	0826	0827	0828	0829	0830	0831
1500	0832	0833	0834	0835	0836	0837	0838	0839
1510	0840	0841	0842	0843	0844	0845	0846	0847
1520	0848	0849	0850	0851	0852	0853	0854	0855
1530	0856	0857	0858	0859	0860	0861	0862	0863
1540	0864	0865	0866	0867	0868	0869	0870	0871
1550	0872	0873	0874	0875	0876	0877	0878	0879
1560	0880	0881	0882	0883	0884	0885	0886	0887
1570	0888	0889	0890	0891	0892	0893	0894	0895
1600	0896	0897	0898	0899	0900	0901	0902	0903
1610	0904	0905	0906	0907	0908	0909	0910	0911
1620	0912	0913	0914	0915	0916	0917	0918	0919
1630	0920	0921	0922	0923	0924	0925	0926	0927
1640	0928	0929	0930	0931	0932	0933	0934	0935
1650	0936	0937	0938	0939	0940	0941	0942	0943
1660	0944	0945	0946	0947	0948	0949	0950	0951
1670	0952	0953	0954	0955	0956	0957	0958	0959
1700	0960	0961	0962	0963	0964	0965	0966	0967
1710	0968	0969	0970	0971	0972	0973	0974	0975
1720	0976	0977	0978	0979	0980	0981	0982	0983
1730	0984	0985	0986	0987	0988	0989	0990	0991
1740	0992	0993	0994	0995	0996	0997	0998	0999
1750	1000	1001	1002	1003	1004	1005	1006	1007
1760	1008	1009	1010	1011	1012	1013	1014	1015
1770	1016	1017	1018	1019	1020	1021	1022	1023

1000 0512
to to
1777 1023
(Octal) (Decimal)

OCTAL-DECIMAL INTEGER CONVERSION TABLE (Cont'd)

2000 1024
to to
2777 1535
(Octal) (Decimal)

Octal Decimal
10000 - 4096
20000 - 8192
30000 - 12288
40000 - 16384
50000 - 20480
60000 - 24576
70000 - 28672

	0	1	2	3	4	5	6	7
2000	1024	1025	1026	1027	1028	1029	1030	1031
2010	1032	1033	1034	1035	1036	1037	1038	1039
2020	1040	1041	1042	1043	1044	1045	1046	1047
2030	1048	1049	1050	1051	1052	1053	1054	1055
2040	1056	1057	1058	1059	1060	1061	1062	1063
2050	1064	1065	1066	1067	1068	1069	1070	1071
2060	1072	1073	1074	1075	1076	1077	1078	1079
2070	1080	1081	1082	1083	1084	1085	1086	1087
2100	1088	1089	1090	1091	1092	1093	1094	1095
2100	1096	1097	1098	1099	1100	1101	1102	1103
2120	1104	1105	1106	1107	1108	1109	1110	1111
2130	1112	1113	1114	1115	1116	1117	1118	1119
2140	1120	1121	1122	1123	1124	1125	1126	1127
2150	1128	1129	1130	1131	1132	1133	1134	1135
2160	1136	1137	1138	1139	1140	1141	1142	1143
2170	1144	1145	1146	1147	1148	1149	1150	1151
2200	1152	1153	1154	1155	1156	1157	1158	1159
2210	1160	1161	1162	1163	1164	1165	1166	1167
2220	1168	1169	1170	1171	1172	1173	1174	1175
2230	1176	1177	1178	1179	1180	1181	1182	1183
2240	1184	1185	1186	1187	1188	1189	1190	1191
2250	1192	1193	1194	1195	1196	1197	1198	1199
2260	1200	1201	1202	1203	1204	1205	1206	1207
2270	1208	1209	1210	1211	1212	1213	1214	1215
2300	1216	1217	1218	1219	1220	1221	1222	1223
2310	1224	1225	1226	1227	1228	1229	1230	1231
2320	1232	1233	1234	1235	1236	1237	1238	1239
2330	1240	1241	1242	1243	1244	1245	1246	1247
2340	1248	1249	1250	1251	1252	1253	1254	1255
2350	1256	1257	1258	1259	1260	1261	1262	1263
2360	1264	1265	1266	1267	1268	1269	1270	1271
2370	1272	1273	1274	1275	1276	1277	1278	1279

