

INTERMEDIATE MANUAL

Print 1

AUTOMATIC

CODING

SYSTEM

FOR

THE IBM 705

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This intermediate manual is issued to accompany the distribution of limited versions of the PRINT I system. The structure of the system and the operation list is final at this time. Not included in this manual are descriptions of certain of the mathematical sub-routines in various mantissa lengths, which will be further revised with respect to memory occupancy and internal structure. The tinkertoy appendix is also not available at this time.

Existing pre-edit and executive routines will be furnished in card form upon written request, automatically placing those installations on the mailing list for subsequent revisions, particularly to include all mantissa lengths. The symbolic listing of the pre-edit routine will not normally be furnished, except upon special request. Coding sheets may also be obtained upon request. Assistance in programming and operating the PRINT I system may be obtained from Applied Science representatives.

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PRINT I

Purpose

The PRINT I (PRe-edited INTerpretive) system has been primarily designed to meet the engineering and scientific computing needs of those 705 installations where such work is a secondary computing requirement.

General characteristics

PRINT I is an automatic coding system of the interpretive type, designed to make the 705 itself do the major portion of the coding and clerical work. It is designed for ease of learning and operation by personnel with little or no previous programming experience. It has the following desirable features:

1. *Floating point arithmetic.* The programmer need not concern himself with the position of decimal points throughout calculation. Entry of fixed point numbers and production of fixed point printed output may be made without the operator concerning himself with the fact that internal calculation was in the floating point mode.
2. *Matching mathematical functions.* All functions operate near optimum speed and are computed to an accuracy which is consistent with the arithmetic used. Facility is made for the user to insert his own sub-routines, by using the "tinkertoy" appendix (Appendix III). The library of functions is greatly extended by the floating sub-routine feature, which allows non-standard functions in tape storage to be used as though they were standard functions in core memory.

3. *Variable address and instruction format.* The instructions in this system are of varying length and contain a variable number of specified addresses, depending on the amount of information each instruction must carry. This is consistent with the variable length features which enhance the 705. Coding is done in a variable field, with the multiple addresses and other information separated by commas.
4. *Advanced instruction set.* Many useful combinatorial instructions are incorporated to give greater flexibility to calculations. Among these are vector multiply-adds, polynomial multiply-adds, special operations for convergence testing, indirect address features, counting switches, counting printing instructions and a completely automatic table search operation with an adjustable block feature. All of these are performed by the use of a single instruction.
5. *Index registers.* An incremental type of indexing is used for address modification, substantially reducing the number of program steps to be written, by factors of from 2-1 up to 50-1. Each address may be indexed by the sum of the contents of up to three registers, greatly facilitating internal loops. Index registers may also be used as counters for control purposes, without actually being used for address modification.
6. *Repeat instruction.* This instruction controls automatic repetition of a following instruction, allowing grouped data to be handled with very few instructions. This is advantageous in converting input and output data from fixed decimal to floating and vice versa, in table searching, in matrix calculations, etc. It also permits a secondary form of indexing.
7. *Facility.* PRINT I may be thought of as a means of using the 705 as a giant but convenient desk calculator. Elapsed time between problem statement and production of answers can now be a matter of hours, rather than days or weeks. The instruction set is straightforward and restrictions are minor; many logical errors in the written program are automatically detected and typed out to the operator in the form of an error message.
8. *Interpretive system.* PRINT I is operated by an executive routine which is always in memory during the running of a problem. This routine fabricates the requisite 705 instructions as it computes, finding the various components in the pattern of the converted PRINT instruction. There is no necessity for developing expert machine language programmers; the intricate coding is already built in. The executive routine, under various options, occupies

from 4000 to 6000 characters in memory (equivalent to 800 to 1200 705 instructions), but experience with the system has shown that for mathematical work one PRINT instruction is the equivalent of about 40 705 instructions. The break-even point is therefore at around 30 PRINT instructions, which is a relatively small program. Interpretation is not generally time-consuming in PRINT, because the repeat instruction enables the following instruction to be performed n times in succession with only a single interpretation. For the remaining $n-1$ times, the instruction operates, in general, even faster than the most expert coder or compiler could generate the program. This statement may appear contradictory unless it is understood that, due to the possibility of selecting the most advantageous fixed locations in memory, certain machine characteristics may be utilized to decrease the operating times. These same routines, if compiled in random memory locations, would be incapable of operating correctly.

705 components

The only memory components required to operate the PRINT system are the magnetic core memory and sufficient tape units (> 3) to handle expected problem size. An on-line printer and on-line card reader are assumed to be available, although they may be dispensed with by certain modifications to the system.

System components

When operating in the PRINT system, the 705 is for all practical purposes changed to a different machine, that is in a non-physical sense. Certain simulated hardware exists in the system, as:

1. *Index registers.* There are three of these registers. They are addressable by certain instructions for setting and augmenting their contents. They are effectively addressable in the body of other instructions to enable their contents to be used to modify addresses.
2. *Limit registers.* There are three of these, one for each index register. They are for maintaining limits to the contents of the index registers, which are

used for automatic termination of loops of indexed instructions.

3. *Line image.* This is an image in memory of the printer type wheels, such that each of the type wheels is effectively addressable. All printing and error correcting routines associated with printing are automatically associated with this line image.
4. *Heading image.* This is also an image in memory of the printer type wheels, but is used exclusively for heading printed pages of reports in any format the programmer desires. The programmer merely uses two cards in his program to specify this heading format.
5. *Card image.* This is an image in memory of the card columns. All columns are effectively addressable. All card reading, whether from the card reader or tape, enters this area; all card writing, whether on tape or to the card punch, is done from this area.
6. *Fixed symbolic locations.* There are six fixed locations in memory. Although addressed symbolically, they are automatically interpreted as actual addresses:

For numbers (data word length)

For addresses

PAC1 (Pseudo-ACcumulator 1)

LAR1 (Location of ARG1)

PAC2 (Pseudo-ACcumulator 2)

LAR2 (Location of ARG2)

ARG1 (ARGument 1)

ARG2 (ARGument 2)

PAC1 is the basic component for the multi-address instructions, for which it is the understood address. All arithmetic operations send the result to PAC1 as a secondary result storage or temporary working area. The other locations are mainly pertinent to the table search operations.

Overall mode of operation

The use of PRINT to solve a problem falls into four basic steps. They are described very generally here; the actual details of each of these steps are contained in the full description of each which follows later in the manual.

1. The programmer writes, on the symbolic coding form for this system, a

sequence of PRINT and/or 705 instructions designed to bring in data, do arithmetic and logical operations, and finally prepare and produce output data. He does this knowing the function of each of the PRINT instructions, as described in detail under individual sections.

2. Cards are punched from this coding form, each line of coding representing a single card. Punching is done in consecutive columns and may be done without a drum card, as the format is variable. The only column skipped before the end of punching is that defining the end of the variable field and the beginning of the comments.
3. These cards are read into the 705 along with the PRINT I system, which consists of two independent parts. The first of these is the pre-edit routine, which will process the program cards and convert them to pseudo-instructions in card or tape form for actual running of the problem. The second part is the executive routine, which is always in core memory during the operation of a program prepared for this system. The pre-edit routine is not maintained in memory after performing its function and is destroyed by entry of the executive routine and the program. It is possible to pre-edit at one time and save the execution of the problem until a later time, as these are entirely separate functions. Pre-editing is a triple function of assembling, compiling and conversion to a form more convenient to the executive routine. For each card with its mnemonic instruction and variable field, pre-edit produces a corresponding pseudo-instruction especially tailored for the fabrication of 705 instructions from its components. These are of varying length of characters according to the operation specified. Matched sets of mnemonic and pseudo-instructions may be printed at pre-edit time, at the option of the operator, together with the comments punched in the right hand part of the variable field. This should be his permanent coding record.
4. The actual running of the problem is under the control of the executive routine, which may be called from tape immediately after pre-editing. The executive routine fills from 4000 to 6000 characters in memory, including the floating sub-routine position and input-output images. Overflow or sign check indicators are not used in PRINT as decision elements. They are reserved for stops while operating with 705 instructions and the switches may therefore be set to automatic stop during the operation of PRINT. Any entry to PRINT sets up the ASU's as required for its operation. All ASU's are therefore available for use in 705 language. Their settings should be noted from the ENTer sub-routine (see Page 12) to avoid redundant resetting for 705 usage.

field can and should be left unpunched. This will reduce the size of the table of symbolic and actual address correspondence, thus decreasing the running time of pre-editing by minimizing search time. If the field is punched it must follow the rules for a symbolic address, with the alphabetic character in column 6. Punching is optional in column 10.

- | | |
|------------------|--|
| Columns
11-13 | <i>Operation code.</i> This field must be punched with a 3 character (including blanks as characters) mnemonic code which describes the function of the entry. This may be a PRINT operation, a 705 operation or one of the several special operations for constants, memory reservations, origins or headings. |
| Columns
14-74 | <i>Variable field.</i> This field is punched as the requirements of the particular instruction dictate. The first blank column indicates the beginning of the comments field, which may actually extend through to column 80 if no identification is required. |
| Columns
75-80 | <i>Identification.</i> Any 6 character alphanumeric designation may be punched (ganged) here to identify the program. An identification obtained from the <i>first</i> card of the symbolic program deck will be punched in the first 6 columns of the 705 load cards produced by pre-edit for reloading, and will also appear in the heading of the pre-edit listing. |

Regional notation

An alternate method of using symbolic addressing is available if the programmer desires to code with “unitized” components. If the symbolic address is regional, the serial number in columns 1 to 5 may be omitted, in which case the numbering sequence within the regional address controls instruction sequence in the program. Columns 6 to 10 will always be filled with a regional address, regardless of referral status, and referral will now be indicated by punching an 11-punch in column 1. The drum card of the keypunch should be arranged to skip to column 6 for the next punching. If the programmer fears becoming careless in noting referral addresses, he may gang the 11-punch in column 1 of every card, but this could retard the pre-edit process by carrying a complete table of referrals.

Regional addressing is convenient for quick replacement of identifiable components with a specific function in the program. To illustrate, consider that in a program to compute airplane performance the calculation of engine

thrust is assigned to region T1. This region receives as input data certain information produced by other regions, computes thrust with this data and certain equations, finally putting this resultant thrust value in a location usable to other regions. For several different engines, or several different ways of computing thrust, different T1 regions would be coded. All of these receive and store data in addresses not common to the computing regions, but accessible to all. If the programmer wishes to compute performance for a certain configuration he selects one form for each region involved and processes this combination through the pre-edit routine. He is thus guaranteed that housekeeping is perfect and that no pattern of computation will have been erroneously disrupted.

Coding PRINT instructions

The variable field of PRINT instructions is coded according to the context of the instructions. Each operation is described as having a certain number of positions in the variable field. Each of these positions are separated by commas. An exception occurs for indexable instructions, where a position is defined to contain both the address and its index register tag, although separated by a comma. The tag is therefore in a sub-position immediately following the address it modifies. An address is a field of four or five characters. It is symbolic if it begins with an alphabetic character; if the first character is numeric, all must be numeric and the address is actual. An index tag is a field composed of the digits 1, 2 and 3 not repeated which designate the index register or registers which are to affect the address in context. If an address is not to be indexed, no tag field is written. In the first example the address in the second position is the only one indexed; in the second example the address in the third position is also indexed.

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
6- -10	11- -13	14-	-80
	ADD	P 202, R 532, 12, QYR5	A blank column terminates
	ADD	P 202, R 532, 12, QYR5, 2	the instruction and starts
	MPY	RATE, 2, TIME, 23, DIST, 3	the comments

Both numeric and alphabetic characters are used in coding for this system.

As a standard precautionary practice, always write the letters Ø, I and Z as shown, with slashes and cross-bars to safely distinguish them from the numerals 0, 1 and 2.

Every program will begin with either a 705 instruction or an ENT (ENTer) instruction. Every transfer of control from 705 to PRINT instructions and back will be called for by the programmer. Consequently, every block of PRINT instructions must be preceded by an ENT, which is compiled by the pre-edit into three 705 instructions:

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
6- -10	11- -13	14-	-80
BADD- 11	SET	4, 1	
BADD- 6	LØD	BADD-6, 1	
BADD- 1	TR	(to the address of the first instruction in the ENT Sub-routine in the PRINT Executive Routine)	

The basic address of the first PRINT instruction is at BADD. This is computed by the ENT sub-routine from BADD-6 in ASU01. ASUs are set to length and control is transferred to the fetch sub-routine, which brings in the first PRINT instruction in the interpretation cycle.

Following an ENT, all entries are considered by pre-edit as PRINT instructions until the instruction LVE (LeaVE) is encountered. LVE is a PRINT instruction whose address is normally pre-edited as the location of the next 705 instruction. When executed, it will cause the executive routine to transfer control to that instruction. All succeeding entries will then be considered as 705 operations or special operations until another ENT is encountered. Thus ENT and LVE are normally coded without addresses in the variable field. When LVE is coded with the address of a 705 instruction, pre-edit gives that address in conversion rather than that of the next 705 instruction in sequence.

An asterisk in the variable field of an ENT indicates that this is the point at which the operation of the program will be commenced, rather than the first ENT or 705 instruction encountered by the pre-edit. If more than one ENT contains an asterisk in the variable field, the first encountered takes precedence. An ENT must not precede a 705 or special instruction, else a compiling error will occur in memory assignment. When successive entries change from PRINT to 705 instructions or vice versa, without intervening ENT or LVE entries, pre-edit will type out a mode change error message.

Upon executing a LVE instruction, advantage may be taken in 705 operations of the fact that the ASUs are left with known length settings, as follows:

ASU	Length	ASU	Length	ASU	Length
01	4	06	4	11	2
02	1	07	4	12	3
03	2	08	Word Length	13	Indeterminate
04	4	09	1	14	5
05	4	10	1	15	18

Two successive commas imply that the intervening address is that of the main pseudo-accumulator PAC1, which is a field in memory reserved for this function. PAC1 is incapable of being indexed, even if tagged; a zero indicator is automatically inserted for it by the pre-edit routine. PAC1 may also be addressed by the symbol PAC1. If fewer addresses are coded than required by a particular instruction, the remaining addresses will be interpreted to be PAC1 by the pre-edit. For example, the following instructions are equivalent, incidentally doubling the contents of PAC1.

ADD PAC1, PAC1, PAC1 ADD , , b ADD

An exception to this rule occurs in the SAC operation. If the result addresses are not specified in the second and third positions of the variable field, the second position is interpreted as PAC1 and the third as PAC2.

Coding 705 instructions

705 instructions are coded either before the first ENT or between LVE and the next ENT. Standard 705 mnemonic codes are used. The first field after the operation code is interpreted as the address. An actual address can be any combination of 4 or 5 numeric digits, as the leading zero does not have

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
6- -10	11- -13	14- -18	-80
	TR	CYCLE	
	RAD	FØL3-52, 2	FØL3-52 zoned for ASU 02
	SET	9, 13	Set ASU 13 to length of 0009

to be punched. A symbolic address must satisfy the same criteria as the addresses of PRINT instructions do. If the address is terminated in a sign, the next field is interpreted as an increment. The following field is the ASU designation. The instruction refers to the 00 accumulator if no ASU coding is present.

Special operations

PRINT I uses various mnemonic special operation codes for initial organization of a program. These are illustrated at the end of this section. These operations are static and do not create working PRINT or 705 instructions.

ADC (ADdress Constant) produces a 4 character constant which is the 705 address determined by the symbolic address, increment and ASU coding in the variable field.

ORG (ORiGin) controls the actual memory assignment of subsequent instructions or areas. These are four types of ORG entries, and pre-edit will handle up to 100 ORGs with addresses in the variable field.

1. When the address in the variable field is actual (i.e. numeric), the first character of the next entry will be at that specified address.
2. When the variable field is blank, all following entries will be assigned in order following the highest location assigned previously.
3. When the address in the variable field is identical to the symbolic address of the ORG itself, the location of the previous entry will be stored in the table of origins for later reference.
4. When the address in the variable field is a symbolic address stored under the conditions of type 3, the succeeding entries will be assigned following the location stored by type 3. This is a device for remembering and continuing an interrupted series.

CON (CONstant) and BLK (BLock) reserve filled or unfilled memory space. For either entry, the first position in the variable field is a number of from 1 to 3 digits specifying the length of the entry, which in the case of CON is limited to 50 characters. If an asterisk precedes the length specification the entry starts with a memory position ending in 0 or 5. If a constant is signed, the plus or minus sign follows just after the length; plus

signs may not be omitted. A blank column and the actual constant follow. A record or group mark may appear only in the first character of a constant. The address assigned by pre-edit is that of the highest memory position (or right-hand character) in the field.

FLC (FLoating Constant) is a PRINT entry corresponding to CON for the 705. Coded in the variable field is the sign and the 1 or 2 character exponent, followed by the mantissa sign and as many digits of the mantissa as the coder cares to write. These are not separated by commas. The initial number of characters in the mantissa is not limited; pre-edit automatically converts to internal format, without rounding if the number of characters exceeds mantissa length for the system. A blank variable field is considered an error by pre-edit.

DEL (DELeTe) is a special operation for program correction and is explained in the operation of pre-edit and system entry.

REG (REGister reservation) is a PRINT entry corresponding to BLK for 705 entries. It is used to reserve memory space for floating point PRINT numbers (words). For reservation of a single word or number space the variable field is normally left blank, as the length is already specified by the system. The word length area is addressed in other instructions by the symbolic address of the REG entry. If the address is regional, a lower address in that same region may be written in the variable field, signifying reservation for all addresses within those limits. For indexing purposes, all randomly symbolic addresses in an operational sequence must be reserved sequentially and individually. It is therefore preferable to reserve addresses for indexable instructions in the regional mode. Pre-edit will accommodate up to 60 of these multiple reservations.

SAY (SAY it) will enter a line of comment into the pre-edit listing.

HDG (HeadDinG) is a PRINT entry for inserting a page heading for printed reports. Coded in the variable field are a blank (column 14) and up to 60 characters in columns 15 to 74. One or two cards may be used, the second corresponding to type wheels 61 to 120.

FIN (FINish) is an entry which signifies termination, in the card reader, of the program to be pre-edited. It has the same effect as an end-of-file signal. This permits data cards to be loaded into the reader simultaneously with the program, without being considered as entries to be pre-edited. The entire program may thus be run in a continuous fashion.

PROBLEM				
ILLUSTRATING THE VARIOUS USAGES FOR SPECIAL OPERATIONS				
CODER		DATE		PAGE OF
SERIAL	LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
1.	5.	6.	10.	11.
			13.	14.
				80
	MANT	ADC	PØWER - 2, 9	(, 09 also correct)
		ØRG	5040	(05040 also correct)
	A123	RAD	CØLØ8, 2	(instruction located at 5044)
		ØRG	35040	
	CØN4 5	CØN	2+ b45b	(the number 45, located at address 35041)
	XNYC	BLK	56	(reserves 56 characters in memory)
		CØN	* 28bFOURbSCOREb	
	ZERØ	FLC	+0+0	$0 \times 10^0 = \text{ZERO}$
	LØC 1	FLC	+ 1 + 1	$.1 \times 10^1 = \text{ØNE}$
		FLC	- 12 + 528	$.528 \times 10^{-12}$
		FLC	+ 3 - 2	$-.2 \times 10^3 = -200$
		FLC	+ 3 - 200	"
10000		DEL	10006	
	F121	REG	F119	
	F119	REG	F121	
	F119	REG		
	F120	REG		
	F121	REG		Will cause normal indexing to occur in reverse order
	F121	REG		
	F120	REG		
	F119	REG		
		SAY	THE FØLLØWING 3 ADDRESSES ARE DESIGNED FØR INDEXING	
	JØNES	REG		Pre-edit assigns memory positions in the order in which they are encountered
	SMIT H	REG		
	BRØW N	REG		
	A001 A	REG	A100A	Useful technique for greatly expanding the number of available regions
	A001 B	REG	A100B	
	B001 A	REG	B100A	
		SAY	THE FØLLØWING LINES SHØW ILLEGAL USAGE	
10006		DEL	10001	Will delete 10006 only
20684		DEL	A106, 13, , F*/4	(Dangerous to maintain old variable field)
	F 120 1	REG		(Will not be included in F119 - F121 sequence)
		REG	SMITH	
	SMIT H	REG	JØNES	
	TEMP 2	REG	TEMP 1	

Indexing

A system of indexing is simulated within the PRINT framework. Most 705 programmers are already familiar with one means of specifying the location of a number without using the actual address. This is symbolic addressing, where the actual address is determined by searching a table of symbolic addresses, each of which has a corresponding actual address. Indexable addressing is one further step up conceptually. If either a symbolic or actual address, not only is the corresponding actual address determined from the symbolic, but the address which the instruction really refers to is that actual address plus the number contained in the index register specified. If that index register has a different number in it every time that the same instruction refers to it, then the same instruction obviously uses a different address every time, although the instruction itself never changes. The examples in Appendix II show how the same instruction may be used repetitively to advantage. The justification for indexing is the resultant economy in the number of instructions that the programmer must write.