	0	1	2	3	4	5	6	7
2400	1280	1281	1282	1283	1284	1285	1286	1287
2410	1288	1289	1290	1291	1292	1293	1294	1295
2420	1296	1297	1298	1299	1300	1301	1302	1303
2430	1304	1305	1306	1307	1308	1309	1310	1311
2440	1312	1313	1314	1315	1316	1317	1318	1319
2450	1320	1321	1322	1323	1324	1325	1326	1327
2460	1328	1329	1330	1331	1332	1333	1334	1335
2470	1336	1337	1338	1339	1340	1341	1342	1343
2500	1344	1345	1346	1347	1348	1349	1350	1351
2510	1352	1353	1354	1355	1356	1357	1358	1359
2520	1360	1361	1362	1363	1364	1365	1366	1367
2530	1368	1369	1370	1371	1372	1373	1374	1375
2540	1376	1377	1378	1379	1380	1381	1382	1383
2550	1384	1385	1386	1387	1388	1389	1390	1391
2560	1392	1393	1394	1395	1396	1397	1398	1399
2570	1400	1401	1402	1403	1404	1405	1406	1407
2600	1408	1409	1410	1411	1412	1413	1414	1415
2610	1416	1417	1418	1419	1420	1421	1422	1423
2620	1424	1425	1426	1427	1428	1429	1430	1431
2630	1432	1433	1434	1435	1436	1437	1438	1439
2640	1440	1441	1442	1443	1444	1445	1446	1447
2650	1448	1449	1450	1451	1452	1453	1454	1455
2660	1456	1457	1458	1459	1460	1461	1462	1463
2670	1464	1465	1466	1467	1468	1469	1470	1471
2700	1472	1473	1474	1475	1476	1477	1478	1479
2710	1480	1481	1482	1483	1484	1485	1486	1487
2720	1488	1489	1490	1491	1492	1493	1494	1495
2730	1496	1497	1498	1499	1500	1501	1502	1503
2740	1504	1505	1506	1507	1508	1509	1510	1511
2750	1512	1513	1514	1515	1516	1517	1518	1519
2760	1520	1521	1522	1523	1524	1525	1526	1527
2770	1528	1529	1530	1531	1532	1533	1534	1535

3000 1536
to to
3777 2047
(Octal) (Decimal)

	0	1	2	3	4	5	6	7
3000	1536	1537	1538	1539	1540	1541	1542	1543
3010	1544	1545	1546	1547	1548	1549	1550	1551
3020	1552	1553	1554	1555	1556	1557	1558	1559
3030	1560	1561	1562	1563	1564	1565	1566	1567
3040	1568	1569	1570	1571	1572	1573	1574	1575
3050	1576	1577	1578	1579	1580	1581	1582	1583
3060	1584	1585	1586	1587	1588	1589	1590	1591
3070	1592	1593	1594	1595	1596	1597	1598	1599
3100	1600	1601	1602	1603	1604	1605	1606	1607
3110	1608	1609	1610	1611	1612	1613	1614	1615
3120	1616	1617	1618	1619	1620	1621	1622	1623
3130	1624	1625	1626	1627	1628	1629	1630	1631
3140	1632	1633	1634	1635	1636	1637	1638	1639
3150	1640	1641	1642	1643	1644	1645	1646	1647
3160	1648	1649	1650	1651	1652	1653	1654	1655
3170	1656	1657	1658	1659	1660	1661	1662	1663
3200	1664	1665	1666	1667	1668	1669	1670	1671
3210	1672	1673	1674	1675	1676	1677	1678	1679
3220	1680	1681	1682	1683	1684	1685	1686	1687
3230	1688	1689	1690	1691	1692	1693	1694	1695
3240	1696	1697	1698	1699	1700	1701	1702	1703
3250	1704	1705	1706	1707	1708	1709	1710	1711
3260	1712	1713	1714	1715	1716	1717	1718	1719
3270	1720	1721	1722	1723	1724	1725	1726	1727
3300	1728	1729	1730	1731	1732	1733	1734	1735
3310	1736	1737	1738	1739	1740	1741	1742	1743
3320	1744	1745	1746	1747	1748	1749	1750	1751
3330	1752	1753	1754	1755	1756	1757	1758	1759
3340	1760	1761	1762	1763	1764	1765	1766	1767
3350	1768	1769	1770	1771	1772	1773	1774	1775
3360	1776	1777	1778	1779	1780	1781	1782	1783
3370	1784	1785	1786	1787	1788	1789	1790	1791

	0	1	2	3	4	5	6	7
3400	1792	1793	1794	1795	1796	1797	1798	1799
3410	1800	1801	1802	1803	1804	1805	1806	1807
3420	1808	1809	1810	1811	1812	1813	1814	1815
3430	1816	1817	1818	1819	1820	1821	1822	1823
3440	1824	1825	1826	1827	1828	1829	1830	1831
3450	1832	1833	1834	1835	1836	1837	1838	1839
3460	1840	1841	1842	1843	1844	1845	1846	1847
3470	1848	1849	1850	1851	1852	1853	1854	1855
3500	1856	1857	1858	1859	1860	1861	1862	1863
3510	1864	1865	1866	1867	1868	1869	1870	1871
3520	1872	1873	1874	1875	1876	1877	1878	1879
3530	1880	1881	1882	1883	1884	1885	1886	1887
3540	1888	1889	1890	1891	1892	1893	1894	1895
3550	1896	1897	1898	1899	1900	1901	1902	1903
3560	1904	1905	1906	1907	1908	1909	1910	1911
3570	1912	1913	1914	1915	1916	1917	1918	1919
3600	1920	1921	1922	1923	1924	1925	1926	1927
3610	1928	1929	1930	1931	1932	1933	1934	1935
3620	1936	1937	1938	1939	1940	1941	1942	1943
3630	1944	1945	1946	1947	1948	1949	1950	1951
3640	1952	1953	1954	1955	1956	1957	1958	1959
3650	1960	1961	1962	1963	1964	1965	1966	1967
3660	1968	1969	1970	1971	1972	1973	1974	1975
3670	1976	1977	1978	1979	1980	1981	1982	1983
3700	1984	1985	1986	1987	1988	1989	1990	1991
3710	1992	1993	1994	1995	1996	1997	1998	1999
3720	2000	2001	2002	2003	2004	2005	2006	2007
3730	2008	2009	2010	2011	2012	2013	2014	2015
3740	2016	2017	2018	2019	2020	2021	2022	2023
3750	2024	2025	2026	2027	2028	2029	2030	2031
3760	2032	2033	2034	2035	2036	2037	2038	2039
3770	2040	2041	2042	2043	2044	2045	2046	2047

OCTAL-DECIMAL INTEGER CONVERSION TABLE (Cont'd)

6000 3072
to to
6777 3583
(Octal) (Decimal)

Octal Decimal
10000 4096
20000 8192
30000 12288
40000 16384
50000 20480
60000 24576
70000 28672

	0	1	2	3	4	5	6	7
6000	3072	3073	3074	3075	3076	3077	3078	3079
6010	3080	3081	3082	3083	3084	3085	3086	3087
6020	3088	3089	3090	3091	3092	3093	3094	3095
6030	3096	3097	3098	3099	3100	3101	3102	3103
6040	3104	3105	3106	3107	3108	3109	3110	3111
6050	3112	3113	3114	3115	3116	3117	3118	3119
6060	3120	3121	3122	3123	3124	3125	3126	3127
6070	3128	3129	3130	3131	3132	3133	3134	3135
6100	3136	3137	3138	3139	3140	3141	3142	3143
6110	3144	3145	3146	3147	3148	3149	3150	3151
6120	3152	3153	3154	3155	3156	3157	3158	3159
6130	3160	3161	3162	3163	3164	3165	3166	3167
6140	3168	3169	3170	3171	3172	3173	3174	3175
6150	3176	3177	3178	3179	3180	3181	3182	3183
6160	3184	3185	3186	3187	3188	3189	3190	3191
6170	3192	3193	3194	3195	3196	3197	3198	3199
6200	3200	3201	3202	3203	3204	3205	3206	3207
6210	3208	3209	3210	3211	3212	3213	3214	3215
6220	3216	3217	3218	3219	3220	3221	3222	3223
6230	3224	3225	3226	3227	3228	3229	3230	3231
6240	3232	3233	3234	3235	3236	3237	3238	3239
6250	3240	3241	3242	3243	3244	3245	3246	3247
6260	3248	3249	3250	3251	3252	3253	3254	3255
6270	3256	3257	3258	3259	3260	3261	3262	3263
6300	3264	3265	3266	3267	3268	3269	3270	3271
6310	3272	3273	3274	3275	3276	3277	3278	3279
6320	3280	3281	3282	3283	3284	3285	3286	3287
6330	3288	3289	3290	3291	3292	3293	3294	3295
6340	3296	3297	3298	3299	3300	3301	3302	3303
6350	3304	3305	3306	3307	3308	3309	3310	3311
6360	3312	3313	3314	3315	3316	3317	3318	3319
6370	3320	3321	3322	3323	3324	3325	3326	3327