In the out-of-context example shown, the angle whose sine is placed in PAC1, and whose cosine is placed in PAC2, is not the angle in the address P220. Since R2 (register 2) and R3 have been set to 3 and 8 word lengths respectively, it is rather the angle in address P231, which is P220 plus 3 plus 8.

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
6- -10	11- -13	14-	-80
P240	REG	P220	Reserve sequential addresses
	ENT		
	SR 2	3	Set R2 to 3 word lengths
	SR 3	8	Set R3 to 8 word lengths
	SAC	P220, 23	Sine to PAC 1, cosine to PAC 2

The 23 tag after the address in the first position indicated that the address was to be incremented by the sum of the contents of R2 and R3. In PRINT 1, the contents are added to the address and indexing is said to be incremental. By contrast, 704 indexing is decremental. There are 3 index registers, referred to as R1, R2 and R3. Any address in an indexable instruction may be incremented by the contents of any of these registers or the arithmetic sum of

the contents of any two or all three. This alteration takes place in a work area before fabricating the necessary machine language instructions from the address portions of the PRINT instruction involved. The original PRINT instruction in operating sequence is never altered. Loops formed by transfer on index instructions will therefore be re-indexed from the original instructions. Such transfer is dependent upon the contents of the index register not having exceeded a specified limit.

The contents of index registers are used only for address modification with 705 add-to-memory instructions. The contents are unsigned and 4 digits in length. Increments are carried in memory as true numbers, decrements as the complements of 40,000. To increase operating speeds, all possible sums of contents of index registers are carried along in memory. When any register is altered, the contents of each combination in which that register participates are altered by the same amount. This permits indexing any address by a single add-to-memory instruction.

Direct access to the contents and limits of index registers may be had (in 705 machine language) by using the actual addresses of 4-character unsigned numeric fields as follows:

R1	0718	R1 limit	0723
R2	0728	R2 limit	0733
R1+R2	0738		
R3	0748	R3 limit	0753
R1+R3	0758		
R2+R3	0768		
R1+R2+R3	0778		

Diagnostic routines

Two types of diagnostic methods for error finding are used with PRINT instructions. The first of these is a memory print associated with the system control, the operation of which is described under the section on pre-editing (page 44). This method is used primarily to determine cause of machine stops during computation.

The second type of diagnostic is that commonly called "snapshot", and is entirely under the selective control of the programmer. This is accomplished by inserting extra instructions in the program to be pre-edited. These instructions are designed by the programmer to view selected intermediate results

or logical path indications. When the program is ascertained to be correct, these snapshot instructions have their operation codes changed to DEL and are re-collated in with the previously assembled program, thus removing them from the operating program. This feature is possible only because of the fast re-assembly time in the PRINT system. Most programs will take from 30 seconds to 1 minute for tape re-assembly.

For detail work, a 705 machine language tracing routine is furnished. This routine (primarily developed by Mrs. Helen Meek of the Hughes Aircraft Company, Culver City, California) may be used as a separate diagnostic tool for all work encountered by the installation, including commercial problems. The basic principle of this routine is the temporary displacement (and storage for later replacement) of certain operating instructions in the working program by transfers to the tracing routine. This permits high speed operation to various points of interest, at which time detailed tracing occurs. High speed operation of the program may be resumed at specified points. Determination of the local regions to be traced is under card control.

Arithmetic operations

All PRINT I arithmetic operations use numbers in floating decimal form as the operands. All 705 operations are in fixed decimal form. A floating decimal number is essentially a piece of data and is referred to as a "word". This floating point word is comprised of two parts, a proper decimal fraction (called the "mantissa") with a non-zero leading digit and a power of 10 multiplying that fractional number (called the "power", although "characteristic" is an alternate term). Floating point words are

stored in memory as: although written for input as FLCs:
 $XXX. \dots \overset{\pm}{X}\overset{\pm}{X}PP$ $\pm PP \pm XXX. \dots$

The X's represent the digits of the mantissa and the P's represent the two digits of the power, which may range from -99 to +99. The dots signify that PRINT I is furnished in separate forms for 8, 10 and 12 digit mantissas. The 12 digit system (word length = 14 characters) will be furnished originally with 12 digit arithmetic but having the mathematical functions normally provided with the 10 digit system. A 12 digit system to consistent accuracy and a 20 digit system will be available about January 1957.

Each of these systems will then be complete in itself for all operations,

having all sub-routines designed to an accuracy equivalent to the length of the mantissa. Sample words in input format, floating point format and their equivalent fixed decimal form are:

<i>Input format</i>	<i>Internal format</i>	<i>Actual number</i>
+0+12345678	1234567800 ⁺⁺	.12345678
+5-1234567899	1234567805 ⁻⁺	12345.678-
-5+1234567899	1234567805 ^{+ -}	.0000012345678
+1+6	6000000001 ⁺⁺	6
+8+6	6000000008 ⁺⁺	60,000,000
-10+6	6000000010 ^{+ -}	.00000000006
+6+1	1000000006 ⁺⁺	100,000 (=10 ⁵)
+2-3579	3579000002 ⁻⁺	35.79-
+0+0	0000000000 ⁺⁺	0

The second example is $-.12345678 \times 10^5$. It can be seen from the examples that when the power is positive, it represents the number of whole number digits; when the power is negative, it represents the number of zeros to be placed after the decimal point before the actual number begins. A power of zero means that the number is a decimal number just as it is without using the power. A true zero is always signed positively.

Whereas as 705 instructions refer to the contents of a single address, PRINT instructions are in a multi-address form. All PRINT operations except FPR are performed without rounding, to save operation time. If this should ever cause inconvenience, use a system with a longer mantissa. Arithmetic instructions which are found to refer to zero operands will operate in accelerated fashion, since all operands are first tested for zero in the arithmetic sub-routines.

If an error occurs during execution because of the impossibility of foreseeing certain illegal conditions, an error message will be written on the typewriter. The "tinkertoy" appendix provides options for this type-out.

If the programmer wishes to conserve memory space he may select the option which types out the letter E followed by a 2 digit code number; referral to the manual will tell him the type of error which has occurred. If economy of memory is not vital, he may select the option of typing out an expository message. Under either option, the actual address of the failing instruction is also typed out. Error messages are:

- E01: Division by zero
- E02: Logarithm of zero or a negative number
- E03: Sine and cosine of an angle greater than $\pm 318\pi$
- E04: Square root of a negative number
- E05: Power overflow (>99)
- E06: Power underflow (<-99) (only if desired by user)
- E07: Line image overflow
- E08: Too many whole numbers
- E09: Echo check, 0901 error, channel 12 in tape
- E10: Line or HDG won't write correctly 0902
- E11: Read card error or card punch error
- E12: Card won't punch correctly 0902
- E13: 0901 error on write tape
- E14: Tape won't read/write correctly
- E15: End-of-file before read/write tape completed
- E16: Exponential to the base 10 of $|\text{ARG}| \geq 99$
Exponential to the base e of $|\text{ARG}| \geq 225.65334$

Summary of mnemonic codes

Non-indexable operations	ATR	Alternating TRansfer	TNZ	Transfer on Non-Zero
	BSi	BackSpace tape "i"	TRM	TRansfer on Minus
	LVE	LeaVE PRINT	TRP	TRansfer on Plus
	RCD	Read a CarD	TRU	TRansfer Unconditionally
	RPL	RePLace	TRZ	TRansfer on Zero
	RPT	RePeaT	TXi	Transfer testing indeX limit, augmenting "i"
	RWi	ReWind tape "i"	WCD	Write a CarD
	RWR	Repeat With Reset (PACI)	WHi	Write a Heading, space "i"
	SRi	Set index Register "i"	WLi	Write a Line, space "i"
	TMi	write Tape Mark on tape "i"	XTP	eXTRACT Power
	TNi	Transfer Not testing limit, augmenting "i"		
	<hr/>			
Special operations	ADC	ADdress Constant	FLC	FLoating Constant
	BLK	BLock	HDG	HeaDinG
	CON	CONstant	ORG	ORiGin
	DEL	DELeTe	REG	REGister reservation
	FIN	FINish	SAY	SAY it
<hr/>				
Indexable operations	ADD	ADD	MPM	Minus Polynomial Mult.—add
	ART	ARcTangent	MPY	MultiPIY
	DIV	DIVide	PMA	Polynomial Multiply—Add
	EXD	EXponential, Decimal base	RTi	Read Tape "i"
	EXE	EXponential, base E (e)	SAC	Sine And Cosine
	FLO	FLOat	SQR	SQUare Root
	FPR	Fix for Printing Rounded	SUB	SUBtract
	FXP	FiX for Printing	TAB	Transmit ABSolute
	LGD	LoGarithm to Decimal base	TMT	TransMiT
	LGE	LoGarithm to base E (e)	TNA	Transmit Negative Absolute
	MAD	Multiply — ADD	TRC	TRansfer on Comparison
	MDV	Minus DiVide	TRE	TRansfer on Equality
	MMA	Minus Multiply — Add	TSC	Table Search on Comparison
	MMY	Minus MultiplY	WTi	Write Tape "i"

Summary of indexable operations

OPERATION CODE	VARIABLE FIELD	COMMENTS
ADD	ØPER 1, ØPER 2, SUMM	$(\text{ØPER 1}) + (\text{ØPER 2}) \longrightarrow \text{SUMM}$
SUB	ØPER 1, ØPER 2, DIFF	$(\text{ØPER 1}) - (\text{ØPER 2}) \longrightarrow \text{DIFF}$
MPY	MLPLR, MCAND, PRDCT	$(\text{MLPLR}) (\text{MCAND}) \longrightarrow \text{PRDCT}$
MMY	MLPLR, MCAND, NGPRD	$-(\text{MLPLR}) (\text{MCAND}) \longrightarrow \text{NGPRD}$
DIV	DVDND, DVSPØR, QUØT	$(\text{DVDND}) + (\text{DVSPØR}) \longrightarrow \text{QUØT}$
MDV	DVDND, DVSPØR, NGQUØ	$-(\text{DVDND}) + (\text{DVSPØR}) \longrightarrow \text{NGQUØ}$
MAD	MLPLR, MCAND, CRSFT	$(\text{MLPLR}) (\text{MCAND}) + (\text{PAC 1}) \longrightarrow \text{CRSFT}$
MMA	MLPLR, MCAND, CRSFT	$-(\text{MLPLR}) (\text{MCAND}) + (\text{PAC 1}) \longrightarrow \text{CRSFT}$
PMA	ADDND, MCAND, RESULT	$(\text{ADDND}) + (\text{PAC 1}) (\text{MCAND}) \longrightarrow \text{RESULT}$
MPM	ADDND, MCAND, RESULT	$(\text{ADDND}) - (\text{PAC 1}) (\text{MCAND}) \longrightarrow \text{RESULT}$
SQR	SXTY 4, EIGHT	$\sqrt[4]{(\text{SXTY 4})} \longrightarrow \text{EIGHT}$
SAC	ANGLE, SINE, CØSIN	$\sin(\text{ANGLE}) \longrightarrow \text{SINE}, \cos(\text{ANGLE}) \longrightarrow \text{CØSIN}$
ART	TNGNT, ANGLE	$\tan^{-1}(\text{TNGNT}) \longrightarrow \text{ANGLE}$
LGD	NUMBR, DECLG	$\log_{10}(\text{NUMBR}) \longrightarrow \text{DECLG}$
LGE	NUMBR, NATLG	$\log_e(\text{NUMBR}) \longrightarrow \text{NATLG}$
EXD	EXPØN, TEN2X	$\text{antilog}(\text{EXPØN}) \longrightarrow \text{TEN2X}$
EXE	EXPØN, EZTHX	$\text{antilog}(\text{EXPØN}) \longrightarrow \text{EZTHX}$
(FSR)	ARGUM, RESULT	$\text{function}(\text{ARGUM}) \longrightarrow \text{RESULT}$
TMT	HERE, THERE	$(\text{HERE}) \longrightarrow \text{THERE}$
TAB	MINUS, PLUS	$ (\text{MINUS}) \longrightarrow \text{PLUS}$
TNA	PL/MN, MINUS	$ (\text{PL/MN}) \longrightarrow \text{MINUS}$
TRC	TRADD, THIS, THAT	Transfer to TRADD if $(\text{THIS}) \geq (\text{THAT})$
TRE	TRADD, THIS, THAT	Transfer to TRADD if $(\text{THIS}) = (\text{THAT})$
TSC	$\pm \Delta$, TABLE, ARGUM	Search argument table for first number $\geq (\text{ARGUM})$, beginning at TABLE. $f(\text{TABLE})$ is $\pm \Delta$ word lengths away.
WTI	BEGIN, ENDD, TRADD, TM	Write all successive words from BEGIN to ENDD, inclusive, as 1 record on tape i. Transfer to TRADD if end-of-file is reached, write tape mark if TM is written.
RTI	START, TRADD	Read record from tape i, filling as many successive locations as on record, beginning with START. Transfer to TRADD if a tape mark is encountered.
FXP	FLNUM, t, wW, dD, s	Fix $(\text{FLNUM}) \times 10^s$ for print in line image, decimal point in type wheel t, with w whole numbers and d decimals.
FPR	FLNUM, t, wW, dD, s	Same as FXP, except round the number when fixing.
FLØ	CØLXX, n, R/L s, FLNUM	Take the n digit number with units position in column XX. Move the decimal point R(ight) or L(eft) s positions. Put in floating point format in FLNUM.

Summary of non-indexable operations

OPERATION CODE	VARIABLE FIELD	COMMENTS
11. .13	14.	.80
TRZ	TRADD, TEST	Transfer to TRADD if (TEST) are zero
TNZ	TRADD, TEST	Transfer to TRADD if (TEST) are non-zero
TRP	TRADD, TEST	Transfer to TRADD if (TEST) are plus
TRM	TRADD, TEST	Transfer to TRADD if (TEST) are minus
TRU	TRADD	Transfer to TRADD unconditionally
RPL	ADDR1, INSTR	Replace the 1st address in INSTR by ADDR1
XTP	FIRST, SECND	Give (SECND) the same power as (FIRST)
SRI	$\pm n, \pm \text{lim}$	Set contents of R_i to $\pm n$, limit to $\pm \text{lim}$
TNI	TRADD, $\pm \Delta$	Augment R_i by $\pm \Delta$, transfer to TRADD
TXI	TRADD, $\pm \Delta$	Augment R_i by $\pm \Delta$, transfer to TRADD only if new (R_i) < lim_i . Otherwise proceed.
RPT	$n, \pm i, \pm j, \pm k$	Repeat (perform) the next instruction n times, indexing its 1st, 2nd, and 3rd addresses, as they exist, by i, j , and k words lengths respectively.
RWR	$n, \pm i, \pm j, \pm k$	Reset PAC1 to zero, then operate same as RPT. $\pm i, \pm j$ and $\pm k$ may all be prefaced in RPT and RWR by an * to indicate indexing by number of characters, not word lengths.
LVE	TRADD	Leave PRINT. Next instruction is next 705 instruction if TRADD is not written, TRADD if written.
BSI	n	Backspace tape i for n records.
RWI		Rewind tape i .
TMI		Write a tape mark on tape i .
WLI	UNIT, n , TRADD	Write a line. UNIT is tape t or printer. i is the space control after writing. n , TRADD is optional
		Write n lines, transfer to TRADD rather than write the $(n+1)$ th line.
WHI	UNIT, n , TRADD	Write a heading. (Equivalent to WLI).
WCD	UNIT	Write a card. UNIT is either tape t or punch.
RCD	UNIT, TRADD	Read a card. UNIT is either tape t or printer.
		Transfer to TRADD on end-of-file condition.
		(Optional specification of TRADD).

Indexable computing operations

Arithmetic operations

These operations are largely self-explanatory from the operation summary preceding this section. It should be noted that MAD, MMA, PMA and MPM are compound, or double, arithmetic operations, although they are still written with only three positions in the variable field. The understood operand is always the contents of PAC1, the primary pseudo-accumulator. Although these accumulative operations may be used singly, their design purpose is for repetitive arithmetic. As such, the result of each operation may be found in PAC1 as well as in the normal result address. The Multiply-ADds are designed for vector products. The Polynomial-Multiply-Adds are designed for evaluation of polynomials with the argument addressed in the second position. Although no index register modification is shown in the summary, all of these operations may have a sub-position for each address, indicating this.

Mathematical function operations

These operations are also self-explanatory. SAC (Sine And Cosine) is the only operation with three positions in the variable field, all others having two positions. Each position may have a sub-position for index register indication. The first position address for all of these operations is that of the argument.

Data transmission operations

TMT (TransMiT), TAB (Transmit ABsolute), and TNA (Transmit Negative Absolute) are operations for moving blocks of data from one group of locations to another. The address in the first position of the variable field is that of the original location; the address in the second position is that of the location to which the data is moved. Both positions may have sub-positions for index register modification. Unless PAC1 is specified in either position

it will be unaffected by the transmittal. Unless destroyed by a later operation, the original contents will be unaffected. TAB guarantees that the contents will be positively signed in the new location, TNA that they will be negatively signed. The first example shows the 40 numbers in locations M001 through M040 being transmitted in a reverse fashion, with a blank location between each number, to the locations P080 down to P002. The second example shows that ANY word-length block of characters may be transmitted by use of this instruction.

LOCATION		OPERATION CODE		VARIABLE FIELD	COMMENTS
6-	-10	11-	-13	14-	-80
BLNK S		CØN		(word length)	
P080		REG		P001	
		ENT			
		RPT		40, 1, -2	
		TMT		M001, P080	
		TMT		BLNKS, AREA	

Comparison transfer operations

TRC (TRansfer on Comparison) and TRE (TRansfer on Equality) are conditional transfer instructions which make an algebraic comparison of two operands. They are written with three positions in the variable field, the first of which is the address to be transferred to if the condition is met. TRC takes place when the number addressed in the second position is equal to or algebraically greater than the number addressed in the third position. TRE takes place only when these two numbers are equal. All three addresses may be modified by index registers.

These operations have special characteristics when preceded by a RPT or RWR operation. The number of repetitions may be set at a maximum by a positive number or to an indefinite repeat by a negative number in the first position of the RPT instruction. In either case, transfer may occur before the repeat tally is reduced to zero in normal fashion. The tally is therefore automatically reset to zero on a transfer. Considering for purposes of identification that the general instruction is:

TRC/TRE TRADD, THIS, THAT

transfer to TRADD will occur when the contents of THIS, as indexed by the RPT, are greater than or equal to the contents of THAT, as also indexed. When the transfer occurs, the following quantities are left in specialized symbolic locations:

<i>Location</i>	<i>Contents</i>
ARG1 (working position)	Last THIS used
ARG2 “ “	Last THAT used
LAR1 (Location of ARG1)	Address of last THIS used
LAR2 (Location of ARG2)	Address of last THAT used

LAR1 and LAR2 are usable only by the RPL operation. Using LAR1 or LAR2 as an address in any other instruction will cause an error message in pre-edit. None of these special addresses is indexable by either index registers or RPT or RWR instruction increments. Their index indicators are automatically set to zero by pre-edit. RPT or RWR increments, if used, must be coded as zero by the programmer or a machine stop will occur. When TRC or TRE is used with RPT or RWR the second position in RPT or RWR, which would normally be considered to modify the transfer address, must be coded as zero by the programmer or a machine stop will occur. Although TRC and TRE are indexable instructions, transfer addresses are obviously not indexable in a system using variable length instructions.

Table search operations

TSC (Table Search on Comparison) is a special variation of TRC which is especially designed for fast and flexible table search. Rather than a transfer address, the first position in the variable field contains the differential number of word lengths between the arguments of the table and the corresponding functions of these arguments. No transfer is made after TSC; the next instruction in sequence is executed.

A special RPT or RWR instruction must precede TSC. The first position contains a negative number for indefinite repetition. The second and fourth positions must contain zeros. The third position contains the interval of gross search. Table Search automatically consists of two parts. Letting N symbolize the gross search interval, the first part compares the first argument and successive arguments in intervals of N against the test argument. When one of these is found to equal or exceed the test argument, the search auto-

matically backs up to the previous grouped argument. The second part of the search consists of a comparison of successive arguments in this localized area against the test argument in intervals of *one*. N may be the integer 1 or any other integer, PROVIDED that the number of arguments in the table equals (some multiple of this integer plus one). For example, consider the case of a table with 65 arguments. Valid values of N would be 16, 8, 4 and 2. The first, 17th, 33rd, etc. arguments would be compared against the test arguments if N were assigned as 16. In practice, the most effective interval of gross search is that which most closely approximates the square root of the number of arguments in the table, in this case, 8.

Further suppose that the 33rd argument was found to exceed the test argument. Comparison is now made to the 18th, 19th, 20th, etc., until some argument between the 17th and 33rd is found to exceed the test argument, or equal it. When this is found, the Table Search is discontinued and the following items are to be found:

If for any argument X_{test} , X_n is defined as the first argument greater than or equal to X_{test} and the previous argument X_{n-1} is less than X_{test}

<i>Location</i>	<i>Contents</i>
ARG1 (ARGument 1)	X_n
LAR1 (Location of ARGument 1)	Address of X_n argument
PAC1 (Pseudo-ACcumulator 1)	Corresponding function $f(X_n)$
ARG2 (ARGument 2)	X_{n-1}
LAR2 (Location of ARGument 2)	Address of X_{n-1} argument
PAC2 (Pseudo-ACcumulator 2)	Corresponding function $f(X_{n-1})$

All of these are useful as addresses, although LAR1 and LAR2 may be used only with the RPL operation, and none of the addresses is indexable. *Caution!* Arithmetic operations use PAC1 as a result address, so the contents of PAC1 after a TSC will have to be used before any arithmetic operation or else transmitted to a temporary location.

It should be standard practice to make the last argument in any table equal to the highest number in the PRINT system (+99+999999). This dummy number ensures against overrunning the table with an unexpectedly high argument. In a table of 398 entries, for example, it would also be very practical to make the last 3 entries to be this dummy number, thus increasing

the number of arguments to 401 and allowing a gross search interval of 20, which is the most efficient.

Let Δ symbolize the number of words lengths between the table of arguments and the corresponding functions. If Δ were set to zero, PACi would not contain the functions of the argument; the contents would be identical to the contents of ARGi, which are the arguments again. Sliding sets of tables might be constructed with this feature, using a variable Δ . Furthermore, using $+\Delta$ in one case and $-\Delta$ in another permits interchange of the dependent and independent variables.

A standard method of coding is shown in the example, illustrating Table Search and linear interpolation, according to the formula:

$$f(X_{\text{test}}) = f(X_{n-1}) + \frac{f(X_n) - f(X_{n-1})}{X_n - X_{n-1}} (X_{\text{test}} - X_{n-1})$$

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
6- -10	11- -13	14-	-80
	RPT	- 1, 0, (interval), 0	
	TSC	Δ , XSUB 1, XTEST	
	SUB	, PAC 2, TEMP 1	$f(X_n) - f(X_{n-1})$
	SUB	XTEST, ARG 2, TEMP 2	$X_{\text{test}} - X_{n-1}$
	SUB	ARG 1, ARG 2	$X_n - X_{n-1}$
	DIV	TEMP 2	(PAC 1 implied as divisor)
	PMA	PAC 2, TEMP 1, RESULT	$= F(X_{\text{test}})$

Non-indexable computing operations

Transfer operations

There are four conditional and one unconditional operations in this group. Conditional transfer commands are written with mnemonic symbol and two positions in the variable field. The address in the first position is always that of the instruction to which the transfer is to be made if the condition is met. The address in the second position is that of the number whose condition is to be tested. The mnemonic symbols TRZ, TNZ, TRP and TRM signify respectively that this condition is to be zero, non-zero, plus or minus. TRU signifies that transfer is to be made unconditionally to the instruction whose address is in the single position in the variable field. In the example shown, the program will operate in normal sequence if the contents of JONES is a positive non-zero number; otherwise control transfers to the instruction in B006 and proceeds sequentially from there.

SERIAL	LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
1-5	6-10	11-13	14-	-80
03041		TRZ	B006, JONES	
03042		TRM	B006, JONES	
03043		SQR	JONES, SMITH	

Replace operation

The instruction for this operation is written with the mnemonic RPL (RePLace) and two positions in the variable field. This operation causes the instruction in the address specified by the second position to have its first position address replaced by the first position address of the RPL instruction. If the first position address is written "LARI" or "LAR2" the replacement address is not LARi but the address in LARi. This indirect address feature is used in conjunction with the TRC, TRE and TSC operations. This operation has three other usages. It may be used as a "flip-flop" or sequencing

switch, for direct exiting from sub-routines and for command modification by replacement rather than by indexing.

RPL will operate only on the arithmetic, mathematical function and data transmission operations, all transfer operations, ATR, FXP and FPR. In addition, it will operate on the transfer addresses of the WLi, WHi, RCD, WTi and RTi operations, although these addresses are not in the first position of the variable field. The example shown depicts the condition of the instruction in TEXAS before and after a RPL. Further examples of usage may be found in Appendix II.

LOCATION		OPERATION CODE		VARIABLE FIELD	COMMENTS
6-	-10	11-	-13	14-	-80
TEXAS		MAD		CØMIC, 1, SMITH, 2, RSLT3	
		RPL		CAPS, TEXAS	
TEXAS		MAD		CAPS, 1, SMITH, 2, RSLT3	(new form of TEXAS)

Extract operation

The instruction for this operation is written with the mnemonic XTP (eXTRACT Power) and two positions in the variable field. The first position contains the address of the floating point number whose power is to be extracted. The second position contains the address of another floating point number whose power is to be replaced by the power extracted from the first number. This operation is designed for convergence testing, since in floating point the size of a number during the course of calculation may not be predicted. The example shown illustrates the programming of a convergence test on (JANES), where it is desired that the valid value of (JANES) shall not differ from the previous value of (JANES) by more than 3 in the 7th digit of the mantissa. The power of (JANES) is assigned to mantissa of .3 in TEST and scaled by 10^{-6} . After step CONV2 the number in TEST is the proper value for testing for convergence. When the difference between the present and previous value becomes less than this increment, the iterative loop is abridged by the TRC command. Without such an instruction, an oscillatory condition in the last digit of an iterated number might make it impossible to exit from the loop. It also provides for a less exacting matching than all of the digits in the mantissa. An appreciable speed-up of computing time may

also be realized in slowly converging operations, if less stringent accuracies are made acceptable.

LOCATION		OPERATION CODE		VARIABLE FIELD	COMMENTS
6-	-10	11-	-13	14-	-80
TEST		FLC		- 0 + 3	Power has no significance
SCAL	E	FLC		- 5 + 1	10^{-6}
RSTR	T	TMT		JANES, SMITH	Send old JANES to SMITH
		:			Compute new value for JANES
		:			with proper expression
CØNV1		XTP		JANES, TEST	
CØNV2		MPY		TEST, SCALE, TEST	
CØNV3		SUB		JANES, SMITH	Differential in PAC I
CØNV4		TAB			Absolute value of differential
CØNV5		TRC		RSTR,, TEST	To RSTR if not converged

Set index register operations

The instruction for this operation is written with the mnemonic SRi (Set Register) and two positions in the variable field. The third character in the mnemonic symbol is written 1, 2 or 3, thus specifying the number of the index register to be set. It is set to the number of plus or minus word lengths in the first position.

The limit tally of that register is set to the number of word lengths written in the second position. If the second position is blank, the limit tally will automatically be set to zero. The limit tally is always a positive quantity and when converted (by multiplying by data word length, which is 2 plus the mantissa length) must be less than or equal to the memory capacity of the 705 minus 10,000.

Non-test transfer operations

The instructions for these operations are written with the mnemonic TNi

(Transfer No test) and two positions in the variable field. The third character in the mnemonic symbol is written 1, 2 or 3, thus specifying the index register to be operated upon. The first position contains the address of the instruction to which unconditional transfer is made after augmenting the contents of the index register with the number of word lengths written in the second position. This transfer address will, in many cases, merely be the next instruction. The increment for the index register may be either plus or minus; the minus sign is written before the number and no sign is written for plus numbers.

Test transfer operations

The instructions for these operations are written with the mnemonic TXi (Transfer testing indeX) and two positions in the variable field. The third character in the mnemonic symbol is written 1, 2 or 3, thus specifying the index register to be operated upon. This operation functions in the same manner as TNi except that the transfer (to the instruction whose address is specified in the first position) is nullified if the contents of the index register, as now incremented, are equal to or greater than the limit tally previously specified. If this is so, the program does not transfer but rather proceeds to the next instruction in sequence.

Repeat operations

The instructions for these operations are written with the mnemonic RPT (RePeaT) or RWR (Repeat With Reset) and four positions in the variable field. RWR is equivalent to RPT except that PAC1 (the primary pseudo-accumulator) is reset to zero. A RPT signifies that the next instruction in sequence is to be repeated (i.e. performed) the number of times specified in the first position of the RPT. This instruction is to be performed as written the first time, but for each repetition the numbers or addresses in the first, second and third positions of that next instruction are to be additionally augmented by the numbers respectively in the second, third and fourth positions of the RPT. If the next instruction does not have a third address, it is not necessary to specify a fourth position for RPT.

RPT and RWR apply only to the next instruction, not to any sequence

of instructions. Their purpose is to both minimize the number of instructions written by the programmer and reduce operating time on repetitive instructions. This is accomplished by letting the executive routine know in advance that the next instruction is repetitive so that interpretation and command fabrication is performed only once.

Indexing by RPT is secondary and subordinate to indexing by the contents of index registers and the simultaneous use of both is possible. All four positions of the variable field may be written as 1 or 2 digit numbers and all may be signed both plus and minus. The first position, however, is normally plus, for when it is signed minus it indicates indefinite repeat and as such must be used with caution. Indefinite RPT is designed to be used with the TRC, TRE and TSC operations. When an exit is made for any of these, the repeat tally is automatically reset to zero so as not to influence the next instruction in sequence. A leading asterisk in any of the second through fourth positions indicates that incrementation will be by that integer number rather than by that number of word lengths. This is mainly used for indexing the card column on FLO and the decimal position in the type wheels for FXP.

All indexable instructions and only indexable instructions are repeatable. Each of these interrogates the number in the first position (serving as a count) before storing the result. If this is non-zero, the count is reduced by 1 and the operation is automatically repeated with further indexing by the RPT increments. If it is zero, it signifies either that the instruction was not intended to be repeated or that it has been performed for the last time. In either case, the program proceeds to the next instruction in sequence. For the MAD, MMA, PMA and MPA instructions, a special condition exists under RPT control. If the address to which the result is sent is not indexed by the RPT, the result is stored intermediately in PAC1 only, and not sent to the result storage until the repeat tally is zero.

Advantage may be taken of the fact that RPT and RWR do not alter the contents of PAC1. The following example illustrates the calculation of

$\left(\frac{A}{B}\right)^n$ n being an integer, which result is then available in PAC1.

LOCATION		OPERATION CODE		VARIABLE FIELD	COMMENTS
6-	-10	11-	-13	14-	-80
TEMP		REG			
		ENT			
		DIV		LØCA, LØCB, TEMP	
		RPT		(n-1)	
		MPY		TEMP	

Switching operation

The instruction for this operation is written with the mnemonic ATR (Alternating TRansfer) and two positions in the variable field, each of which is tagged. In operation, an unconditional transfer is made to the address in the first position each time the instruction is executed, up to the number of times designated by the tag for that position. After this limit is reached, succeeding executions of this instruction cause unconditional transfer to the address in the second position, up to the number of times designated by its tag. The instruction then reverts to the original condition for further alternation as required. Execution is dynamic and it is impossible to return to the initial condition without performing the entire cycle; thus a conditional transfer exit from the cycle destroys the utility of the ATR unless the program is read in again to restore the initial conditions.

Tags for both positions are unsigned positive numbers, from 1 to 400. A zero is an illegal tag for which pre-edit will substitute a 1. For purposes of counting only, this operation is generally more efficient than using index registers with their transfer instructions.

The first example shows the preferable, but not the only, method for executing n times the routine commencing with the operation in the address "START". The second example illustrates a method for simulating the general extended case when the desired tags for both addresses exceed the limit 400 and are not prime.

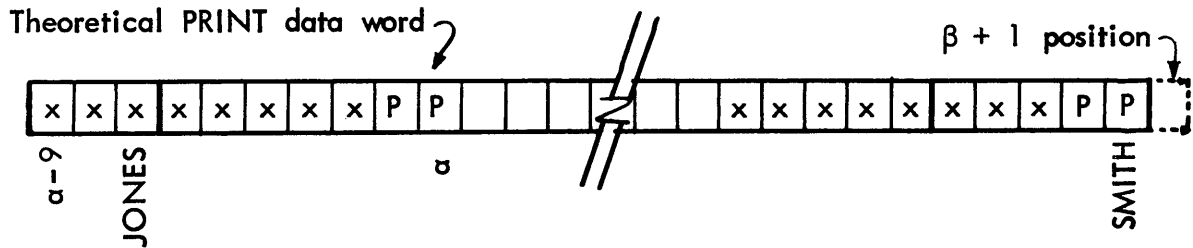
LOCATION		OPERATION CODE		VARIABLE FIELD	COMMENTS
6-	-10	11-	-13	14-	-80
STAR	T				
		ATR		START, (n-1), NXTCM, 1	
NXTCM	M				
STAR	T	ATR	FIRST, a, SECOND, c	} SIMULATES:	
FIRS	T				
				} ATR FIRST, ab, SECND, cd	
		ATR	FIRST, (b-1), START, 1		
SECN	D			} WHERE:	
		ATR	SECND, (d-1), START, 1		cd > 400, NOT PRIME

Generating print instructions

As programmers become more experienced in using the PRINT system, the translation charts on pages 51 and 52 will become increasingly useful. PRINT instructions, due to their variable length and specialized format for maximum operating speeds, may not be modified directly except by indexing. Very often specific coding for a problem will depend upon parameter values. An excellent example of this is the matrix inversion kernel in Appendix II. Rather than recode the problem each time for a different order of matrix and a different number of column vectors, it would be advantageous to have 705 instructions preceding the general coding which would generate the necessary variable portions of the PRINT instructions, given only the values of n and b . To do this, the structure of the translated PRINT instructions must be known.

As an example, consider the tape instructions RT_i and WT_i, which are specifically designed to operate with PRINT data words in fixed lengths. The coding kernel below shows how to make use of these same instructions to

write and read irregular blocks of memory on tape, taking advantage of the error-correction routines contained in these PRINT instructions. The record as formed is illustrated below:



LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
6- -10	11- -13	14-	-80
JØNE S	BLK	3	
	⋮		
SMIT H	BLK	5	
BRØW N	ADC	JØNES - 2	α - 9 portion
BLAC K	ADC	SMITH + 1, 9	β + 1 portion
	LØD	BRØWN, 4	
	UNL	PUTT + 12, 4	
	UNL	TAKE + 12, 4	
	LØD	BLACK, 4	
	UNL	PUTT + 16, 4	
	ENT		
PUTT	WT8	0000, 0000	Zeros are dummy addresses, later replaced
	⋮		
TAKE	RT8	0000	Zeros are dummy addresses, later replaced

Fixed symbolic locations

Actual location for the fixed symbolic data words defined on page 4 are:

	<i>Address of right-hand digit</i>		
	<i>Mantissa: 8-digit</i>	<i>10-digit</i>	<i>12-digit</i>
PAC1	0254	0256	0258
PAC2	0244	0244	0244
ARG1	2439	2441	2443
ARG2	2449	2453	2457
LAR1	2044	2044	2044
LAR2	2019	2019	2019

In addition, all line, heading and card image positions are considered fixed symbolic locations if addressed as:

TWxxx TW stands for type wheel, xxx for 001 to 120

HDxxx HD stands for heading, xxx for 001 to 120

CØLxx CØL stands for column, xx for 01 to 80

Locations of these images are:

LINE	3265-3385	Address=TW+3265
⌘	3386	
HDG	3387-3507	Address=HD+3387
⌘	3508	
CARD	3509-3588	Address=CØL+3508
⌘	3589	

The position referenced in the coding is considered as:

1. BADD for PRINT data words as called for in PRINT instructions.

xxx. . . .xxx P[±]P[±] Pre-edit must make conversions of BADD
as required for the several types of PRINT instructions.

2. The addressed character for 705 commands.

Examples: UNL CØL06=UNL (3271)
ST TW086+4, 15

Image addresses must contain all five characters. In the above examples, CØL6 or TW86 would not be allowable.

Input—output operations

Printing operations

Much emphasis has been placed, within the PRINT system, upon ease of entering data and recording results. Both on-line and off-line operations are equally feasible. There are several operations especially designed for simplified control of printed output.

FXP (FiX for Printing) and FPR (Fix for Printing Rounded) are indexable operations which will convert the floating point number in a specified address to a fixed decimal condition and store it in the specified position in the line image in memory just as it should be printed.

The variable field of these instructions consists of the address of the number to be converted, index tag (if any), a 1 to 3 digit type wheel position for the decimal point, a 1 or 2 digit maximum number of expected whole numbers and a W, the number of decimal positions and a D, and a 1 or 2 digit power of 10 by which the number is to be scaled. The last position should be left blank if there is no scaling. (The heading should note this scaling if it exists). Typical commands and results are:

FXP JONES, 28, 2W, 10D, -2	12345678780 ⁺⁺	bl. 2345678780b
FPR G116, 13, 9, 4W, 2D	43869261780 ⁻⁺	4386.93—
FPR G116, 3, 4W, 2D	43869261780 ⁻⁺	86.93— (ERROR)

In the first example, 2, 20, and +20 would have been acceptable as scale factors. The error shown is due to calling for 4 whole numbers to the left of type wheel 3. Similar errors can occur by exceeding type wheel 120. Only the address in the first position is modifiable by index registers. Both the address and the type wheel position are modifiable by RPT or RWR. An example is shown where more than one number is converted to the same specifications; this will occur quite often in matrix output. In the example, (RØW01) are fixed with the decimal point in type wheel image 8, (RØW01+1) with the decimal point in type wheel image 19, etc., thus using only three instructions to convert the entire line and print it. 0W and 0D must be used to indicate absence of either whole numbers or decimals.

LOCATION		OPERATION CODE	VARIABLE FIELD	COMMENTS	
6-	-10	11-	-13	14-	-80
		RPT	8, 1, *11		
		FXP	RØW01, 1, 8, 1W, 6D		
		WLS	PRINTER		

There are many combinatorial instructions for output control, as illustrated. All are non-indexable. Either the printer or a tape unit may be specified in the variable field. Either the full word description or the initials P or T may be used. An asterisk as the preceding character signifies a fast skip under carriage tape control.

Both on-line and off-line printers must be set to program control to use the PRINT I system. Except for special skip instructions, there should be a punch in only channel 1 of the carriage tape; a channel 12 punch is illegal and will cause an error message. All carriage control should be built into the program to eliminate most tape-changing.

Headings are put into the heading image with the HDG entries; for multiple usage of heading in a single run, reserve extra positions for heading components in memory with CON operations, and transmit these to the heading image as required. When a line is written successfully, without echo checks or other errors, the line image is erased to blanks. This allows a flexible line format, as the programmer makes provision for positioning only those numbers which he wishes to print, regardless of the make-up of the previous line. Card and heading images are NOT erased after writing.

WLN	PRINTER	Write a Line - No spacing
WLS	PRINTER	Write a Line - Single spacing
WLD	TAPE 4	Write a Line - Double spacing
WHD	T 7	Write Heading - Double spacing
WHT	P	Write Heading - Triple spacing
WL 2	TAPE 7	Write a Line - Skip to channel 2 punch
WH 4	* TAPE 8	Write Heading - Fast skip to channel 4

These operations may have counting transfers added by using two more positions in the variable field. The second position is a 1 or 2 digit number specifying the number of times the write line or heading operation is to be

executed, up to a limit of 98. The third position contains the address of the instruction to which control is to be transferred when writing is attempted after the limit is reached. This transfer restores the initial condition of the instruction so that the same process may be repeated. The following example shows the control operations for writing 20 pages, each with a heading and 50 lines of answers, grouped in 5 groups of 10.

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
6- -10	11- -13	14- -16	-80
HEAD	WHT	T6, 20, PAGES	PAGES, LINES and LASTL are used as convenient mnemonic names for the associated instructions. The first line therefore reads:
CØMP U	---	---	
	WLS	T6, 9, LINES	
	TRU	CØMPU	
LINE	S	WLD	"Write a Heading, Triple space, on Tape 6 - write 20 PAGES."
		TRU	
LAST	L	WLI	
		TRU	
PAGE	S		(continues computation after 20 pages are written)

Tape data storage operations

WTi (Write Tape) and RTi (Read Tape) are indexable operations provided for storage and retrieval of data words on tape, which is essentially a function of increasing memory capacity. The third character of the mnemonic symbol is the dial setting of the tape unit addressed. WTi is written with two positions in the variable field, each of which may have an index register tag. These positions contain the first and last addresses of a consecutive series of words in memory which are to now constitute a record on tape. RTi is written with one position in the variable field, which is the starting address in memory for reading one record from tape. As many words will be replaced in memory as the record itself contains, so the programmer is cautioned to know the pattern of his tape operations very thoroughly, to avoid destruction of wanted data. Discretion should also be maintained in using these instructions with the 4 tape units normally associated with pre-edit and library.

It is possible to add other positions in the variable field of WTi and RTi.

The third position may be a transfer address or the two letters TM. The fourth position must be TM, and exist only if there is an address in the third position. The transfer address of WT_i is that of a sequence of instructions defining procedure in case the physical end of tape is reached before completing the write instruction. TM puts a tape mark as the next record after completion of writing. The transfer address of RT_i is that of a sequence of instructions defining procedure in case where the record consists of a tape mark written by a WT_i.