	0	1	2	3	4	5	6	7
6400	3328	3329	3330	3331	3332	3333	3334	3335
6410	3336	3337	3338	3339	3340	3341	3342	3343
6420	3344	3345	3346	3347	3348	3349	3350	3351
6430	3352	3353	3354	3355	3356	3357	3358	3359
6440	3360	3361	3362	3363	3364	3365	3366	3367
6450	3368	3369	3370	3371	3372	3373	3374	3375
6460	3376	3377	3378	3379	3380	3381	3382	3383
6470	3384	3385	3386	3387	3388	3389	3390	3391
6500	3392	3393	3394	3395	3396	3397	3398	3399
6510	3400	3401	3402	3403	3404	3405	3406	3407
6520	3408	3409	3410	3411	3412	3413	3414	3415
6530	3416	3417	3418	3419	3420	3421	3422	3423
6540	3424	3425	3426	3427	3428	3429	3430	3431
6550	3432	3433	3434	3435	3436	3437	3438	3439
6560	3440	3441	3442	3443	3444	3445	3446	3447
6570	3448	3449	3450	3451	3452	3453	3454	3455
6600	3456	3457	3458	3459	3460	3461	3462	3463
6610	3464	3465	3466	3467	3468	3469	3470	3471
6620	3472	3473	3474	3475	3476	3477	3478	3479
6630	3480	3481	3482	3483	3484	3485	3486	3487
6640	3488	3489	3490	3491	3492	3493	3494	3495
6650	3496	3497	3498	3499	3500	3501	3502	3503
6660	3504	3505	3506	3507	3508	3509	3510	3511
6670	3512	3513	3514	3515	3516	3517	3518	3519
6700	3520	3521	3522	3523	3524	3525	3526	3527
6710	3528	3529	3530	3531	3532	3533	3534	3535
6720	3536	3537	3538	3539	3540	3541	3542	3543
6730	3544	3545	3546	3547	3548	3549	3550	3551
6740	3552	3553	3554	3555	3556	3557	3558	3559
6750	3560	3561	3562	3563	3564	3565	3566	3567
6760	3568	3569	3570	3571	3572	3573	3574	3575
6770	3576	3577	3578	3579	3580	3581	3582	3583

7000 3584
to to
7777 4095
(Octal) (Decimal)

	0	1	2	3	4	5	6	7
7000	3584	3585	3586	3587	3588	3589	3590	3591
7010	3592	3593	3594	3595	3596	3597	3598	3599
7020	3600	3601	3602	3603	3604	3605	3606	3607
7030	3608	3609	3610	3611	3612	3613	3614	3615
7040	3616	3617	3618	3619	3620	3621	3622	3623
7050	3624	3625	3626	3627	3628	3629	3630	3631
7060	3632	3633	3634	3635	3636	3637	3638	3639
7070	3640	3641	3642	3643	3644	3645	3646	3647
7100	3648	3649	3650	3651	3652	3653	3654	3655
7110	3656	3657	3658	3659	3660	3661	3662	3663
7120	3664	3665	3666	3667	3668	3669	3670	3671
7130	3672	3673	3674	3675	3676	3677	3678	3679
7140	3680	3681	3682	3683	3684	3685	3686	3687
7150	3688	3689	3690	3691	3692	3693	3694	3695
7160	3696	3697	3698	3699	3700	3701	3702	3703
7170	3704	3705	3706	3707	3708	3709	3710	3711
7200	3712	3713	3714	3715	3716	3717	3718	3719
7210	3720	3721	3722	3723	3724	3725	3726	3727
7220	3728	3729	3730	3731	3732	3733	3734	3735
7230	3736	3737	3738	3739	3740	3741	3742	3743
7240	3744	3745	3746	3747	3748	3749	3750	3751
7250	3752	3753	3754	3755	3756	3757	3758	3759
7260	3760	3761	3762	3763	3764	3765	3766	3767
7270	3768	3769	3770	3771	3772	3773	3774	3775
7300	3776	3777	3778	3779	3780	3781	3782	3783
7310	3784	3785	3786	3787	3788	3789	3790	3791
7320	3792	3793	3794	3795	3796	3797	3798	3799
7330	3800	3801	3802	3803	3804	3805	3806	3807
7340	3808	3809	3810	3811	3812	3813	3814	3815
7350	3816	3817	3818	3819	3820	3821	3822	3823
7360	3824	3825	3826	3827	3828	3829	3830	3831
7370	3832	3833	3834	3835	3836	3837	3838	3839