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
6-10	11-13	14-	-80
	WT6	B001, B020	
	WT6	B001, 1, B020, 12, PATCH	
	WT5	G136, 1, G136, 12, TM	
	RT5	RAND	
	RT9	FIRST, TRØUT	
	BS8	20	(backspace tape 8 by 20 records)
	RW8		(rewind tape 8)
	TM8		(write a tape mark on tape 8)

BS_i (BackSpace tape) and RW_i (ReWind tape) are non-indexable operations for positioning records to be read or written. In the variable field of BS_i is written the number of records to be backspaced. This is a 1 to 3 digit number; the programmer may not specify more records than exist on the tape from that point back. RW_i has no information in the variable field, nor does TM_i, which is a separate instruction for writing a tape mark unconnected with other operations.

Card operations

The card image in memory is used for both reading and punching. Special facilities are provided for reading both floating point and fixed point data, but punching is restricted to floating point form unless special handling is made in 705 language. This is based on the assumption that actual punched cards will be produced for local re-loading only, in which case there is no

purpose in refloating data which may be had already in floating form. Suggested floating point loader cards are as follow:

8 digit mantissa	8 words per card	addressed at 10(10)80
10 digit mantissa	6 words per card	addressed at 20(12)80
12 digit mantissa	5 words per card	addressed at 24(14)80

The card for the 8 digit mantissa may be reduced at option to 7 words, thus allowing the first 8 columns in any system to be indicative information. For fixed data, there is no specified format and commands are so designed that it is not necessary. Typical movement of data and production of a punched card might be:

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
6- -10	11- -13	14-	-80
	RPT	7, 1, *10	
	TMT	A001, CØL20	
	WCD	T4	

WCD (Write CarD) and RCD (Read CarD) are operations for reading and writing 80 character records. Reading may be from either the card reader or a numbered tape unit, and this is written in the variable field. Writing is onto either the punch or a numbered tape unit, and this is specified in the variable field. The use of tape for these operations is designed for peripheral equipment, although it is another method of temporary data storage in fixed decimal format. The unit in the variable field may be written with the full name or the initials T, P or R as required. The transmission to or from the card image in memory is implicit in all of these instructions. The second position of RCD is a transfer address for an end-of-file condition.

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
5-	-10	11- -13	14- -80
	WCD	TAPE 8	
	WCD	PUNCH	
	WCD	P	
	RCD	T6	
	RCD	READER, TRADD	

FLO (FLOat) is an operation for converting a fixed point number of any specified length to floating point form, thus making it suitable as an operand in the PRINT system. It is written with these four positions in the variable field:

1. The symbolic address of the units position of the number to be converted. This will most often be CØLxx. A sign for this number must exist over the units position for negative numbers only.
2. The number of digits comprising the number. Must be <2 mantissa lengths.
3. The direction (L or R) for shifting the decimal point to put it in the true position and the number of places to shift, considering the number to be originally comprised of whole numbers. (See examples). For no shift, either L0 or R0 must be coded.
4. The symbolic location where the number is to be stored after conversion, with an index register tag if required.

Only the address in the fourth position is indexable by the contents of index registers, but both it and the address in the first position may be indexed by a RPT instruction. The first position address will most commonly be CØLxx, and the RPT increment will most commonly be asterisked to indicate number of character positions rather than word lengths. The indications in the comments field of the examples show the true decimalization of the numbers. The third example is a program for reading in 200 pieces of 4 digit data for processing, condensed for loading purposes on 10 cards. When converted to floating point form, the data words occupy PRINT memory addresses A001 to A200 inclusive.

SERIAL	LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
1- -5	6- -10	11- -13	14-	-80
		RPT	4, 1, 1	
		FLØ	FXWRD, 6, R2, INPUT, 3	XXXXXX00.
		RPT	6, * 5, 1	
		FLØ	CØL48, 5, L2, TAX4	XXX.XX
01010	A 200	REG	A 00 1	
01020		SR 1	0, 200	
01030	R D A T A	RCD	READER	
01040		RPT	20, *4, 1	
01050		FLØ	CØL04, 4, L3, A001, 1	X.XXX
01060		TX 1	RDATA, 20	

Pre-edit and system entry

If a system tape does not exist by virtue of previous usage of the PRINT I system, operations are commenced by placing the PRINT I program deck in the card reader, followed by symbolic cards for the program to be pre-edited. The system is then initiated from the console by:

- | | | |
|-------------------------------------|-------------------------|-----------------------|
| 1. Clear memory | <i>Address selector</i> | <i>Typewriter key</i> |
| 2. Place in manual instruct status | | |
| 3. Select the card reader | 0100 | 2 |
| 4. Read into lowest memory position | 0000 | Y |
| 5. Depress the start key | | |

After loading these cards, the PRINT I system will be on tape 0200, in 9 sections:

- | | |
|----------------------------------|------------------------------|
| 1. System control 1 | 6. Last pass of pre-edit |
| 2. Memory print (13 records) | 7. System control 2 |
| 3. Tape print | 8. PRINT I executive routine |
| 4. First pass of pre-edit | 9. Non-standard library |
| 5. Intermediate pass of pre-edit | |

If a system tape does exist, it is loaded on tape 0200, and the system initiated from the console by:

	<i>Address selector</i>	<i>Typewriter key</i>
1. Clear memory		
2. Place in manual instruct status		
3. Select the system tape unit	0200	2
4. Rewind the system tape	0002	3
5. Turn off IOF	0000	3
6. Read into lowest memory position	"	Y
7. Depress the start key		

Programs may be pre-edited from card, tape or combined card and tape input. Tape input will be on 0202 if Alteration Switch 0915 is OFF, on 0203 if it is ON. The combined card and tape input feature exists for purposes of repairing programs. Steps may be inserted or deleted by change cards. A complete reorganization of the program within memory takes place every time this is done.

Pre-editing starts with system control 1 and proceeds to the first pass. Card and tape input are checked for sequence and merged on serial number (col. 1-5 of the card). When the serial of a card matches that of a card image on tape, the card record replaces that tape record unless the card carries the mnemonic operation code DEL (DELeTE). In this case, that record is deleted and so are all subsequent records up to and including the record whose serial is punched in the variable field of the DEL card. Tape records having DEL for operation and DEL cards without matching tape records are both deleted. Non-DEL cards whose serials do not match with any card images on tape are collated with them.

The output of the first pass is on 0202 or 0203. Records contain the actual locations of the instructions. Other conversion is deferred until the last pass. In the event that the assignment table overflows available memory, the overflow blocks will be on 0201. The intermediate pass is executed only when 3 or more overflow blocks occur; this pass finds actual addresses for the symbolic addresses referring to the overflow blocks. When there are 3 or less blocks of the assignment table yet to be searched, the last pass is called into memory for operation. This last pass completes conversion of the mnemonic instructions, writing:

1. A program tape on 0201, consisting of actual 705 instructions and converted pseudo-instructions. If Alteration Switch 0913 is ON, standard 705 load cards will be punched for reloading by card rather than the 0201 tape. This is

suitable for short programs, or where a permanent record of the program is desired for storage in a more flexible medium. This should be done only when the program is known to be correct and working.

2. A master symbolic tape on 0203 (or 0202 for referrals > 1000) which contains the corrected and updated program in symbolic form, just as the original punched cards were. This is suitable as input for re-editing and further correction. The selection of either 0203 or 0202 as the proper input tape for re-editing is automatic. A concluding typewriter message will indicate the correct location of tapes.
3. A listing tape on 0202 (or 0203 for referrals > 1000) which is the permanent record of coding, pre-editing and assembly of the program. If Alteration Switch 0914 is ON, the listing will be written on the line printer during the pre-edit process, in which case this tape need not be saved unless more copies are desired. If the switch is OFF, the availability of an auxiliary printer is normally assumed. For both printing methods, time will be lost if the comments exceed 25 characters, since an extra line will be printed just to accommodate the overflow. Comment characters above 50 will not be printed on this listing.

If the program is to be executed without pre-editing, Alteration Switches 0911 and 0912 are both OFF, thus diverting to system control 2. Alteration Switch 0913 is then interrogated. If it is ON, the edited program will be read from punched cards; if it is OFF, the program will be read from tape 0201. The combination of both card and tape input is not possible here. System control 2 reads the edited program and the executive routine into memory, activating a typewriter message calling for setting Alteration Switches for the program to be executed and stopping on HLT 1111. Depressing the start key will cause execution of the program starting at the first instruction, which is either a 705 instruction or the compiled ENTER instruction in PRINT. If the 0902 indicator is turned on, loading is in error. Press the start key to reload from tape. Cards must be reloaded; reset, start and read again. Pre-edit will blank unused memory before reading in the program.

Memory print and tape print routines are incorporated in the system tape. They are called into use by setting Alteration Switch 0916 ON and depressing the reset and start keys. A typewriter message will give instructions for next setting of 0916 (OFF to bypass memory print). The tape to be printed is selected by setting Alteration Switches 0911 thru 0914 in a binary representation of the units position of the tape unit desired, as:

<i>Alteration switch</i>	<i>Value if ON</i>	<i>Value if OFF</i>
0911	8	0
0912	4	0
0913	2	0
0914	1	0

For example, if 0912 and 0914 were the only switches ON, it would signify that tape 0205 would be printed, as $4 + 1 = 5$. Configurations which sum more than 9 are in error. Printing of the tape selected continues until a tape mark is sensed or operation is changed to manual. Tapes may be selected and printed successively but in any order, by changing the Alteration Switch configuration and depressing the start key each time. The return to system control 1 is effected by turning 0916 OFF, reset and start.

Pre-edit conversion

Two types of addresses are recognized by pre-edit. The basic address of a floating point data word is that of its highest (or right-hand) memory position. Pre-edit allocates memory in $(m + 2)$ modules, where m is the mantissa length. FLC and REG are the two operations which cause memory to be reserved this way.

The basic address of a PRINT pseudo-instruction, which is of variable length, is that of its lowest (or left-hand) memory position. $BADD =$ (the basic address of the previous instruction) + (the length of the previous instruction), since they are normally obeyed in order of ascending memory position.

When either REG or FLC is encountered by pre-edit, a test is made to see if the previous instruction was either REG or FLC. If not, (and a previous ORG falls in this category), the location counter leaves a blank preceding the entry to insure definition of a numeric field. If an initial origin is supplied in the program it will take precedence over the standard origin supplied by pre-edit, which follows immediately after the executive and loading routines.

The typewriter may operate during pre-edit to send error messages about system restrictions which have been ignored in coding. Each message is identified with the serial and symbolic location of the erroneous instruction. Some of these are for:

1. RPT or RWR tally > 99 .

2. Non-repeatable instruction following a RPT or RWR.
3. Actual address for 705 instructions TR and 00 TMT not ending in 4 or 9.
4. Infraction of rules for symbolic or actual location addresses.
5. Minus index limit for any register, or a converted limit $> (\text{memory}-10,000)$.
6. More than 2 HDG cards.
7. Problem overflows memory.
8. Non-PRINT or non-705 operation codes.
9. Attempting to increment non-indexable address (i.e. PAC1, PAC2, etc.)
10. ATR tally greater than 400.
11. Non-indexable entry tagged (i.e. PAC1, decimal location in FLO, etc.)

There may be instances when the programmer has a definite and legitimate purpose in ignoring these restrictions. Error messages do not necessarily indicate that revision must be made; they exist to warn the programmer to be certain that this was his true intent.

When a floating sub-routine symbol is coded, the pre-edit knows that the symbol has no assigned operation code number in the table of correspondence. The operation code for all floating sub-routines is assigned to it (this code comes from the last two digits of the address of the first instruction in the FSR area). Pre-edit automatically compiles the 705 instructions necessary to bring the proper sub-routine (if it exists on the library tape 0200) into the floating position in PRINT during the course of computation. Such a linkage is compiled only the first time that function is needed, or if another function has superseded it before it was to be used again. The criterion for compiling the linkage is thus change of requirement only. If only one non-standard sub-routine is used for a particular problem, the net effect is as though it were a permanent component of the executive routine in memory.

No floating sub-routines will be furnished with this manual. They are primarily the responsibility of the user, although IBM will distribute any routine contributed. The "tinkertoy" appendix in the supplement will show various means of extending this feature so that the programmer may specify the amount of memory he is willing to expend for floating sub-routines. Replacement would then be set up only if the desired sub-routine exceeded in size the amount of available specified memory left.

Summary—System operation

Tape Assignments 0200—System Tape 0202—Listing
 0201—Actual Program 0203—Symbolic (updated)

Function	Operation	Alteration Switches					
		0911	0912	0913	0914	0915	0916 ¹
INPUT	Card and tape 0202	ON	ON			OFF	OFF
	Card and tape 0203	ON	ON			ON	OFF
	Card	ON	OFF				OFF
	Tape 0202	OFF	ON			OFF	OFF
	Tape 0203	OFF	ON			ON	OFF
OUTPUT . . .	On-line printer listing ²	—	—		ON		
	On-line punched program ²	—	—	ON			
	Memory and tape print ³	8	4	2	1		ON-(ON)
	Memory print only ⁴						ON-ON
	Tape print only ⁵	8	4	2	1		ON-OFF
PROGRAM . .	Start key ⁶	(As required for subject program)					
	Start key						
PROGRAM . .	Card-loaded program	OFF	OFF	ON			OFF
	(Without pre-edit) Tape-loaded program	OFF	OFF	OFF			OFF

¹Alteration Switch 0916 must be OFF if re-entry to system is by reset and start, except as noted under memory and tape print instructions.

²These will be on tapes 0202 and 0201 respectively, regardless of settings.

³Reset-start. Start again after typed message. Memory print will occur first, then a tape print for each start until 0916 is turned OFF. Select tape units by binary representation, in 0911 thru 0914, of units digit of desired unit.

⁴Reset-start. Start again after typed message. Turn 0916 OFF, reset and start to return to system control 1.

⁵Reset-start. Turn 0916 OFF after typed message. Select tape unit by Alteration Switch combination. Selected tapes will print for each start until reset.

⁶Brings executive routine and subject program into memory to operate. After typed message and HLT 1111, set switches as required and depress start key.

Appendix I—Operation execution times

The execution times for certain operations are given here to indicate the general speed range for the PRINT I system, in running time. It should be noted that these times cannot reflect elapsed problem time, and that in general they bear the burden of flexibility and convenience. As the system is still in process, final times for other mantissa lengths than those shown here may be expected to vary. The final manual will contain a complete list of guaranteed execution times for all operations not associated with input-output equipment.

The times given here are for complete multi-address operation and include all interpretation and miscellaneous times. All times are given, in milliseconds, for a 10 digit mantissa system, except as noted for 8 digit.

	<i>Non-zero operands</i>		<i>Zero operands</i>	
	<i>Single execution</i>	<i>10 time average</i>	<i>Single execution</i>	<i>10 time average</i>
ADD, SUB	4.9	4.2	3.1	2.4
MPY, MMY	7.1	6.3	4.0	3.2
DIV, MDV	18.6	17.5	3.1	2.0
PMA, MPM	8.6	7.4		
MAD, MMA	8.8	7.6		
SQR	16.4 (8 digit)			
ART	26.9 (8 digit)			
EXE	20.1 (8 digit)			
EXD	18.0 (8 digit)			
SAC	25.7 (8 digit)			
LGD	13.9			
LGE	16.8			
ENT	2.2		TMT	1.9
LVE8		TAB, TNA	2.1
TRU8		XTP	1.1
TRZ, TNZ, TRP, TRM .	1.4		RPL	1.7
TRC	2.3		SRi	1.3
ATR	1.5		TXi, TNi	1.0
RPT, RWR	1.3			

Translation chart for non-indexable (non-repeatable) operations

	0283	0284	0285	0286	0287	0288	0289	0290	0291	0292	0293	0294	0295	0296	0297	0298	0299	0300	COMMENTS																
	0	4	This operation sacrificed for system control.																																
	0	9																																	
	1	4																																	
TRM	1	9	α				$\beta-2$				M	Tens position of $\beta-2$ is signed + for TRP and TRZ, signed - for TRM and TNZ																							
TNZ	1	9	x	\bar{x}	\bar{x}	x	x	x	\bar{x}	x	N																								
TRU	2	4																																	
RPT	2	9	$n-1$	i				j				k				$n-1$ is either \bar{x} or 0; for indefinite RPT.																			
RWR	3	4	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	‡	i, j and k follow the rules for SRI except = actual number only when asterisked.															
TN1	3	9	α				1	Increment				α = basic address (BADD) of the command to which transfer is made. Increment follows the rules for SRI.																							
TX1	3	9					2																												
TN2	4	4	x	x	x	x	1	x	x	x	x																								
TX2	4	4					2																												
TN3	4	9					1																												
TX3	4	9					2																												
RPL	5	4	$\alpha-9/11/13$				$\beta+2$				β = command basic address. If RPL is indirect for LAR 1 or LAR 2, the α position is replaced by 2044 or 2019, respectively.																								
XTP	5	9	$\alpha-1$				$\beta-1$				α and β are basic addresses of data words.																								
ATR	6	4	α				i				β				tally				i and j are zoned in the 10s position for count up to 399, in ADM collating sequence.																
WLi	6	9	0 $\bar{0}$ or $\bar{0}$ 0				LC+1				tally				unit				s is the spacing control character. u is 4 for tape, 5 for printer. UNIT is 20i or 400, with units pos. zoned - for triple space, + for none, single or double. Line count (LC+1) is $\bar{00}$ if not specified.																
WHi	6	9	(if not specified)				x \bar{x} 0 0				0 0				x 0 \bar{x}				u s																
BST	7	4	i 3 0 0 0				D n n h																												
RWt	7	4					B 0 0 A																												
IMI	7	4					A																												
CD punch	7	9	0 $\bar{0}$ $\bar{0}$ 0 3				0 0				R 9																								
D reader	7	9	x \bar{x} \bar{x} x				1				Y 4																								
SR1	8	4	- limit				‡				set to				set = f(first position), - limit = f(second position). Both are unsigned true (or 40,000 complements) products of (number) times the (word length).																				
SR2	8	9	x x x x				x x x x																												
SR3	9	4																																	
LVE	9	9	1	α				α is first following 705 command location if not specified.																											

Translation chart for indexable (repeatable) operations

	0283	0284	0285	0286	0287	0288	0289	0290	0291	0292	0293	0294	0295	0296	0297	0298	0299	0300	COMMENTS																																																																																																								
ADD	0	4	$\alpha - 9/11/13$				α_i	β_i	γ_i	$\beta - 9/11/13$				$\gamma - 9/11/13$				H																																																																																																									
SUB	0	4	↓				↓			↓				↓				Q																																																																																																									
MPY	0	9																x		\bar{x}	x	x	x	x	x	x	\bar{x}	x	x	x	x	x	x	H																																																																																									
MMY	0	9																↓																	Q																																																																																								
DIV	1	4																																	H																																																																																								
MDV	1	4																																	Q																																																																																								
MAD	1	9																																	H																																																																																								
MMA	1	9																																	Q																																																																																								
PMA	2	4																																	H																																																																																								
MPM	2	4																																	Q																																																																																								
SAC	2	9																																	↓				↓			↓				↓																																																																													
SQR	3	4																																																x	x	0	↓				0																																																																		
LGD	3	9																																																0																																																																									
LGE	3	9																																																1																																																																									
EXD	4	4																																																0																																																																									
EXE	4	4	1																																																																																																																								
ART	4	9	0																																																																																																																								
(FSR)	5	4	0																																																																																																																								
TMT	5	9	0																																																																																																																								
TAB TNA	5	9	↓																	s	s is $\alpha +$ sign for TAB, $\alpha -$ sign for TNA																																																																																																						
WCD†	6	4	x	\bar{x}	\bar{x}	\bar{x}	x	t	α	β_i	$\alpha - 9/11/13$				x	\bar{x}	x	x	t	t = \bar{x} for (TM)(WCD + WT _i), = 0 for RT _i + RCD + (TM)(WCD + WT _i)																																																																																																							
RCD†	6	9	↓																	0	0	0	0	t																																																																																																			
	6	9																		↓																														$\beta + 1$							↓																																																																		
	7	4																																																↓																	↓																																																								
	7	9																																			↓																																		$\Delta(\text{word length}) + 19/21/23$				↓																																																
TSC	8	4																																																																					\bar{x}	\bar{x}	x	x					0	↓			$\beta - 9/11/13$				$\gamma - 9/11/13$				A																																
TRC	8	4																																																																					α								0				x	x	↓				↓				1																														
TRE	8	9																																																																					x	\bar{x}	\bar{x}	x					x				x	\bar{x}									x	x	x	\bar{x}	x	x	↓				M-L or M+R																				
FLO	9	4																																																																					α								0				x	0									$\beta - 9/11/13$				N	\bar{x}					x	\bar{x}	↓				written: FLO, α units, N, R or L n, β , β index L or R < 80 N ≤ 2 mantissa lengths														
FXP	9	9																																																																					$\alpha - 9/11/13$								x				\bar{x}	0									F	TW+265	D+1	D+W-M+1	↓						command is written: FXP α , α index, TW, wW, dD, F																				
FPR	9	9																																																																					x	\bar{x}	x	x					x				\bar{x}	x									\bar{x}	x	\bar{x}	x							\bar{x}	x					\bar{x}	↓													