	0	1	2	3	4	5	6	7
7400	3840	3841	3842	3843	3844	3845	3846	3847
7410	3848	3849	3850	3851	3852	3853	3854	3855
7420	3856	3857	3858	3859	3860	3861	3862	3863
7430	3864	3865	3866	3867	3868	3869	3870	3871
7440	3872	3873	3874	3875	3876	3877	3878	3879
7450	3880	3881	3882	3883	3884	3885	3886	3887
7460	3888	3889	3890	3891	3892	3893	3894	3895
7470	3896	3897	3898	3899	3900	3901	3902	3903
7500	3904	3905	3906	3907	3908	3909	3910	3911
7510	3912	3913	3914	3915	3916	3917	3918	3919
7520	3920	3921	3922	3923	3924	3925	3926	3927
7530	3928	3929	3930	3931	3932	3933	3934	3935
7540	3936	3937	3938	3939	3940	3941	3942	3943
7550	3944	3945	3946	3947	3948	3949	3950	3951
7560	3952	3953	3954	3955	3956	3957	3958	3959
7570	3960	3961	3962	3963	3964	3965	3966	3967
7600	3968	3969	3970	3971	3972	3973	3974	3975
7610	3976	3977	3978	3979	3980	3981	3982	3983
7620	3984	3985	3986	3987	3988	3989	3990	3991
7630	3992	3993	3994	3995	3996	3997	3998	3999
7640	4000	4001	4002	4003	4004	4005	4006	4007
7650	4008	4009	4010	4011	4012	4013	4014	4015
7660	4016	4017	4018	4019	4020	4021	4022	4023
7670	4024	4025	4026	4027	4028	4029	4030	4031
7700	4032	4033	4034	4035	4036	4037	4038	4039
7710	4040	4041	4042	4043	4044	4045	4046	4047
7720	4048	4049	4050	4051	4052	4053	4054	4055
7730	4056	4057	4058	4059	4060	4061	4062	4063
7740	4064	4065	4066	4067	4068	4069	4070	4071
7750	4072	4073	4074	4075	4076	4077	4078	4079
7760	4080	4081	4082	4083	4084	4085	4086	4087
7770	4088	4089	4090	4091	4092	4093	4094	4095