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14019	1	1	10404	10434	10369	10359	10909	10939	10974		
12479	10494	12854	13064	13974	12944	10784	10819	10849	10289		
11314	11324	11379	11349	11339	10534	10529	10529	10529	10529		
10529	10529	12574	1	1	1	11974	11964	11124	12244		
00070	00090	00010	00011	00014	00017	00018	000A	(12):(10)	PAC2	PAC1	
PAC1	(10):(12)	C	10200	00000	00000	00000	00000	Z	0HA	STANDARD COMMAND POSITION	
BCP	008C	000	000	000	000	000	000	000	000	000	
100	U0249	90269	RPT U0309	90289	80T/0	80TJ4	80TA8	802S2	10324		
TRP, M, E, NE	T0291	80BR3	M0449	70DK5	H	0464	U0331	902Y5	10329	70DN5	
H	0434	802/4	1032D	-m-1	00RD	09999	99999	99999	19191	oper	
U0511	902Y9	U	9	-	12564	GENL 3-2	802/8	U0561	902Y5	U0581	90222
70NF9	U1920	9	130		U1924	90269	U	91R20	QOL06	NOLB4	
60306	60VW4	60VQ4	10559	INDEXING	80B91	N0G09	80KY9	N00V9	700U8	80X8	
60588	80KZ0	N00Y4	700X3	80X8	60S95	80KZ1	N0P9	700Z8	80X8		
60599	70PA4	101	R ₁	R ₁ limit	R ₂	R ₂ limit	R ₁ + R ₂	00000	R ₃		
R ₃ limit	R ₁ + R ₃	0009	R ₂ + R ₃	0006	R ₁ + R ₂ + R ₃	SRI	U0739	90729	U0759	90749	
807W8	U0719	10879	SR2	U0739	90719	80X48	807V8	U0729	10874	SR3	
90719	80X28	807T8	U0749	70X68	707X8	90744	90289	40LG4	L0939		
K0974	TR1, TX1	80223	607/8	607V8	607S3	80PS0	10964	TR2, TX2	80223	607S8	607W8
607T3	80PT0	607T8	11004	TR3, TX3	80223	607U8	607V8	607W8	607V3	80PV0	
607X8	402Q9	L0434	K0464	400V8	K0464	10434	ENT	11044	703T4	807X3	
603T4	800A8	80005	80003	80001	80001	80010	80004	80004	80004	80004	
80004	80002	H02Q2	10329	FLO	U1156	902Y5	H0KW0	80KI7	71JE4	P0KH1	
800	8	71954	G1229	X1294	71KC4	M1JI4	P0KY2	N1209	G0KI9		
11214	80K01	F0KE4	80225	712V4	F1KT0	00	70252	T1RV4	60KV2		
U	90K45	QOL06	NOL14	60306	61/V9	60SR5	11134	P0KH2	1117D		

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1300	A A A B B B D D D H		ARITHMETIC T 1 4 5 0	1 1 3 6 9	T 1 5 4 0	6 1 4 6 0	1 1 3 6 4	T 1 4 6 0	1 1 3 5 9	T (0 0 1 0)
1350	6 1 4 6 0	6 1 5 4 0	6 1 4 5 0	6 1 4 4 0	1 1 3 8 4	T 1 4 4 0	U 1 4 2 1	9 0 2 2 2	U 1 7 2 1	9 0 2 2 6
1400	U 1 4 2 6	9 0 2 Y 5	9 0 L $\frac{+}{-}$ 0	U 1 9 2 0	9 -	9 -	1 9 2 7	H 1 J $\frac{+}{-}$ 0 H	A 1 8 0 9	G 1 R B I
1450	1 1 5 4 I	U 1 9 2 $\frac{+}{-}$ 0	1 1 4 7 4	9 1 R 3 0	9 0 K 4 5	N 1 5 4 4	4 1 9 K 0	K 1 5 3 4	V 1 9 2 7	C 0 0 0 7
1500	X 1 5 1 9	C 0 0 0 A	1 1 5 2 4	P O K H 2	G 1 R B 9	1 1 5 4 4	H 1 9 2 7	8 1 R B B	1 1 6 6 9	N 1 7 8 4
1550	4 1 9 L 0	K 1 6 6 9	P 1 R C 9	4 0 L $\frac{+}{-}$ 0 3	K 1 7 7 9	7 1 \emptyset B 9	7 1 \emptyset E 4	M 1 \emptyset A 4	B 0 $\frac{+}{-}$ 0 0	F 1 9 2 7
1600	H 1 9 3 7	1 1 6 2 4	U 1 9 2 0	9 1 R 3 0	B 0 0 0 9	D 0	G 1 9 2 7	N 1 6 7 9	G 0 K C 0	X 1 7 6 4
1650	C 0	C 0 0 0 1	G 1 R C 9	X 1 \emptyset I 4	M 4 $\bar{0}$ E 9	U 0 2 4 9	9 0 2 6 9	1 1 7 0 4	F 0 2 5 2	F O K E 4
1700	Q 0 L $\frac{+}{-}$ 0 6	N 1 P B 4	4 0 S F 8	L 1 7 4 4	U	9 0 K 4 5	N 3 K B 4	6 1 X B 4	6 1 U S 9	6 1 U K 4
1750	6 0 3 $\bar{0}$ 6	1 1 4 1 9	D 0 0 0 1	P O K H 2	1 1 6 4 9	M 1 P I 9	U 0 2 4 5	9 1 R 3 0	1 1 7 0 4	G 1 R C 9
1800	1 1 6 6 9	N 4 0 3 9	4 1 9 L 0	K 1 6 7 9	F 1 9 2 7	C 0 0 0 3	F 1 9 5 4	H 0 4 8 3	W 1 9 5 4	F 1 9 5 4
1850	Q 1 9 5 4	V 1 9 2 7	C 0 0 0 3	G 0 2 7 2	V 1 9 3 7	E 0 0 0 9	V 1 9 5 4	X 1 8 9 4	E 0 0 0 4	X 1 9 1 4
1900	E 0 0 0 1	G 0 K H 2	P 1 R B 9	1 1 6 6 D	TEMPORARY STORAGE					
1950	TEMP. STORAGE		TRC, TRR, TSC 8 0 N 2 5	1 1 9 7 9	8 0 L U 0	7 2 $\bar{0}$ X 0	U 2 1 4 5	9 0 L 0 0	8 0 S 9 5	7 2 $\frac{+}{-}$ 4 4
2000	U 2 0 1 6	9 0 2 2 6	U 1 9 3 6 9	-	H 1 9 4 5	G 0 3 5 2	7 1 9 3 5	U 1 9 2 3 9	-	H 1 9 3 2
2050	G 0 3 5 2	7 1 9 2 2	H 1 9 3 0	P 1 9 4 3	2 1 3 9	8 2 $\frac{+}{-}$ 4 4	U 2 4 4 0	9 1 R 2 3	Q 0 L $\frac{+}{-}$ 0 6	N 3 K B 4
2100	M 2 J A 4	6 0 3 $\bar{0}$ 6	6 2 $\frac{+}{-}$ M 4	8 0 T A 8	N 2 $\frac{+}{-}$ C 9	6 2 $\frac{+}{-}$ A 9	1 2 0 1 4	U 2 4 3 0	9 1 R 2 3	1 2 2 2 4
2150	4 1 T M 9	L 2 1 7 9	8 1 T M 9	7 2 $\frac{+}{-}$ 4 4	1 2 0 3 9	6 0 S 8 8	7 2 $\frac{+}{-}$ 1 9	8 0 S 8 8	7 2 S 0 4	B 0 0 2 0
2200	B	7 0 2 5 4	6 0 3 $\bar{0}$ 6	1 3 2 2 4	9 1 R 3 6	8 0 K G 8	7 0 L $\frac{+}{-}$ 0 6	1 0 4 3 4	CAD, FPR U 2 2 8 6	9 0 2 Y 5
2250	H 0 8 9 6	7 2 B 9 4	G 0 B 9 8	4 3 $\frac{+}{-}$ 1 2	K 4 0 7 9	7 2 D 0 4	U 1 9 2 0 9	-	U 3	9 0 K S 7
2300	U 2 3 9 2	9 0 4 X 0	6 0 S R 6	H 0 K I 3	G 1 R B 9	M 2 L C 9	6 2 L I 4	G 0 K I 8	G 0 M G 2	7 2 L I 9
2350	M 2 L G 9	T O K Z 0	6 0 K Z 0	6 2 3 R 5	Q 0 2 Q 2	P O L 0 0	M 4 $\bar{0}$ H 9	H 1 9 2 7	B 0	0
2400	5 3	Q 0 L $\frac{+}{-}$ 0 6	N 3 K B 4	6 0 3 $\bar{0}$ 6	5 2 S Y 9	1 2 2 5 D	ARG1		ARG2	
2450	ARG2 / E		ERROR ROUTINE U 4 2 4 1	9 2 X 5 1	1 4 2 0 4	H 0 2 8 8	M 2 4 9 9	7 2 4 9 4	8	7 0 2 8 8
2500	8 0 2 2 2	7 2 5 V 4	7 2 5 S 9	8 1 6 V 9	6 2 5 S 9	T	M 2 5 4 4	1 2 5 5 4	8 0 7 W 3	6 0 2 Y 8
2550	U	9 0 2 Y 5	8 0 2 / 1	1 0 3 2 4	RTI, WFL 8 1 K Q 3	T 0 2 8 9	8 0 L $\frac{+}{-}$ 0	7 2 \emptyset V 4	7 2 P Y 9	U 2 7 0 1

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RTI, WTL 9 0 2 2 2	T 2 Q / 5	T 2 P U 5	M 2 6 2 9	6 2 P U 5	T 2 6 5 4	M 2 6 4 9	6 2 Q / 5	8 0 M L 8	7 2 P 0 0	
2 0 2 0	3 0 0 0 0	8 0 S 9 9	7 2 W 8 4	7 2 W 8 9	7 2 X 1 9 8		U	9 0 P W 4	B 0 0 0 3	
	Q 0 L 0 6	I 2 7 5 9 7		N 2 P D 9	6 2 X 4	6 0 S R 9	6 0 3 0 6	1 2 6 6 4	3 0 0 0 1	
1 3 2 2 4	0 2 8 0 4	2 0 9 0 2	0 2 7 7 9	1 4 1 3 9	X 2 7 8 9	1 4 1 4 9	2 0 2 0	3 0 0 0 4	1 2 7 0 4	
3 0 0 0 0	N 2 Q A 9	1 4 2 6 9	3 0 0 0 1	1 0 4 3 4	TMT, TAB, TNA 8 0 K Z 6	N 0 N Y 4	T 1 9 2 7	6 1 R S 7	1 0 5 8 4	
ATR 8 0 K I 0	4 0 K I 8	L 2 8 7 4	1 2 9 0 4	B 0 0 6	8 0 B Z 6	U 0 2 9 1	9 0 B Y 5	7 0 B Z 0	9 0 K F 4	
8 0 K A 0	6 0 K I 8	U 2 9 2 1	9 0 3 T 1	U	9 0 B H 3	1 0 4 3 4	5 blanks	RCB, WCD (MNH-TAB) U 2 9 6 7	9 0 S 8 9	
U 2 9 9 9	9 0 K Z 3	H 1 A 8	2 0	3 5 0 9	I 2 9 8 9	1 0 4 6 4	0 0 4 3 4	2 0 9 0 2	0 3 0 0	
1 4 1 1 9	2 0 3 0 0	3 8 5 0 5	X 2 I X 4	1 4 1 2 9	SAC 1 6 0 5 9	SQR 1 3 5 9 4	LGE, LGB 1 4 4 7 4	EXE, EXD 1 4 8 7 4	ART 1 5 4 6 9	
1 FSR	TMT 1 2 8 2 9	WLL, WRL 8 0 K I 0	6 0 2 R 2	U 3 0 8 1	9 0 3 T 1	U	4 0 K I 2	K 3 1 0 9	8 1 J 0 8	
7 0 K I 2	9 0 B H 3	L 0 4 3 4	H 0 2 9 5	7 3 1 5 9	7 3 2 4 9	U 3 2 5 4	9 0 K Z 9	H 1 A 8	H 0 B 9 8	
7 3 A 6 4	2 0	R 3	I 3 2 3 4	U 3 3 8 7	9 0 L 0	U 3 2 6 5	9 0 L 0	M 3 B 1 4	B 0 0 2 6	
9 2 I L 5	X 3 2 0 4	M 3 2 2 4	R 2 4 5 8	8 0 2 S 6	1 0 3 2 4	2 0 9 0 2	0 3 2 4 9	1 4 0 9 9	2 0	
3 0 0 0	X 3 A W 4	1 4 1 0 9	LINE IMAGE							‡
HEADING IMAGE										
CARD IMAGE										
F 1 9 3 0	C 0 0 0 1	F 1 9 2 9	Q 1 9 2 7	N 0 5 7 4	M 4 0 4 9	H 1 R T 0	N 3 0 X 4	M 3 0 V 4	1 3 6 5 9	
6 1 9 K 9	8 1 J / 1	B 0 0 0 9	1 3 6 7 9	D 0 0 0 1	F 1 9 3 9	7 1 R T 0	C 0 0 0 5	F 1 9 5 3	C 0 0 0 2	
8 0 L H 0	U 3 7 2 3	9 1 0 C 7	6 3 P B 4	4 3 9	K 3 7 1 9	U 3 7 4 8	9 3 P B 3	U 1 9 4 0	9 3 R	
Q 1 9 4 3	V 1 9 5 3	C 0 0 0 2	G 1 9 4 6	F 3 8 9 8	Q 1 9 3 9	C 0 0 0 1	W 3 8 9 8	T 3 Q R 8	G 3 9 0 0	
F 1 9 4 5	H 1 5 8 3	V 1 9 4 5	C 0 0 0 1	F 3 9 0 6	V 3 9 0 6	C 0 0 0 1	G 1 9 3 9	B 0 0 0 6	D 0 0 0 5	
W 1 9 4 5	T 3 R 6	P 3 9 1 0	E 0 0 0 1	X 3 8 8 4	1 0 5 8 4	7 1 9 2 7	6 1 R S 7	1 0 5 8 D	0	

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3900	0	0	0	0	0	1	4.A	0	6	0	0	2	3.B	0	7	H	0	7	2.B	1	1	0	1	7	1.D	1	7	D	2	9	1.0	2	4																							
3950	G	5	9	0	H	3	0	D	9	9	0	F	4	0	I	R	U	3	9	9	4	9	0	K	Y	5	9	0	B	Q	6	H	0	B	Z	3	2	0	2	0	3															
4000	P	0	B	Y	2	N	0	D	W	4	1	3	9	9	9	SYSTEM	2	0	2	0	0	3	0	0	0	2	Y	0	0	0	0	1	0	0	0	4	8	0	2	A	0	1	2	4	6	4	8	0	0	A	9					
4050	1	4	1	6	4	8	0	1	E	2	1	2	4	6	4	8	0	9	F	0	1	2	4	6	4	8	0	2	0	3	1	2	4	6	4	8	0	3	H	0	1	2	4	6	4	8	0	2	0	7						
4100	1	2	4	6	4	8	0	1	E	1	1	2	4	6	4	8	1	2	0	1	1	4	1	7	9	8	1	2	0	2	1	4	1	7	9	8	0	1	0	2	1	2	4	6	4	8	1	2	0	4						
4150	1	2	4	6	4	8	1	8	0	2	U	4	2	4	1	9	2	V	6	6	1	4	2	0	4	U	4	2	4	1	9	2	Z	8	1	1	4	2	0	4	U	4	2	4	1	9	6	W	3	6						
4200	7	2	4	E	7	U	2	4	5	0	9	0	T	3	1	T	2	4	5	1	T	2	4	5	2	2	0	5	0	0	R	2	4	5	0	J	0	0	0	1	1			SYSTEM	8	0	4	0	2							
4250	1	4	1	6	4	8	0	6	0	2	1	4	1	9	4	8	1	1	B	3	1	2	4	6	4	2	0	1	0	0	0	4	3	1	4	J	0	1	0	0	A	4	3	3	4	2	0	2	0	1						
4300	3	0	0	0	4	1	4	3	3	9	J	0	1	0	1	5	6	9	8	9	B	0	0	2	B	0	0	0	4	2	0	1	0	0	Y	4	3	9	0	I	4	2	7	9	8	4	4	4								
4350	N	4	4	9	7	4	3	X	4	U	4	3	7	6	9	4	3	R	9	B	0	0	0	U			9	4	U	0	5	1	4	3	3	9																				
4400																																																								
4450																																																								
4500	V	4	8	4	5	P	4	8	5	8	7	4	5	3	4	7	4	5	3	9	8	3	1	6	9	6	4	E	3	4	G																									
4550	X	4	4	9	4	B	0	0	0	8	F	1	9	2	7	F	1	I	T	9	Q	2	8	5	8	V	1	9	2	7	E	0	0	0	5	G	4	7	4	0	V	1	9	2	7	E	0	0	0	6						
4600	G	4	7	4	7	V	1	9	2	7	E	0	0	0	7	G	4	7	5	5	V	1	9	2	7	E	0	0	0	7	P	1	9	3	9	F	1	9	3	9	H	1	9	2	9	D	0	0	0	9						
4650	G	1	9	3	9	E	0	0	0	1	8	0	K	Z	6	N	4	0	Y	4	V	4	8	6	8	E	0	0	0	9	B	0	0	1	1	N	0	5	7	4	8	0	0	C	2	X	4	7	2	4						
4700	E	0	0	0	3	F	1	9	2	7	F	1	R	B	9	1	0	5	8	4	D	0	0	0	1	P	O	L	H	8	1	4	6	9	9																					
4750	4	2	9	3	9	M	5	E	7	4	0	3	6	2	6	9	0	3	F	5	5	6	3	0	2	5	0	A	2	G	4	3	1	3	6	3	7	6	D	2	B	3	4	2	4	2	2	6	8	A						
4800	1	H	2	5	5	2	7	2	5	0	E	1	E	1	7	6	0	9	1	2	5	I	1	C	1	1	3	9	4	3	3	5	B	1	B	0	7	9	1	8	1	2	4	F	1	A	0	4	1	3						
4850	9	2	6	8	E	4	7	4	F	2	3	0	2	5	8	5	0	9	C																																					
4900	E	0	0	0	8	H	1	I	S	9	P	5	C	Z	9	M	4	A	V	9	G	4	H	U	5	M	4	I	T	9	1	5	2	8	9	P	0	B	W	2	7	4	I	U	9	C	0									
4950	B	0	0	1	0	F	1	9	2	9	B	0	0	0	8	T	1	R	S	9	6	1	R	S	1	6	1	R	S	9	H	1	I	S	1	4	3	0	Z	5	K	4	1	5	9	M	5	0	2	9						
5000	G	5	4	0	8	B	0	0	0	8	F	1	9	2	9	H	5	D	V	9	6	1	I	S	1	8	1	R	S	2	7	5	0	U	4	7	5	J	Z	4	Q	5	3	9	V	5	4	1	6							
5050	G	1	9	2	9	B	0	0	0	8	V	5	4	2	4	C	0	0	0	7	B	0	0	0	8	F	1	9	2	9	C	0	0	0	7	V	4	8	4	5	G	5	4	6	3	7	5	1	9	9						
5100	G	0	3	3	8	7	5	1	1	4	Q					G	1	9	2	9	F	1	9	2	9	V	5	3	8	0	C	0	0	0	7	G	5	4	3	8	V	1	9	2	9	C	0	0	0	6						
5150	G	5	3	8	8	V	1	9	2	9	C	0	0	0	8	G	5	4	4	7	V	1	9	2	9	C	0	0	0	8	G	5	4	0	8	F	1	9	3	0	H	1	3	0	V											