OCTAL-DECIMAL FRACTION CONVERSION TABLE

OCTAL	DEC.	OCTAL	DEC.	OCTAL	DEC.	OCTAL	DEC.
.000	.000000	.100	.125000	.200	.250000	.300	.375000
.001	.001953	.101	.126953	.201	.251953	.301	.376953
.002	.003906	.102	.128906	.202	.253906	.302	.378906
.003	.005859	.103	.130859	.203	.255859	.303	.380859
.004	.007812	.104	.132812	.204	.257812	.304	.382812
.005	.009765	.105	.134765	.205	.259765	.305	.384765
.006	.011718	.106	.136718	.206	.261718	.306	.386718
.007	.013671	.107	.138671	.207	.263671	.307	.388671
.010	.015625	.110	.140625	.210	.265625	.310	.390625
.011	.017578	.111	.142578	.211	.267578	.311	.392578
.012	.019531	.112	.144531	.212	.269531	.312	.394531
.013	.021484	.113	.146484	.213	.271484	.313	.396484
.014	.023437	.114	.148437	.214	.273437	.314	.398437
.015	.025390	.115	.150390	.215	.275390	.315	.400390
.016	.027343	.116	.152343	.216	.277343	.316	.402343
.017	.029296	.117	.154296	.217	.279296	.317	.404296
.020	.031250	.120	.156250	.220	.281250	.320	.406250
.021	.033203	.121	.158203	.221	.283203	.321	.408203
.022	.035156	.122	.160156	.222	.285156	.322	.410156
.023	.037109	.123	.162109	.223	.287109	.323	.412109
.024	.039062	.124	.164062	.224	.289062	.324	.414062
.025	.041015	.125	.166015	.225	.291015	.325	.416015
.026	.042968	.126	.167968	.226	.292968	.326	.417968
.027	.044921	.127	.169921	.227	.294921	.327	.419921
.030	.046875	.130	.171875	.230	.296875	.330	.421875
.031	.048828	.131	.173828	.231	.298828	.331	.423828
.032	.050781	.132	.175781	.232	.300781	.332	.425781
.033	.052734	.133	.177734	.233	.302734	.333	.427734
.034	.054687	.134	.179687	.234	.304687	.334	.429687
.035	.056640	.135	.181640	.235	.306640	.335	.431640
.036	.058593	.136	.183593	.236	.308593	.336	.433593
.037	.060546	.137	.185546	.237	.310546	.337	.435546
.040	.062500	.140	.187500	.240	.312500	.340	.437500
.041	.064453	.141	.189453	.241	.314453	.341	.439453
.042	.066406	.142	.191406	.242	.316406	.342	.441406
.043	.068359	.143	.193359	.243	.318359	.343	.443359
.044	.070312	.144	.195312	.244	.320312	.344	.445312
.045	.072265	.145	.197265	.245	.322265	.345	.447265
.046	.074218	.146	.199218	.246	.324218	.346	.449218
.047	.076171	.147	.201171	.247	.326171	.347	.451171
.050	.078125	.150	.203125	.250	.328125	.350	.453125
.051	.080078	.151	.205078	.251	.330078	.351	.455078
.052	.082031	.152	.207031	.252	.332031	.352	.457031
.053	.083984	.153	.208984	.253	.333984	.353	.458984
.054	.085937	.154	.210937	.254	.335937	.354	.460937
.055	.087890	.155	.212890	.255	.337890	.355	.462890
.056	.089843	.156	.214843	.256	.339843	.356	.464843
.057	.091796	.157	.216796	.257	.341796	.357	.466796
.060	.093750	.160	.218750	.260	.343750	.360	.468750
.061	.095703	.161	.220703	.261	.345703	.361	.470703
.062	.097656	.162	.222656	.262	.347656	.362	.472656
.063	.099609	.163	.224609	.263	.349609	.363	.474609
.064	.101562	.164	.226562	.264	.351562	.364	.476562
.065	.103515	.165	.228515	.265	.353515	.365	.478515
.066	.105468	.166	.230468	.266	.355468	.366	.480468
.067	.107421	.167	.232421	.267	.357421	.367	.482421
.070	.109375	.170	.234375	.270	.359375	.370	.484375
.071	.111328	.171	.236328	.271	.361328	.371	.486328
.072	.113281	.172	.238281	.272	.363281	.372	.488281
.073	.115234	.173	.240234	.273	.365234	.373	.490234
.074	.117187	.174	.242187	.274	.367187	.374	.492187
.075	.119140	.175	.244140	.275	.369140	.375	.494140
.076	.121093	.176	.246093	.276	.371093	.376	.496093
.077	.123046	.177	.248046	.277	.373046	.377	.498046

OCTAL-DECIMAL FRACTION CONVERSION TABLE (Cont'd)

OCTAL	DEC.	OCTAL	DEC.	OCTAL	DEC.	OCTAL	DEC.
.000000	.000000	.000100	.000244	.000200	.000488	.000300	.000732
.000001	.000003	.000101	.000247	.000201	.000492	.000301	.000736
.000002	.000007	.000102	.000251	.000202	.000495	.000302	.000740
.000003	.000011	.000103	.000255	.000203	.000499	.000303	.000743
.000004	.000015	.000104	.000259	.000204	.000503	.000304	.000747
.000005	.000019	.000105	.000263	.000205	.000507	.000305	.000751
.000006	.000022	.000106	.000267	.000206	.000511	.000306	.000755
.000007	.000026	.000107	.000270	.000207	.000514	.000307	.000759
.000010	.000030	.000110	.000274	.000210	.000518	.000310	.000762
.000011	.000034	.000111	.000278	.000211	.000522	.000311	.000766
.000012	.000038	.000112	.000282	.000212	.000526	.000312	.000770
.000013	.000041	.000113	.000286	.000213	.000530	.000313	.000774
.000014	.000045	.000114	.000289	.000214	.000534	.000314	.000778
.000015	.000049	.000115	.000293	.000215	.000537	.000315	.000782
.000016	.000053	.000116	.000297	.000216	.000541	.000316	.000785
.000017	.000057	.000117	.000301	.000217	.000545	.000317	.000789
.000020	.000061	.000120	.000305	.000220	.000549	.000320	.000793
.000021	.000064	.000121	.000308	.000221	.000553	.000321	.000797
.000022	.000068	.000122	.000312	.000222	.000556	.000322	.000801
.000023	.000072	.000123	.000316	.000223	.000560	.000323	.000805
.000024	.000076	.000124	.000320	.000224	.000564	.000324	.000808
.000025	.000080	.000125	.000324	.000225	.000568	.000325	.000812
.000026	.000083	.000126	.000328	.000226	.000572	.000326	.000816
.000027	.000087	.000127	.000331	.000227	.000576	.000327	.000820
.000030	.000091	.000130	.000335	.000230	.000579	.000330	.000823
.000031	.000095	.000131	.000339	.000231	.000583	.000331	.000827
.000032	.000099	.000132	.000343	.000232	.000587	.000332	.000831
.000033	.000102	.000133	.000347	.000233	.000591	.000333	.000835
.000034	.000106	.000134	.000350	.000234	.000595	.000334	.000839
.000035	.000110	.000135	.000354	.000235	.000598	.000335	.000843
.000036	.000114	.000136	.000358	.000236	.000602	.000336	.000846
.000037	.000118	.000137	.000362	.000237	.000606	.000337	.000850
.000040	.000122	.000140	.000366	.000240	.000610	.000340	.000854
.000041	.000125	.000141	.000370	.000241	.000614	.000341	.000858
.000042	.000129	.000142	.000373	.000242	.000617	.000342	.000862
.000043	.000133	.000143	.000377	.000243	.000621	.000343	.000865
.000044	.000137	.000144	.000381	.000244	.000625	.000344	.000869
.000045	.000141	.000145	.000385	.000245	.000629	.000345	.000873
.000046	.000144	.000146	.000389	.000246	.000633	.000346	.000877
.000047	.000148	.000147	.000392	.000247	.000637	.000347	.000881
.000050	.000152	.000150	.000396	.000250	.000640	.000350	.000885
.000051	.000156	.000151	.000400	.000251	.000644	.000351	.000888
.000052	.000160	.000152	.000404	.000252	.000648	.000352	.000892
.000053	.000164	.000153	.000408	.000253	.000652	.000353	.000896
.000054	.000167	.000154	.000411	.000254	.000656	.000354	.000900
.000055	.000171	.000155	.000415	.000255	.000659	.000355	.000904
.000056	.000175	.000156	.000419	.000256	.000663	.000356	.000907
.000057	.000179	.000157	.000423	.000257	.000667	.000357	.000911
.000060	.000183	.000160	.000427	.000260	.000671	.000360	.000915
.000061	.000186	.000161	.000431	.000261	.000675	.000361	.000919
.000062	.000190	.000162	.000434	.000262	.000679	.000362	.000923
.000063	.000194	.000163	.000438	.000263	.000682	.000363	.000926
.000064	.000198	.000164	.000442	.000264	.000686	.000364	.000930
.000065	.000202	.000165	.000446	.000265	.000690	.000365	.000934
.000066	.000205	.000166	.000450	.000266	.000694	.000366	.000938
.000067	.000209	.000167	.000453	.000267	.000698	.000367	.000942
.000070	.000213	.000170	.000457	.000270	.000701	.000370	.000946
.000071	.000217	.000171	.000461	.000271	.000705	.000371	.000949
.000072	.000221	.000172	.000465	.000272	.000709	.000372	.000953
.000073	.000225	.000173	.000469	.000273	.000713	.000373	.000957
.000074	.000228	.000174	.000473	.000274	.000717	.000374	.000961
.000075	.000232	.000175	.000476	.000275	.000720	.000375	.000965
.000076	.000236	.000176	.000480	.000276	.000724	.000376	.000968
.000077	.000240	.000177	.000484	.000277	.000728	.000377	.000972

OCTAL-DECIMAL FRACTION CONVERSION TABLE (Cont'd)