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5200	EXEC AD											V 1 9 3 0	C 0 0 0 2	B 0 0 1 0	H 5 C Z 6	X 5 2 5 4	G 1 I S 1	F 1 I S 9	E 0 0 0 2	F 1 9 2 7	1 0 5 8 4				
5250												P 5 C Z 3	D 0 0 0 1	1 5 2 2 4	E 0 0 0 7	Q 5 C Z 3	6 1 I S 9	1 4 9 0 9	U 1 9 2 0	9 5 M 4 8	1 0 5 8 D				
5300												1 0 E	0 4 8 7 9 0 1	F 1 1 F	1 4 8 4 2 0 0 A	1 2 H	2 4 6 8 6 0 0 H	1 4 B	3 5 0 6 5 6 8 G	1 5 G	4 5 1				
5350												0 7 5 6 B	1 7 C	5 4 8 1 2 1 4 A	1 9 B	6 5 2 3 2 5 1 I	4 1 6 G	5 0 0 0 0 0 0 0	† † †	0 0 0 A A A B B B C					
5400												1 0 0 0 0 0 0 0 0	†	3 0 1 0 3 0 0 0	2 3 0 2 5 8 5 A	4 3 4 2 9 4 4 H	1 6 6 6 8 H	0 9 9 9 9 9 9 9 9 9	I	1 0					
5450												0 0 0 0 0 0 0 A	0 J	5 3 0 B	ART										
5500												K 5 8 9 4	4 0 2 A 0	K 5 8 6 4	M 5 5 E 9	B 0 0 0 9	7 5 5 C 4	C 0 0	B 0 0 0 8	H 0 E Z 3	F 1 I U 4				
5550												1 5 7 2 4	7 5 5 F 4	D 0 0	C 0 0 0 6	B 0 0 0 3	U 5 5 9 6	9 6 Z 4 6	8 0 S 2 2	6 5 V 9 9 4					
5600												K 5 5 9 4	8 5 V 9 9	G 3 Z 3 9	7 5 W 2 9	B 0 0 1 4	8 5	7 1 9 4 4	H 1 9 3 4	V 6 9 0 8	C 0 0 0 2				
5650												F 1 9 5 3	7 5 6 F 9	H 5 4 0 8	C 0 0	G 1 9 5 3	F 1 9 5 3	Q 1 9 3 4	D 0 0 0 6	7 5 6 I 9	C 0 0				
5700												G 6 9 0 8	B 0 0 0 9	D 0 0 0 8	W 1 9 5 3	F 1 9 5 3	V 1 9 5 3	C 0 0 0 8	F 6 9 0 8	H 6 0 2 0	V 6 9 0 8				
5750												C 0 0 0 5	G 6 0 2 7	V 6 9 0 8	C 0 0 0 6	G 6 0 3 7	V 1 9 5 3	C 0 0 0 8	G 1 9 4 4	N 0 5 8 4	H 5 D V 7				
5800												X 5 8 4 9	C 0 0 0 2	F 6 9 0 8	F 1 I S 9	T 1 I S 7	M 5 H T 9	Q 6 9 0 8	F 1 9 2 7	1 0 5 8 4	P O B Y 2				
5850												D 0 0 0 1	1 5 8 0 4	M 5 8 7 4	1 5 5 2 4	B 0 0 / 4	U 1 9 3 1	9 6 0 Z 4	1 5 6 3 9	M 5 9 0 4	1 0 5 8 4				
5900												H 5 D V 7	H 6 0 4 5	1 5 8 1 4	0 2 7	0 1 C	0 1 2 9 2 7 5 0 0 D	0 5 8	0 4 A	0 3 8 9 0 9 7 2 3 A	1				
5950												0 0	0 7 G	0 6 5 6 1 7 8 7 1 H	1 7 3	1 3 †	0 9 1 5 1 0 0 7 0 A	3 7 3	2 4 A	1 1 7 7 4 7 9 2 6 C					
6000												9 9 9	7 6 †	1 4 3 9 9 6 8 9 3 A	1 9 5 G	3 3 3 2 9 6 M	0 9 9 9 9 9 9 9 2 B	1 5 7 0 7 9 6 C	5 9 0 0						
6050												7 2 9	SAC												
6100												H 1 9 2 7	M 6 1 1 9	Q 1 9 2 7	D 0 0 0 3	C 0 0	B 0 0 1 1	V 6 8 7 7	E 0 0 0 8	B 0 0 0 9	F 1 9 3 8				
6150												H 6 8 8 6	P 1 9 3 8	M 6 2 2 4	G 6 8 9 5	M 6 1 9 9	H 1 9 3 8	P 6 8 3 5	B 0 0 0 9	1 6 2 4 4	H 6 8 8 6				
6200												P 1 9 3 8	8 6 P U 4	7 6 † T 0	1 6 2 4 4	P 6 8 9 5	M 6 2 3 9	1 6 1 9 9	H 1 9 3 8	V 1 3 0 6	B 0 0 1 0				
6250												F 1 9 3 9	U 6 B 8 2	9 6 † 5 0	H 6 H 9 8	C 0 0 0 8	6 6 B 8 4 4 6	K 6 2 7 9	L 6 2 7 9	U 6 C 1 2					
6300												9 6 B 8 2	B 0 0 1 9	8 6	7 1 9 5 9	H 1 9 3 9	M 6 3 4 9	Q 1 I S 7	F 1 I S 7	Q 1 9 3 9	P 1 9 5 1				
6350												E 0 0 0 1	B 0 0 0 8	F 1 9 3 9	V 1 9 3 9	E 0 0 0 8	F 1 9 5 1	H 1 3 0 9	V 1 9 5 1	E 0 0 0 5	G 6 8 5 9				
6400												V 1 9 5 1	E 0 0 0 5	G 6 8 6 8	V 1 9 3 9	E 0 0 0 8	F 1 9 3 9	H 6 8 4 7	V 1 9 5 1	E 0 0 0 6	G 6 8 5 4				
6450												V 1 9 5 1	E 0 0 0 6	G 5 4 0 8	F 1 9 5 1	H 1 9 5 4	V 1 9 5 1	E 0 0 0 2	F 6 9 0 8	H 1 9 5 7	V 1 9 3 9				

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6500	^{SAC} E 0 0 0 2	G 6 9 0 8	N 6 6 8 9	H 2 B V 2	X 6 6 5 9	F 1 I S 9	C 0 0 0 2	H 1 I S 7	M 6 E V 9	F 6 9 0 8			
6550	Q 6 9 0 8	F 1 9 2 7	H 1 9 5 4	V 1 9 3 9	E 0 0 0 2	F 6 9 0 8	H 1 9 5 7	V 1 9 5 1	E 0 0 0 2	P 6 9 0 8			
6600	N 6 7 0 4	H 2 B V 2	X 6 6 7 4	C 0 0 0 2	F 1 9 3 7	F 1 I T 9	1 6 6 4 4	1 6 9 1 4	Q 1 9 3 7	F 1 9 3 7			
6650	1 6 6 3 9	D 0 0 0 1	P 5 C Z 3	1 6 5 2 4	D 0 0 0 1	P 5 C Z 3	1 6 6 1 4	U 1 9 2 0	9 0 K 6 5	1 6 5 6 4			
6700	U 1 9 3 0	9 0 K 6 5	1 6 6 3 9	M 4 2 5 9	B 0 0 0 0	1 6 1 2 9	0 0 0 0 0	0 0 0 0 0	⁺ 0 0 0	⁺ 1 0 0	⁺ 0 0 1		
6750	0 1 8 0 6	6 8 9 4 A	0 2 H 0 9	F 0 3	0 4 0 9	6 6 5 5 3 0	⁺ 0 6 0	⁺ 0 8 0	⁺ 0 5	0 5 9 0	3 3 4 7 A	0 8	
6800	⁺ 0 0 6 0	⁺ 0 7	0 8 1 9	3 3 1 0 5 I	0 9 F	0 2 H 0 9	1 0 0 0	0 0 0 0 0 0 0	⁺ 0	⁺ 1 0 0	⁺ 0 0 0	⁺ 9 1 2 5 3 B	1 2
6850	3 3 6 9 Q	6 4 5 9 P	1 5 7 0	7 9 6 3 G	1 5 9 1	5 4 9 4 C	5 0 0 0	0 0 0 0 0 0	⁺ 0	2 5 0 0	0 0 0 0 0	⁺ 0 1 I	
6900	WORK AREA		^{SAC} 8 0 2 S 2	U 6 9 2 6	9 0 2 Z 6	U	9 1 R 3 0	6 6 Z B 9	1 0 5 8 4				

ENTER ROUTINE

Y-10 SET 0004 01		THESE 3 COMMANDS	6
Y-05 LOD Y-05 01		COMPILED BY THE	6
Y TR 1039		PRE-EDIT ROUTINE	2
1039 TRA 1044			2
1044 UNL 0334 01		BADD-6 ZONED FOR ASU 01	6
1049 LOD 0773 01	+0006		6
1054 ADM 0334 01		BADD ZONED FOR ASU 15	6
1059 SET 0018 15			20
1064 SET 0005 14			7
1069 SET 0003 12			5
1074 SET 0001 10			3
1079 SET 0001 09			3
1084 SET 001 08	0/2/4	DIFFERENT FOR 20 DIGITS	12,14,16
1089 SET 0004 07			6
1094 SET 0004 06			6
1099 SET 0004 05			6
1104 SET 0004 04			6
1109 SET 0002 03			4
1114 RAD 0282 02	1		3
1119 TR 0329		TO FIRST COMMAND	2

FETCH AND SUB-ROUTINE SWITCH

324 ADM 0334 01		NEW BADD EQUAL OLD PLUS LENGTH	6
329 RCV 0283		MOVE VARIABLE LENGTH	2
334 TMT BADD 15		COMMAND TO STD. POSITION	20
339 RSU 0284 11	YY	40 CODES 04 BY 5 TO 99	4
344 TRP 0624 11		ADDR. IS OPTIONALLY 0634	2
349 UNL 0354 11	YY	ACTUAL PLUS OP, NON-INDEXABLE	4
354 TR 00YY		YY VARIES 04 TO 99	2

INDEXING

624 LOD 0291 12	XXX	TEST FOR ANY INDEXING	5
629 TRZ 0709 12			2
634 LOD 0289 09	X	ALPHA INDICATOR 0 TO 7	3
639 TRZ 0659 09			2
644 UNL 0648 09			3
649 LOD 0708 04		CONTENTS OF INDEX REGISTER	6
654 ADM 0288 04		INDEX FUNCTION OF ALPHA	6
659 LOD 0290 09	X	BETA INDICATOR	3
664 TRZ 0684 09			2
669 UNL 0673 09			3
674 LOD 0708 04		CONTENTS OF INDEX REGISTER	6
679 ADM 0295 04		INDEX FUNCTION OF BETA	6
684 LOD 0291 09	X	GAMMA INDICATOR	3
689 TRZ 0709 09			2
694 UNL 0698 09			3
699 LOD 0708 04		CONTENTS OF INDEX REGISTER	6
704 ADM 0299 04		INDEX FUNCTION OF GAMMA	6
709 UNL 0714 11			4
714 TR 01YY		YY VARIES 04 TO 99	2

CONDITIONAL TRANSFER COMMANDS TRZ,TNZ,TRP,TRM

404	SGN	0291	00		STRIP INDICATOR SIGN	4
409	LOD	0293	14	XXXXX	BETA ADDRESS AND OP CODE	7
414	TRP	0449	00		TRANSFER TO TRP/TRZ TEST	2
419	UNL	0425	14		INSERT OP CODE AND BETA-2	7
424	RAD	00		BETA-2	MANTISSA OF BETA	10,12,14
429	[M/N]	0464	00		TO NEXT COMMAND IF PLUS OR 0	2

UNCONDITIONAL TRANSFER COMMAND TRU

434	RCV	0331			FIRST STEP OF TRU. REPLACE	2
439	TMT	0285	01		BADD BY ALPHA	6
444	TR	0329			NEXT COMMAND, BYPASS LENGTH	-4
449	UNL	0455	14		INSERT OP CODE AND BETA-2	7
454	RAD	00		BETA-2	MANTISSA OF BETA	10,12,14
459	[M/N]	0434	00		TO ALPHA IF PLUS OR 0	2
464	LOD	0214	01	0011	LENGTH FOR TRZ,TNZ,TRP,TRM	6
469	TR	0324			TO NEXT COMMAND IN SEQUENCE	2

EXTRACT POWER COMMAND XTP

494	RCV	0516			SET UP TMT FOR	2
449	TMT	0285	01		POWER OF ALPHA	6
504	RCV	0511			SET UP RCV FOR	2
509	TMT	0289	01		POWER OF ALPHA	6
514	RCV			BETA-1	DUPLICATE POWER OF	2
519	TMT	11		ALPHA-1	ALPHA IN BETA	4
524	TR	2564			TO NEXT COMMAND VIA RPL	2

GENERAL SUB-ROUTINE HOUSEKEEPING

529	LOD	0218	01	0014	LENGTH FOR SUB-ROUT. COMMANDS	6
534	RCV	0561			SET UP TMT TO FETCH	2
539	TMT	0285	01		CONTENTS OF ALPHA	6
544	RCV	0581			SET UP RCV TO STORE	2
549	TMT	0292	01		RESULT IN BETA	6
554	UNL	0569	11	29 - 64	SET SECONDARY OP SWITCH	4
559	RCV	1920			MOVE CONTENTS OF ALPHA TO	2
564	TMT	08		ALPHA-9/11/13	FIXED WORKING POSITION	12,14,16
569	TR	30YY			TO SPECIFIC ROUTINE	4
574	RCV	1924			INSERT ZERO	2
579	TMT	0269	00		FOR RESULT	3
584	RCV			BETA-9/11/13	STORE RESULT	2
589	TMT	1920	08		IN BETA	12,14,16
594	RSU	0306	11	XX	REPEAT TALLY	4
599	TRZ	0324	11		TO NEXT COMMAND IN SEQUENCE	2
604	ADM	0306	02		DIMINISH RPT TALLY BY 1	4
609	ADM	0564	05		AUGMENT ALPHA ADDRESS BY I	6
614	ADM	0584	06		AUGMENT BETA ADDRESS BY J	6
619	TR	0559			TO REPEAT THIS COMMAND	2

SET INDEX REGISTER COMMANDS SRI

784	RCV	0739		CONTENTS OF R2 TO	2
789	TMT	0729	00	R1 PLUS R2	3
794	RCV	0759		CONTENTS OF R3 TO	2
799	TMT	0749	00	R1 PLUS R3	3
804	LOD	0768	01	R2 PLUS R3	6
809	RCV	0719		MAC II TO R1	2
814	TR	0879			2
819	RCV	0739		CONTENTS OF R1 TO	2
824	TMT	0719	00	R1 PLUS R2	3
829	LOD	0748	04	CONTENTS OF R3	6
834	LOD	0758	01	CONTENTS OF R1 PLUS R3	6
839	RCV	0729		MAC II TO R2	2
844	TR	0874			2
849	RCV	0759		CONTENTS OF R1 TO	2
854	TMT	0719	00	R1 PLUS R3	3
859	LOD	0728	04	CONTENTS OF R2	6
864	LOD	0738	01	CONTENTS OF R1 PLUS R2	6
869	RCV	0749		MAC II TO R3	2
874	UNL	0768	04	TO R2 PLUS R3	6
879	UNL	0778	01	TO R1 PLUS R2 PLUS R3	6
884	TMT	0744	00	SET REGISTER TO 0	3
889	TMT	0289	00	PLACE LIMIT IN REGISTER	3
894	CMP	0374	11	COMPARE OP CODE TO 89	4
899	TRE	0939		TO TN2 ON OP CODE 89	2
904	TRH	0974		TO TN3 ON OP CODE 94	2

TRANSFER ON INDEX COMMANDS TXI, TNI

909	LOD	0293	01	XXXX	R1 INCREMENT	6
914	ADM	0718	01	TN1	AUGMENT R1	6
919	ADM	0758	01	TX1	AUGMENT R1 PLUS R3	6
924	ADM	0723	01		AUGMENT R1 LIMIT TALLY	6
929	LOD	0720	09	X	1000 POS. OF LIMIT TALLY	3
934	TR	0964				2
939	LOD	0293	01	XXXX	R2 INCREMENT	6
944	ADM	0728	01	TN2	AUGMENT R2	6
949	ADM	0768	01	TX2	AUGMENT R2 PLUS R3	6
954	ADM	0733	01		AUGMENT R2 LIMIT TALLY	6
959	LOD	0730	09	X	1000 POS. OF LIMIT TALLY	3
964	ADM	0738	01		AUGMENT R1 PLUS R2	6
969	TR	1004				2
974	LOD	0293	01	XXXX	R3 INCREMENT	6
979	ADM	0748	01	TN3	AUGMENT R3	6
984	ADM	0758	01	TX3	AUGMENT R1 PLUS R3	6
989	ADM	0768	01		AUGMENT R2 PLUS R3	6
994	ADM	0753	01		AUGMENT R3 LIMIT TALLY	6
999	LOD	0750	09	X	1000 POS. OF LIMIT TALLY	3
1004	ADM	0778	01		AUGMENT R1 PLUS R2 PLUS R3	6
1009	CMP	0289	02		1 FOR TNI, 2 FOR TXI	3
1014	TRE	0434			TNI EQUIVALENT TO TRU	2
1019	TRH	0464			TO NEXT COMMAND ON SRI	2
1024	CMP	0658	09		1000 POS. WITH Z IN MEMORY	3
1029	TRH	0464			H1, 0-9 IN 1000S, TO NEXT COMM	2
1034	TR	0434			TRU TO ALPHA	2

FLOAT COMMAND				FLO	
1124	RCV	1156		INSERT ALPHA	2
1129	TMT	0285	01	ADDRESS	6
1134	RAD	0260	09	NUMERICAL PART OF SHR OP CODE	3
1139	LOD	0297	11	N	4
1144	UNL	1154	11	INSERT N IN SET INSTRUCTION	4
1149	SUB	0281	11	N-M	4
1154	SET	00N ^N	00	SET 00 FOR LOADING A	
1159	LOD	00		LOAD A	
1164	UNL	1954	00	UNLOAD A TO TEMPORARY	
1169	ADD	1229	00	UNSIGN A BY ADDING -0	
1174	NTR	1294	00		
1179	UNL	1234	11	N-M-S IN SHIFT ADDRESS	4
1184	TRP	1194	11	TR IF N > (M PLUS S)	2
1189	SUB	0282	09	CONVERT TO NUMER. PART OF LNG	3
1194	TRZ	1209	00	TRANSFER IF A EQUAL 0	2
1199	ADD	0299	11	N-M-S PLUS P-N PLUS M	4
1204	TR	1214		EQUALS P-S EQUALS POWER OF A	2
1209	LOD	0201	11	SET AP TO ZERO	4
1214	ST	0254	11	STORE AP IN PAC1	4
1219	LOD	0295	01	ASU SIGN IS PLUS	6
1224	UNL	1254	01	INSERT BETA-9/11/13 AS ADDRESS	6
1229	ST	1230	09	C OR D STORED IN SHIFT INSTR.	3
1234	[C/D]	00	00	SHIFT A TO MANTISSA LENGTH	
1239	UNL	0252	00	UNLOAD UNSIGNED A INTO PAC1	10,12,14
1244	SGN	1954	09	STRIP SIGN FROM MANTISSA OF A	4
1249	ADM	0252	09	PLACE SIGN OVER MANTISSA OF A	3
1254	RCV			SEND PAC1 TO	2
1259	TMT	0245	08	RESULT POSITION	12,14,16
1264	RSU	0306	11	REPEAT TALLY	4
1269	TRZ	0394	11	TO LOAD LENGTH AND TO NEXT	2
1274	ADM	0306	02	REDUCE REPEAT TALLY BY 1	4
1279	ADM	1159	05	AUGMENT ALPHA ADDRESS	6
1284	ADM	0295	06	AUGMENT BETA ADDRESS	6
1289	TR	1134		TO REPEAT FLO COMMAND	2
1294	SUB	0282	11	N-M - (S-1) - 1	4
1299	TR	1174		RETURN TO NORMALIZE	2

REPLACE COMMAND				RPL	
2479	RAD	0288	00	PLUS ALPHA ADDRESS INDICATES	6
2484	TRP	2499	00	FIRST ORDER TYPE	2
2489	UNL	2494	00	REPLACE 285-288 BY CONTENTS	6
2494	LOD	20	00	OF LAR1, LAR2 OR UNZONED	6
2499	UNL	0288	00	UNITS OF ALPHA-9/11/13	6
2504	LOD	0292	01	BETA PLUS 2	6
2509	UNL	2554	01	INSERT AS RCV ADDRESS	6
2514	UNL	2529	01	INSERT AS SGN ADDRESS	6
2519	LOD	1659	01		6
2524	ADM	2529	01	CONVERT SGN TO BETA PLUS 3	3
2529	SGN	00		TEST IF ALPHA OF COMMAND IN	4
2534	TRP	2544	00	BETA IS ZONED FOR ASU 15	2
2539	TR	2554		TR IF BETA CONTAINS ALPHA-9/11/13	3
2544	LOD	0763	01	CONSTANT	6
2549	ADM	0288	01	CONVERT ALPHA TO ASU 15 ZONING	6
2554	RCV			REPLACE ALPHA ADDRESS OF BETA	2
2559	TMT	0285	01	BY ALPHA OR ALPHA-9/11/13	6
2564	LOD	0211	01	LENGTH FOR RPL COMMAND /XTP/	6
2569	TR	0324		TO NEXT COMMAND IN SEQUENCE	2

TRANSMIT COMMANDS			TMT, TAB, TNA		
2829	LOD	0296 09	PLUS, - OR 0	TMT IS 0, TAB IS PLUS, TNA IS -	3
2834	TRZ	0584 09		TO TMT ONLY ON 0	2
2839	SGN	19 00	27/29/31	REMOVE MANTISSA SIGN	4
2844	ADM	19 09	27/29/31	APPLY DESIRED SIGN TO MANTISSA	3
2849	TR	0584		RETURN TO GENERAL ROUTINE	2

SWITCHING COMMAND			ATR		
2854	LOD	0290 11	XX	ALPHA LIMIT	4
2859	CMP	0298 11		COMPARE LIMIT TO TALLY	4
2864	TRE	2874		TO SWAP ADDRESSES IF EQUAL	2
2869	TR	2904		TO AUGMENT TALLY IF NOT EQUAL	2
2874	SET	0006 13		LOAD BETA AND ITS	8
2879	LOD	0296 13		LIMIT INTO ASU 13	8
2884	RCV	0291		MOVE ALPHA AND ITS LIMIT	2
2889	TMT	0285 13		TO BETA POSITION	8
2894	UNL	0290 13		SWAP BETA AND ITS LIMIT	8
2899	TMT	0264 11	00	SET TALLY TO ZERO	4
2904	LOD	0210 11	01	AUGMENT TALLY BY 1	4
2909	ADM	0298 11			4
2914	RCV	2921		INSERT LOCATION OF THIS	2
2919	TMT	0331 01		COMMAND IN RCV	6
2924	RCV	BADD		SEND MODIFIED COMMAND TO	2
2929	TMT	0283 15		ORIGINAL LOCATION	20
2934	TR	0434		TO TRU EITHER ALPHA OR BETA	2

CARD COMMANDS			RCD, WCD		
2944	RCV	2967		INSERT UNIT DESIGNATION	2
2949	TMT	0289 04		AND READ/WRITE OP CODE	6
2954	RCV	2999		INSERT UNIT DESIGNATION	2
2959	TMT	0293 09		FOR ERROR ROUTINE	3
2964	RAD	1108 13	000	MONITOR FOR ALLOWABLE ERRORS	5
2969	SEL	0[]			2
2974	Y/R	3509		READER OR PUNCH	
2979	TRA	2989			2
2984	TR	0464		TO LENGTH AND NEXT COMMAND	2
2989	TRS	0434		TRU ON END OF FILE	2
2994	SEL	0902		TEST FOR	2
2999	TRS	300[]		ERROR TYPE	2
3004	TR	4119	E11	READ OR PUNCH ERROR	2
3009	SEL	0300		MEMORY TO PUNCH BUFFER	2
3014	SUP	0005		ERROR, TRY TO CORRECT	2
3019	NTR	2974 13		3 TIMES	
3024	TR	4129	E12	JUST CANT GET IT RIGHT	2

ARITHMETIC COMMANDS

1314	SGN	1450	00	ADD/SUB	SET SW 1 TO TR	4
1319	TR	1369				2
1324	SGN	1540	00	MPY/MMY	SET SW 3 TO TR	4
1329	ADM	1460	00		SET SW 2 TO NOP	3
1334	TR	1364				2
1339	SGN	1460	00	PMA/MPM	SET SW 2 TO TR	4
1344	TR	1359				2
1349	SGN	00	00	MAD/MMA	SET SW 2 TO NOP	4
1354	ADM	1460	00	10/12/14	WORD LENGTH	3
1359	ADM	1540	00		SET SW 3 TO NOP	3
1364	ADM	1450	00		SET SW 1 TO NOP	3
1369	ADM	1440	00		SET SW 4 TO NOP	3
1374	TR	1384				2
1379	SGN	1440	00	DIV/MDV	SET SW 4 TO TR	4
1384	RCV	1421			INSERT BETA	2
1389	TMT	0292	01		ADDRESS	6
1394	RCV	1721			INSERT GAMMA	2
1399	TMT	0296	01		ADDRESS	6
1404	RCV	1426			INSERT ALPHA	2
1409	TMT	0285	01		ADDRESS	6
1414	TMT	0300	09		INSERT PLUS OR - CODE TYPE	3
1419	RCV	1920			SEND TO TEMPORARY STORAGE THE	2
1424	TMT	08		BETA-9/11/13	WORD IN BETA AND THE	12,14,16
1429	TMT	08		ALPHA-9/11/13	WORD IN ALPHA	12,14,16
1434	[H/Q]	19	00	27/29/31	BETA MANTISSA, PROPER SIGN	10,12,14
1439	RAD	1108	11	000	SET ASU 11 TO OVERFLOW LENGTH	5
1444	A/1	1809			SWITCH 4, TR TO DIVIDE	2
1449	ADD	19	11	29/31/33	POWER OF BETA	5
1454	[A/1]	1549		0XX +	SWITCH 1, TR TO ADD/SUB X ₊ +B	2
1459	RCV	1920			SET MAC 11 TO RECEIVE Z	2
1464	[A/1]	1474			SW. 2, TR TO SEND PAC1 TO Z	2
1469	TMT	193	08	0/2/4	SEND A EQUAL Z TO 1920 ON	12/14/16
1474	TMT	0245	08		SEND PAC1 TO Z OR Y AREA	12/14/16
1479	TRZ	1544	00		TO SWITCH 3 IF B EQUAL 0	2
1484	CMP	1920	02		IF Z EQUAL 0, TR	3
1489	TRH	1534			TO SET X EQUAL TO 0	2
1494	MPY	19	00	27/29/31	+ B.Z EQUAL X, Z IS A OR PAC1	98,142,194
1499	SHR	00	00	07/09/11	X MANTISSA AT M PLUS 1	10,12,14
1504	NTR	1519	00		NORMALIZE OR SHORTEN	
1509	SHR	0001	00		MANTISSA OF X	4
1514	TR	1524			TO M DIGITS	2
1519	SUB	0282	11		X POWER - 1 IF NORMALIZED	4
1524	ADD	19	11	29/31/33	ADD Z POWER TO GET X POWER	5
1529	TR	1544				2
1534	RAD	19	00	27/29/31	SET MANTISSA AND POWER OF X	10/12/14
1539	LOD	1922	11		TO 0 IF Z EQUALS 0	5
1544	[A/1]	1669			SW 3, TR IF C EQUALS X IN 00	2
1549	TRZ	1784	00		TR TO SET C EQUAL Y IF X IS 0	2
1554	CMP	193	02	0/2/4	TR TO SET C EQUAL X	3
1559	TRH	1669			IF Y IS 0	2
1564	SUB	19	11	39/43/47	X POWER - Y POWER	4
1569	CMP	0303	11		TR IF ABS. DIFF. OF POWERS	4
1574	TRH	1779			EXCEEDS MANTISSA LENGTH	2
1579	UNL	1629	11		INSERT ADDRESSES OF	5
1584	UNL	1654	11		SHIFT INSTRUCTIONS	5
1589	TRP	1614	11		TR IF ABS. X > ABS. Y	2
1594	SET	0000	11		AND SET ON NEGATION	2
1599	ST	19	00	27/29/31	STORE X MANTISSA AS SMALLER	10,12,14
1604	RAD	19	00	37/41/45	Y MANTISSA AS LARGER IN 00	10,12,14
1609	TR	1624				2
1614	RCV	1920			Y MANTISSA AS SMALLER, X IS	2
1619	TMT	193	08	0/2/4	ALREADY IN 00 AS LARGER	10,12,14

1624	SET	00	00	09/11/13	LEADING 0 BEFORE LARGER	11,13,15
1629	LNG	0	00	DIFF. POWER	EXTEND TO ADD SMALLER	
1634	ADD	19	00	27/29/31	ADD SMALLER MANTISSA	
1639	TRZ	1679	00		TR TO SET PAC1 TO 0 IF C IS 0	2
1644	ADD	0230	11		001 OR DIFF. POWER PLUS 1	5
1649	NTR	1764	00		NORMALIZE	
1654	SHR	0	00	DIFF. POWER	SHORTEN C MANTISSA TO M PLUS 1	
1659	SHR	0001	00		SHORTEN C MANTISSA TO M	4
1664	ADD	19	11	39/43/47	PLUS Y POWER EQUAL C POWER	5
1669	NTR	1694	11		NORMALIZE LEGAL POWER AND TR	6
1674	TRP	4059	11	E05	TEST ILLEGAL POWER FOR OFLO	2
1679	RCV	0249			SET PAC1 TO 0 ON 0 RESULT	2
1684	TMT	0269	00		OR POWER UNDERFLOW	4
1689	TR	1704			TO INTERROGATE RPT TALLY	2
1694	ST	025	00	2/4/6	STORE C MANTISSA IN PAC1	10,12,14
1699	ST	025	11	4/6/8	STORE C POWER IN PAC1	4
1704	RSU	0306	11		REPEAT TALLY	4
1709	TRZ	1724	11		TR TO SEND PAC1 TO GAMMA IF 0	2
1714	CMP	0268	07		IF K IS 0 AND RPT TALLY ISNT,	6
1719	TRE	1744			DO NOT SEND PAC1 TO GAMMA	2
1724	RCV			GAMMA-9/11/13	SEND C TO GAMMA IF RPT TALLY	2
1729	TMT	0245	08		IS 0 OR K IS NOT 0	12,14,16
1734	TRZ	3224	11		TO LENGTH AND NEXT COMMAND	2
1739	ADM	1724	07		AUGMENT GAMMA ADDRESS BY K	6
1744	ADM	1429	05		AUGMENT ALPHA ADDRESS BY I	6
1749	ADM	1424	06		AUGMENT BETA ADDRESS BY J	6
1754	ADM	0306	02		DIMINISH REPEAT TALLY	4
1759	TR	1419			TO REPEAT THIS COMMAND	2
1764	LNG	0001	00		RESTORE TO DETERMINED LENGTH	4
1769	SUB	0282	11		DECREASE C POWER BY 1	4
1774	TR	1649			FOR RE-NORMALIZATION	2
1779	TRP	1799	11		TR IF ABS. X \geq ABS. Y	2
1784	RCV	0245			SEND C EQUAL Y TO PAC1 IF	2
1789	TMT	193	08	0/2/4	ABS. Y > ABS. X	12,14,16
1794	TR	1704			TR TO INTERROGATE RPT TALLY	2
1799	ADD	19	11	39/43/47	RESTORE X POWER TO ASU 11	5
1804	TR	1669			TR TO NORMALIZE LEGAL POWER	2
1809	TRZ	4039	00	E01	DIVISION BY 0 ERROR	2
1814	CMP	193	02	0/2/4	IF NUMERATOR IS 0, TR TO	3
1819	TRH	1679			SET PAC1 TO 0	2
1824	ST	19	00	27/29/31	STORE B MANTISSA IN TEMP	10,12,14
1829	SHR	000	00	3/4/5	SHORTEN B TO B1	6,7,8
1834	ST	1954	00		STORE B1	7,8,9
1839	RAD	048	00	3/5/7	0. (M PLUS 1) NINES	12,14,16
1844	DIV	1954	00		N1 EQUAL RECIPROCAL OF B1	,383,
1849	ST	1954	00		STORE N1	7,8,9
1854	RSU	1954	00		- N1	7,8,9
1859	MPY	19	00	27/29/31	- N1B	,86,
1864	SHR	000	00	3/4/5	TO M PLUS 2	6,7,8
1869	ADD	027	00	2/4/6	2 - N1B	12,14,16
1874	MPY	19	00	37/41/45	A TIMES 2 - N1B	,170,
1879	RND	00	00	09/11/13	TO M PLUS 1	14,16,18
1884	MPY	1954			N1A TIMES 2 - N1B	,112,
1889	NTR	1894	00			,20,
1894	RND	000	00	4/5/6	MANTISSA AT 1.5 M	9/10/11
1899	NTR	1914	00		POSSIBLE SECOND	
1904	RND	0001	00		ROUNDING AND	6
1909	ADD	0282	11		ADJUST C POWER	5
1914	SUB	19	11	29/31/33	- B POWER OR - B POWER PLUS 1	5
1919	TR	1664			TO COMPLETE AND TEST C POWER	2

COMPARISON AND SEARCH COMMANDS TRC,TRE,TSC

1964	LOD	0595	09	N	OP CODE FOR TRE	3
1969	TR	1979				2
1974	LOD	0340	09	M	OP CODE FOR TRC OR TSC	3
1979	UNL	2070	09		INSERT OP CODE FOR TRZ/TRP	3
1984	RCV	2145			SET SWITCH FOR TABLE	2
1989	TMT	0300	10		SEARCH OR TRANSFER	3
1994	LOD	0295	04		INSERT BETA-9	6
1999	UNL	2044	04		ADDRESS	6
2004	RCV	2016			INSERT GAMMA-9	2
2009	TMT	0296	01		ADDRESS	6
2014	RCV	1936			SEND GAMMA, I.E. TESTNUMBER,	2
2019	TMT	08			TO TEMPORARY STORAGE	12,14,16
2024	RAD	1945	00		POWER OF GAMMA	4
2029	ADD	0352	00		POWER PLUS 100	5
2034	UNL	1935	00		POWER PLUS 100 IN FRONT	5
2039	RCV	1923			SEND BETA	2
2044	TMT	08			TO TEMPORARY STORAGE	12,14,16
2049	RAD	1932	00		POWER OF BETA	4
2054	ADD	0352	00		POWER PLUS 100	5
2059	UNL	1922	00		POWER PLUS 100 IN FRONT	5
2064	RAD	1930	00		PSEUDO-BETA	13,15,17
2069	SUB	1943	00		PSEUDO-BETA - PSEUDO-GAMMA	13,15,17
2074	[N/M]	2139	00		TEST	2
2079	LOD	2044	04		LAR2 ADDRESS	6
2084	RCV	244			N-1 TH BETA	2
2089	TMT	1923	08		TO ARG2	12,14,16
2094	RSU	0306	11		REPEAT TALLY	4
2099	TRZ	3224	11		LENGTH AND TO NEXT COMMAND	2
2104	TRP	2114	11		TEST FOR INDEFINITE REPEAT	2
2109	ADM	0306	02		DIMINISH REPEAT TALLY IF PLUS	4
2114	ADM	2044	06		AUGMENT TO NTH BETA	6
2119	LOD	0318	07		LOAD K INDEXING REGISTER	6
2124	TRZ	2039	07			2
2129	ADM	2019	07		AUGMENT TO NTH GAMMA	6
2134	TR	2014				2
2139	RCV	2430			MOVE NTH BETA	2
2144	TMT	1923	08		TO ARG1	12,14,16
2149	[A/I]	2224			TR OUT IF NOT TABLE SEARCH	2
2154	CMP	1349	06		TR IF TABLE SEARCH IS IN	6
2159	TRE	2179			ONE WORD LENGTH JUMP STATUS	2
2164	LOD	1349	06		REPLACE INCR BY 1 WORD LENGTH	6
2169	UNL	2044	04		N-1 TH BETA ADDRESS TO LAR1	6
2174	TR	2039			RETURN FOR REFINED SEARCH	2
2179	ADM	0288	04		(N-1TH BETA - 9) IN LAR2	6
2184	UNL	2019	04		INSERT LOCATION OF FUNCTION	6
2189	LOD	0288	04		IN LOD ADDRESS	6
2194	UNL	2204	04		TO DOUBLE WORD LENGTH	22
2199	SET	002	00		LOAD FUNCTIONS OF X AND X-1	22
2204	LOD	00			FUNCTIONS TO PAC1 AND PAC2	22
2209	UNL	0254	00		DIMINISH REPEAT TALLY BY 1	4
2214	ADM	0306	02		TO LENGTH AND NEXT COMMAND	2
2219	TR	3224				
2224	TMT	1936	08		CN IN ARG2	12,14,16
2229	LOD	0278	11		RESET REPEAT TALLY TO 0	4
2234	UNL	0306	11		IF TR BEFORE EXHAUSTED	4
2239	TR	0434			TO TRU TO ALPHA	2

REPEAT COMMANDS		RPT, RWR	
359	RCV 0249		SET PAC1 2
364	TMT 0269 00		TO ZERO 4
369	RCV 0309		SEND REPEAT INFORMATION 2
374	TMT 0289 00		TO STANDARD POSITION 4
379	LOD 0310 05		ALPHA INDEX INCREMENT 6
384	LOD 0314 06		BETA INDEX INCREMENT 6
389	LOD 0318 07		GAMMA INDEX INCREMENT 6
394	LOD 0222 01	0017	LENGTH FOR RPT AND RWR 6
399	TR 0324		TO NEXT COMMAND, WHICH REPEATS 2
CONVERSION COMMANDS		FXP, FPR	
2244	RCV 2286		SET UP TMT TO FETCH 2
2249	TMT 0285 01		CONTENTS OF ALPHA 6
2254	RAD 0296 12	XXX	INSERT TYPE- 2
2259	UNL 2294 12		WHEEL ADDRESS 5
2264	ADD 0298 12		TW PLUS D PLUS 1 5
2269	CMP 3012 12		TEST FOR LINE OVERFLOW BY 5
2274	TRH 4079	E07	COMPARING TO 385 2
2279	UNL 2404 12		INSERT SPR ADDRESS 5
2284	RCV 1920		MOVE FLOATING POINT NUMBER 2
2289	TMT 08	ALPHA-9/11/13	TO WORKING POSITION 12,14,16
2294	RCV 3 [TW]		INSERT DECIMAL POINT 2
2299	TMT 0227 09		IN LINE IMAGE 3
2304	RCV 2392		INSERT ADDRESS FOR SET 2
2309	TMT 0470 01		AND SHIFT CODE 6
2314	ADM 0296 06		AUGMENT TW COMMAND ADDRESS 6
2319	RAD 0293 11		SCALE FACTOR 5
2324	ADD 19 11	29/31/33	SCALED POWER 5
2329	TRP 2339 11		TEST FOR $P \geq 0$ 2
2334	ADM 2394 11		M PLUS 1 PLUS ABS. P IN SET 5
2339	ADD 0298 11		P PLUS D PLUS 1 5
2344	ADD 0472 11		P PLUS D - M 5
2349	UNL 2399 11		INSERT SHIFT ADDRESS 5
2354	TRP 2379 11		TEST IF $P PLUS D \geq M$ 2
2359	SGN 0290 09		SIGN OF TAG FOR FXP/FPR 4
2364	ADM 0290 09		RESTORE TAG 3
2369	ADM 2395 02		CONVERT D OP TO C OR E 3
2374	RSU 0282 02		RESTORE ASU SIGN TO - 3
2379	SUB 0300 11		$P - W - 1$ 5
2384	TRP 4089 11	E08	ERROR IF $P \geq W PLUS 1$ 2
2389	RAD 19 00	27/29/31	MANTISSA OF NUMBER 10,12,14
2394	SET OXXX 00		SET M PLUS 1, PLUS ABS. P
2399	[CDE] 0 00		SHIFT D PLUS 1, PLUS P
2404	SPR 3 00		STORE IN LINE IMAGE
2409	RSU 0306 11		REPEAT TALLY 4
2414	TRZ 3224 11		LENGTH AND TO NEXT COMMAND 2
2419	ADM 0306 02		DIMINISH REPEAT TALLY BY 1 4
2424	ADM 2289 05		AUGMENT ALPHA ADDRESS BY 1 6
2429	TR 2254		TO REPEAT THIS COMMAND 2

READ AND WRITE TAPE COMMANDS WTI, RTI
 READ AND WRITE CARD ON TAPES RCD, WCD

2574	LOD	1283	10		R	LOAD OP CODE FOR WRITE	3
2579	SGN	0289	00			WTM/SHR TAG FOR SWITCH 2	4
2584	LOD	0300	09		I	LOAD TAPE UNIT IDENT.	3
2589	UNL	2654	09				3
2594	UNL	2789	09				3
2599	RCV	2701				SET UP FIRST ADDRESS	2
2604	TMT	0292	01			FOR READ OR WRITE COMMAND	6
2609	SGN	2815	09			SET SW. 1 TO WTM FOR WRITE	4
2614	SGN	2745	09			SET SW. 2 TO WTM	4
2619	TRP	2629	00				2
2624	ADM	2745	09			SET SW. 2 TO SHR IF TAG IS -	3
2629	SGN	2654	00			READ/WRITE TAG FOR SW. 1	4
2634	TRP	2649	00				2
2639	ADM	2815	09			SET SW. 1 TO SHR FOR READ	3
2644	LOD	0438	10		Y	CHANGE OP IN ASU 10 TO READ	3
2649	UNL	2700	10		Y/R	INSERT PROPER OP CODE	3
2654	SEL	020[]				SELECT ITH TAPE UNIT	2
2659	IOF	0000				TURN OFF I/O INDICATOR	2
2664	LOD	0299	04			BETA PLUS 1 ADDRESSES	6
2669	UNL	2684	04				6
2674	UNL	2689	04				6
2679	UNL	2719	04				6
2684	LOD	09				BETA PLUS 1 CHARACTER FROM BETA PLUS 1	3
2689	RCV	09				BETA PLUS 1 REPLACE END CHARACTER	2
2694	TMT	0764	09			BY GROUP MARK	3
2699	SET	0003	00			SET MONITOR	5
2704	[Y/R]					ALPHA-9/11/13 READ/WRITE	
2709	RSU	0306	11			REPEAT TALLY	4
2714	TRA	2759					2
2719	UNL	09				BETA PLUS 1 RESTORE LAST CHARACTER	3
2724	TRZ	2749	11			TEST FOR NON-REPEAT	2
2729	ADM	2704	05			AUGMENT ALPHA ADDRESS	6
2734	ADM	0299	06			AUGMENT LAST CHARACTER	6
2739	ADM	0306	02			DIMINISH REPEAT TALLY	4
2744	TR	2664					2
2749	[3/C]	0001				WTM OR SHR 00	
2754	TR	3224				LENGTH AND TO NEXT COMMAND	2
2759	TRS	2804				TEST I/O INDICATOR	2
2764	SEL	0902					2
2769	TRS	2779				IF 0902 IS ON	2
2774	TR	4139			E13	ERROR - CHECK INDICATOR 0901	2
2779	NTR	2789	00				3
2784	TR	4149			E 14	READ/WRITE ERROR MESSAGE	2
2789	SEL	020				SELECT ITH TAPE UNIT	2
2794	BSP	0004				BACKSPACE ONE RECORD	
2799	TR	2704				TRANSFER TO TRY AGAIN	2
2804	IOF	0000				TURN OFF INDICATOR	2
2809	TRZ	2819	11			TEST REPEAT TALLY	2
2814	TR	4269			E15	EOF BEFORE RPT EXHAUSTED	2
2819	3/C	0001				WTM OR SHR	
2824	TR	0434				TR TO TRU TO ALPHA	2