OCTAL	DEC.	OCTAL	DEC.	OCTAL	DEC.	OCTAL	DEC.
.000400	.000976	.000500	.001220	.000600	.001464	.000700	.001708
.000401	.000980	.000501	.001224	.000601	.001468	.000701	.001712
.000402	.000984	.000502	.001228	.000602	.001472	.000702	.001716
.000403	.000988	.000503	.001232	.000603	.001476	.000703	.001720
.000404	.000991	.000504	.001235	.000604	.001480	.000704	.001724
.000405	.000995	.000505	.001239	.000605	.001483	.000705	.001728
.000406	.000999	.000506	.001243	.000606	.001487	.000706	.001731
.000407	.001003	.000507	.001247	.000607	.001491	.000707	.001735
.000410	.001007	.000510	.001251	.000610	.001495	.000710	.001739
.000411	.001010	.000511	.001255	.000611	.001499	.000711	.001743
.000412	.001014	.000512	.001258	.000612	.001502	.000712	.001747
.000413	.001018	.000513	.001262	.000613	.001506	.000713	.001750
.000414	.001022	.000514	.001266	.000614	.001510	.000714	.001754
.000415	.001026	.000515	.001270	.000615	.001514	.000715	.001758
.000416	.001029	.000516	.001274	.000616	.001518	.000716	.001762
.000417	.001033	.000517	.001277	.000617	.001522	.000717	.001766
.000420	.001037	.000520	.001281	.000620	.001525	.000720	.001770
.000421	.001041	.000521	.001285	.000621	.001529	.000721	.001773
.000422	.001045	.000522	.001289	.000622	.001533	.000722	.001777
.000423	.001049	.000523	.001293	.000623	.001537	.000723	.001781
.000424	.001052	.000524	.001296	.000624	.001541	.000724	.001785
.000425	.001056	.000525	.001300	.000625	.001544	.000725	.001789
.000426	.001060	.000526	.001304	.000626	.001548	.000726	.001792
.000427	.001064	.000527	.001308	.000627	.001552	.000727	.001796
.000430	.001068	.000530	.001312	.000630	.001556	.000730	.001800
.000431	.001071	.000531	.001316	.000631	.001560	.000731	.001804
.000432	.001075	.000532	.001319	.000632	.001564	.000732	.001808
.000433	.001079	.000533	.001323	.000633	.001567	.000733	.001811
.000434	.001083	.000534	.001327	.000634	.001571	.000734	.001815
.000435	.001087	.000535	.001331	.000635	.001575	.000735	.001819
.000436	.001091	.000536	.001335	.000636	.001579	.000736	.001823
.000437	.001094	.000537	.001338	.000637	.001583	.000737	.001827
.000440	.001098	.000540	.001342	.000640	.001586	.000740	.001831
.000441	.001102	.000541	.001346	.000641	.001590	.000741	.001834
.000442	.001106	.000542	.001350	.000642	.001594	.000742	.001838
.000443	.001110	.000543	.001354	.000643	.001598	.000743	.001842
.000444	.001113	.000544	.001358	.000644	.001602	.000744	.001846
.000445	.001117	.000545	.001361	.000645	.001605	.000745	.001850
.000446	.001121	.000546	.001365	.000646	.001609	.000746	.001853
.000447	.001125	.000547	.001369	.000647	.001613	.000747	.001857
.000450	.001129	.000550	.001373	.000650	.001617	.000750	.001861
.000451	.001132	.000551	.001377	.000651	.001621	.000751	.001865
.000452	.001136	.000552	.001380	.000652	.001625	.000752	.001869
.000453	.001140	.000553	.001384	.000653	.001628	.000753	.001873
.000454	.001144	.000554	.001388	.000654	.001632	.000754	.001876
.000455	.001148	.000555	.001392	.000655	.001636	.000755	.001880
.000456	.001152	.000556	.001396	.000656	.001640	.000756	.001884
.000457	.001155	.000557	.001399	.000657	.001644	.000757	.001888
.000460	.001159	.000560	.001403	.000660	.001647	.000760	.001892
.000461	.001163	.000561	.001407	.000661	.001651	.000761	.001895
.000462	.001167	.000562	.001411	.000662	.001655	.000762	.001899
.000463	.001171	.000563	.001415	.000663	.001659	.000763	.001903
.000464	.001174	.000564	.001419	.000664	.001663	.000764	.001907
.000465	.001178	.000565	.001422	.000665	.001667	.000765	.001911
.000466	.001182	.000566	.001426	.000666	.001670	.000766	.001914
.000467	.001186	.000567	.001430	.000667	.001674	.000767	.001918
.000470	.001190	.000570	.001434	.000670	.001678	.000770	.001922
.000471	.001194	.000571	.001438	.000671	.001682	.000771	.001926
.000472	.001197	.000572	.001441	.000672	.001686	.000772	.001930
.000473	.001201	.000573	.001445	.000673	.001689	.000773	.001934
.000474	.001205	.000574	.001449	.000674	.001693	.000774	.001937
.000475	.001209	.000575	.001453	.000675	.001697	.000775	.001941
.000476	.001213	.000576	.001457	.000676	.001701	.000776	.001945
.000477	.001216	.000577	.001461	.000677	.001705	.000777	.001949