WRITE COMMANDS			WL-, WH-	
3064	LOD	0290 11	00 OR X [†]	LINE COUNT 4
3069	ADM	0292 02		AUGMENT LINE TALLY 4
3074	RCV	3081		INSERT BADD 2
3079	TMT	0331 01		AS AN ADDRESS 6
3084	RCV	[BADD]		SET TO RECEIVE MODIFIED COMM. 2
3089	CMP	0292 11		COMPARE LINE COUNT WITH TALLY 4
3094	TRH	3109		WRITE LINE IF HIGH 2
3099	LOD	1108 11	00 [†]	RESET TALLY IF EQUAL LINE COUNT 4
3104	UNL	0292 11		
3109	TMT	0283 15		RESTORE MODIFIED COMMAND 20
3114	TRE	0434		TRU TO ALPHA ON NO LINE 2
3119	RAD	0295 00		UNIT DESIGNATION 5
3124	UNL	3159 00		
3129	UNL	3249 00		
3134	RCV	3254		INSERT BSP OR SUP CONTROL 2
3139	TMT	0299 09		ADDRESS CHARACTER 3
3144	RAD	1108 13	000	SET MONITOR FOR ERROR 5
3149	RAD	0298 12	XXX ±	LINE OR HDG ADDRESS INSERT 5
3154	UNL	3164 12		INSERTED IN WRITE COMMAND 5
3159	SEL	0[XXX]		WRITE A LINE OR HDG 2
3164	WR	3[XXX] 00		ON TAPE OR PRINTER
3169	TRA	3234		
3174	RCV	3387		INSERT CARRIAGE CONTROL 2
3179	TMT	0300 09		CHARACTER IN 3
3184	RCV	3265		LINE AND 2
3189	TMT	0300 09		HEADING IMAGES 3
3194	TRP	3214 12		TEST IF LINE OR HDG 2
3199	SET	0026 00		SET LINE IMAGE 28
3204	TMT	2935 14		TO BLANK IF A 7
3209	NTR	3204 00		LINE WAS WRITTEN
3214	TRP	3224 00		TEST FOR TRIPLE SPACING 2
3219	WR	2458 00		EXTRA SPACE FOR TRIPLE
3224	LOD	0226 01	0018	COMMAND LENGTH 6
3229	TR	0324		TO NEXT COMMAND IN SEQUENCE 2
3234	SEL	0902		TEST FOR WRITING ERROR 2
3239	TRS	3249		FROM MEMORY TO BUFFER 2
3244	TR	4099	E09	ERROR MESSAGE FOR I/O,901,903 2
3249	SEL	0XXX		SELECT TAPE OR PRINTER 2
3254	[]	000	4 OR 5	BSP OR SUP
3259	NTR	3164 13		TEST ERROR MONITOR
3264	TR	4109	E10	E MESSAGE ON EXHAUSTED MONITOR 2

CONTROL COMMANDS			BSI, RWI, TMI	
3974	RCV	3994		INSERT SELECT 2
3979	TMT	0285 09		ADDRESS AND 3
3984	TMT	0286 14		CONTROL INSTRUCTION 7
3989	RAD	0293 13		COUNT FOR BACKSPACING 5
3994	SEL	020		
3999	3	000		
4004	SUB	0282 13		REDUCE COUNT BY 1 5
4009	TRZ	0464 13		LENGTH AND TO NEXT COMMAND 2
4014	TR	3999		TO BACKSPACE AGAIN 2

8-DIGIT SQUARE ROOT ROUTINE SQR

3594	RAD	1583	00	.5			3
3599	MPY	1929	00	PP.X	X IS 0 OR 5	PLUS OR -	8
3604	ST	1930	00			POWER DIVIDED BY 2	5
3609	SHR	0001	00	PP			4
3614	ST	1929	00			UNITS AND DECIMAL BOTH SIGNED	4
3619	RSU	1927	00	.XXXXXXXX	±	MINUS MANTISSA	10
3624	TRZ	0574	00			SQUARE ROOT EQUAL 0	2
3629	TRP	4049	00	E04		ERROR MESSAGE FOR SQR OF -	2
3634	RAD	1930	09	5 OR 0	±	PLUS OR -	3
3639	TRZ	3674	09			TR ON EVEN POWER	2
3644	TRP	3654	09			INCREASE ON ODD AND PLUS ONLY	2
3649	TR	3659					2
3654	ADM	1929	02			SADM, CORRECTED POWER	4
3659	LOD	1111	09			ASU 09 IS 0 IN BOTH CASES	3
3664	SET	0009	00	.XXXXXXXX-			11
3669	TR	3679					2
3674	LNG	0001	00	.XXXXXXXXX0-		AVERAGE 13	4
3679	ST	1939	00				11
3684	UNL	1930	09			0.	3
3689	SHR	0005	00	.XXXX-			8
3694	ST	1953	00			- ARG FOR LINEAR APPROX.	6
3699	SHR	0002	00	.XX-		ARGUMENT FOR TLU	5
3704	LOD	0380	11	08		INCREMENT FOR TLU	4
3709	RCV	3723				INITIALIZE CMP COMMAND	2
3714	TMT	1037	11			TO ADDRESS OF 3904	4
3719	ADM	3724	11			START SEARCH AT 3912	4
3724	CMP	39[]	00				4
3729	TRH	3719				AVERAGE 45	2
3734	RCV	3748				INSERT ADDRESS OF SEGMENT	2
3739	TMT	3723	11			INTO TMT COMMAND	4
3744	RCV	1940				MOVE SEGMENT COEFFICIENTS TO	2
3749	TMT	39[]	08			WORKING POSITION (W .L.)	12
3754	RSU	1943	00	X.X-		-A	4
3759	MPY	1953	00	0.XXXXX		AX	18
3764	SHR	0002	00	0.XXX			5
3769	ADD	1946	00	X.XXX		1ST APPROX., EQUALS AX PLUS B	6
3774	ST	3898	00			A1	6
3779	RSU	1939	00	0.XXXXXXXXXX		ARGUMENT	12
3784	SHR	0001	00	0.XXXXXXXXXX			4
3789	DIV	3898	00	.XXXXX		Q1	245
3794	SGN	3898	10			LNG A1 0002 IN MEMORY	4
3799	ADD	3900	00	X.XXXXX		A1 PLUS Q1 APPROX. 2A2	8
3804	ST	1945	00				8
3809	RAD	1583	00	.5			3
3814	MPY	1945	00	X.XXXXXX			12
3819	SHR	0001	00	X.XXXXX		A2 WITHIN .0005 OF SQR N	4
3824	ST	3906	00			A2	8
3829	MPY	3906	00	0X.XXXXXXXXXX		A2 SQUARED	62
3834	SHR	0001	00	0X.XXXXXXXXXX			4
3839	ADD	1939	00	00.0000XXXXX		A2 SQUARED - N	13
3844	SET	0006	00	0XXXXX			8
3849	LNG	0005	00	0XXXXX00000			8
3854	DIV	1945	00	XXXXX		-.5 DELTA	321
3859	SGN	3906	09			LNG A2 0004 IN MEMORY	4
3864	SUB	3910	00	0.XXXXXXXXXX-		-A2 -.5 DELTA IS APPROX. SQR N	12
3869	RND	0001	00	X.XXXXXXXXXX-			6
3874	NTR	3884	00	.XXXXXXXXX-			11
3879	TR	0584				SQR .99999999 WITH EVEN POWER	
3884	UNL	1927	00			UNSIGNED MANTISSA	10
3889	ADM	1927	09			PLUS SIGN	3
3894	TR	0584				RETURN TO GENERAL ROUTINE	2

8-DIGIT LOGARITHMS

LGD, LGE

4019	SET	0000	13				2
4024	SET	0010	13		0.000000000	INITIALIZE MPLR LOG ACCUM.	12
4029	RSU	1927	00		.XXXXXXXX	- MANTISSA OF ARGUMENT	10
4034	TRP	4034	00	E02		ERROR FOR LOG OF 0 OR - NUM.	2
4039	ST	1927	00			START OF MPLR LOOP	10
4044	SHR	0007	00		X	LEADING DIGIT	10
4049	MPY	4390	00			BY TABLE INCREMENT OF 11	8
4054	SUB	4403	00			MAKE TABLE ADDRESS	5
4059	UNL	4079	00			INSERT ADDRESS FOR	5
4064	UNL	4084	00			MPLR AND LOG OF MPLR	5
4069	LOD	3969	12			ADDRESS CONVERSION INCREMENT	5
4074	ADM	4079	12			BOTH ADDRESSES COMPLETE	5
4079	ADD	[]	13			ACCUMULATE LOGS OF MPLRS	12
4084	RAD	[]	00		X.X	MULTIPLIER	4
4089	MPY	1927	00			CONVERT ARGUMENT	26
4094	RND	0001	00			TO MANTISSA LENGTH	6
4099	NTR	4039	00			RETURN IF LESS THAN 1.0	11
4104	SET	0008	00		.0XXXXXXXX	ARGUMENT FOR	10
4109	ST	1927	00			POLYNOMIAL APPROXIMATION	10
4114	ST	1939	13			STORE LOG SUM	12
4119	RSU	2858	00		.09	4TH ORDER COEFFICIENT	3
4124	MPY	1927	00				14
4129	RND	0005	00				10
4134	ADD	4285	00			3RD ORDER COEFFICIENT	7
4139	MPY	1927	00				62
4144	RND	0006	00				11
4149	ADD	4292	00			2ND ORDER COEFFICIENT	9
4154	MPY	1927	00				86
4159	RND	0007	00				12
4164	ADD	4300	00			1ST ORDER COEFFICIENT	10
4169	MPY	1927	00				98
4174	RND	0007	00				11
4179	SUB	1939	00		X.XXXXXXXXXX	LOGARITHM OF	11
4184	ST	1939			.XXXXXXXXXX	DECIMAL NUMBER	11
4189	RAD	1929	00			POWER	4
4194	LNG	0009	00		XX.000000000		12
4199	ADD	1939			XX.XXXXXXXXXX		13
4204	RND	0001	00		XX.XXXXXXXXXX		6
4209	LOD	0296	09			TAG TO DETERMINE BASE	3
4214	TRZ	4229	09			BYPASS CONVERSION IF BASE 10	2
4219	MPY	4413	00				142
4224	RND	0009	00			BACK TO 8 DECIMALS	14
4229	SET	0011	00		XXX.XXXXXXXXXX		13
4234	TRZ	0574	00			IF LOG IS ZERO	2
4239	LOD	0032	11		03	BASE POWER	4
4244	NTR	4269	00				14
4249	RND	0003			.XXXXXXXXXX	TO MANTISSA LENGTH	8
4254	ST	1927	00			STORE MANTISSA	10
4259	ST	1929	11		XX	STORE ADJUSTED POWER	4
4264	TR	0584				EXIT TO GENERAL SUB-ROUTINE	2
4269	LNG	0001	00			RESTORE TO 11 CHAR. AFTER NTR	4
4274	SUB	0388	11			REDUCE BASE POWER	4
4279	TR	4244				TO TRY NTR AGAIN	2

8-DIGIT EXPONENTIAL

4874	RAD	1927		MANTISSA	10
4879	LNG	0002			5
4884	LOD	0296	09	0 OR 1 TAG FOR BASE	4
4889	TRZ	4909	09	0 FOR DECIMAL	2
4894	MPY	5432		BASE E MPY BY	122
4899	NTR	5269		LOG E BASE 10	21
4904	RND	0008			13
4909	RAD	1929	13	TEST EXPONENT	4
4914	SUB	5399	13	MINUS 3	4
4919	TRP	4159	13	ERROR MESSAGE	2
4924	ADD	4845	13	EXP-3+11	4
4929	TRP	4939	13		2
4934	TR	5289		BY PASS CALC ANS=1	2
4939	SUB	0262	13	USE EXP-2	4
4944	UNL	4949	13	TO CONVERT TO	4
4949	SHR	00[]		FIXED POINT	13
4954	SET	0010			12
4959	ST	1929			12
4964	SET	0008			10
4969	SGN	1929	09	PLACE SIGN ON	3
4974	ADM	1921	09	EXOPNENT	3
4979	ADM	1929	09	MANTISSA	3
4984	RAD	1921	13	MAX ARG =98.XXXX	4
4989	CMP	3095	13		4
4994	TRH	4159		ERROR MESSAGE	2
4999	TRP	5029		MANTISSA SIGN	2
5004	ADD	5408		NEG ADD ONE	11
5009	SET	0008			10
5014	ST	1929		1-X	10
5019	RAD	5459	13	DECREASE EXP	4
5024	ADM	1921	13	BY 1	4
5029	LOD	1922	09	LEADING DIGIT LOOK-UP	3
5034	UNL	5044	09		3
5039	UNL	5194	09		3
5044	RSU	539[]		0,1,2, OR 3 TIMES	3
5049	MPY	5416		LOG 2 BASE 10 SUBTRACT	14
5054	ADD	1929		FROM ARGUMENT	11
5059	SET	0008			10
5064	MPY	5424		LOG 10 BASE E	98
5069	SHR	0007		FOR	10
5074	SET	0008		BASE E	10
5079	ST	1929			10
5084	SHR	0007		TLU 0,1,2....6	10
5089	MPY	4845		TIMES TABLE INCREMENT	8
5094	ADD	5463		PLUS TABLE ORIGIN	6
5099	UNL	5199		FOR ADDRESSES TO	6
5104	ADD	0338		EXTRACT	6
5109	UNL	5114		TABLE ENTRIES	6
5114	RSU	[]		TABLE VALUE SUBT	10
5119	ADD	1929		FROM ARGUMENT	10
5124	ST	1929		POLYNOMIAL ARGUMENT	10
5129	MPY	5380		5TH ORDER COEFF	74
5134	SHR	0007			10
5139	ADD	5438		4TH ORDER COEFF	8
5144	MPY	1929			74
5149	SHR	0006			9
5154	ADD	5388		3RD ORDER COEFF	10
5159	MPY	1929			98
5164	SHR	0008			11
5169	ADD	5447		2ND ORDER COEFF	11

5174	MPY	1929		110	
5179	SHR	0008		11	
5184	ADD	5408	1ST ORDER COEFF	11	
5189	ST	1930		11	
5194	RAD	130[]	1,2,4, OR 8	3	
5199	MPY	[]	TIMES TABLE VALUE	9	
5204	MPY	1930	TIMES POLYNOMIAL VALUE	54	
5209	SHR	0002		5	
5214	SET	0010		12	
5219	RAD	5396	13	FLOATING PT CONVERSION	3
5224	NTR	5254		13	
5229	ADD	1921	13	4	
5234	ST	1929	13	EXPONENT	4
5239	RND	0002		7	
5244	ST	1927		MANTISSA	10
5249	TR	0584		EXIT	2
5254	SUB	5393	13	NORMALIZING	3
5259	LNG	0001		4	
5264	TR	5224		2	
5269	RND	0007		ARGUMENT SHIFTED	12
5274	RSU	5393	13	EXPONENT DECREASED	3
5279	ADM	1929	13	BY	3
5284	TR	4909		2	
5289	RCV	1920		SET ANSWER TO ONE	2
5294	TMT	5448	08	12	
5299	TR	0584		2	

8-DIGIT ARC TANGENT

5469	RAD	1927		10	
5474	TRZ	0584	EXIT ON ZERO	2	
5479	TRP	5489		2	
5484	RSU	1927		10	
5489	ST	6908		10	
5494	RAD	1929	03	TEST RANGE OF EXP	4
5499	CMP	0303	03	8	4
5504	TRH	5894		2	
5509	CMP	0210	03	1	4
5514	TRH	5864		2	
5519	TRP	5559	03	2	
5524	SET	0009		11	
5529	UNL	5534	03	USE EXPONENT OT	4
5534	SHR	00[]		CONVERT TO FXD PT	6
5539	SET	0008		LET G=X	11
5544	RAD	0593	13	ZERO FOR	3
5549	ST	1944	13	ARCTAN X SUB N	3
5554	TR	5724		BY-PASS TLU	2
5559	UNL	5564	03	USE EXP TO	4
5564	LNG	00[]		CONVERT TO FXD PT	4
5569	SHR	0006		PREPARE ARGUMENT	9
5574	SET	0003		FOR TLU	5
5579	RCV	5596		INITIALIZE	2
5584	TMT	6047	04	TLU ADDRESS	5
5589	LOD	0222	04	TABLE INCREMENT (17)	5
5594	ADM	5599	04	TLU	5
5599	CMP	[]		5	
5604	TRH	5594		2	
5609	LOD	5599	04	EXTRACT AND	5
5614	ADD	3939	04	INCREASE	5
5619	UNL	5629	04	TABLE ADDRESS	5
5624	SET	0014		EXTRACT ENTRY	16

5629	LOD []		16
5634	UNL 1944		16
5639	RAD 1934	TABLE ARGUMENT	5
5644	MPY 6908	TIMES MANTISSA	38
5649	SHR 0002		5
5654	ST 1953		11
5659	UNL 5669 03	EXPONENT TO ADJUST	4
5664	RAD 5408	POWER OF TEN	11
5669	SHR 00[]	IN SCALING	4
5674	ADD 1953	PLUS PRODUCT	11
5679	ST 1953		11
5684	RSU 1934	MINUS TABLE VALUE	5
5689	LNG 0006	SHIFTED LEFT	9
5694	UNL 5699 03	EXPONENT TO	4
5699	SHR 00[]	SCALE TABLE VALUE	4
5704	ADD 6908	PLUS ARGUMENT	11
5709	SET 0009	PREPARE	11
5714	LNG 0008	NUMERATOR TO DIVIDE	11
5719	DIV 1953	QUOTIENT IS G	688
5724	ST 1953	STORE G	10
5729	MPY 1953	G SQUARED	98
5734	SHR 0008		11
5739	ST 6908	POLYNOMIAL	10
5744	RAD 6020	A2	6
5749	MPY 6908	TIMES G SQUARE	50
5754	SHR 0005	SHIFTED	8
5759	ADD 6027	A1	9
5764	MPY 6908	TIMES G SQUARE	86
5769	SHR 0006	SHIFTED	009
5774	ADD 6037	A0	11
5779	MPY 1953	TIMES G	110
5784	SHR 0008	SHIFTED	11
5789	ADD 1944	PLUS TABLE ARCTAN	11
5794	TRZ 0584	ARCTAN X=X	2
5799	RAD 5457 13	CONVERT TO	3
5804	NTR 5849	FLOATING PT	13
5809	SHR 0002	RETAIN 8 DIGIT MANT	5
5814	ST 6908	STORE MANTISSA	10
5819	ST 1929 13	EXPONENT	4
5824	SGN 1927 13	TEST INPUR ARG SIGN	3
5829	TRP 5839 13	NEG INPUT	2
5834	RSU 6908	NEG ANSWER	10
5839	ST 1927	MANTISSA STORED	10
5844	TR 0584	EXIT	2
5849	SUB 0282 13	DECREASE EXPONENT	3
5854	LNG 0001	SHIFT MANTISSA	4
5859	TR 5804	RETURN TO NORMALIZE	2
5864	TRP 5874	TEST SIGN OF EXP	2
5869	TR 5524	NEG G=X	2
5874	SET 0014 13	EXTRACT LAST	15
5879	RCV 1931	TABLE ENTRY	2
5884	TMT 6004 13	FOR G CALCULATION	15
5889	TR 5639	BYPASS TLU	2
5894	TRP 5904 03	TEST SIGN OF EXP	2
5899	TR 0584	EXIT F(X)=X	2
5904	RAD 5457 13	ANSWER IS	4
5909	RAD 6045	PI/2	10
5914	TR 5814	GO TO OUTPUT ROUTINE	2

SINE AND COSINE COMMAND SAC

6059	LOD	6797	09		COSINE SWITCH IS	3
6064	UNL	6630	09		INITIALIZED TO NOP	3
6069	RAD	1929			TEST EXPONENT	4
6074	CMP	6805			FOR 7 OR LESS	4
6079	TRH	6719				2
6084	SUB	1306			X-46	4
6089	TRP	4259		E03	ERROR	2
6094	ADD	1300				4
6099	UNL	6124				4
6104	RAD	1927			MANTISSA	10
6109	TRP	6119				2
6114	RSU	1927			USE POSITIVE ARGUMENT	10
6119	LNG	0003			PREPARE TO	6
6124	SHR	00			CONVERT TO FIXED PT	11
6129	SET	0011				13
6134	MPY	6877			2 PI INVERSE	123
6139	RND	0008				13
6144	SET	0009			DISCARD INTEGRAL PT	11
6149	ST	1938			FRACTION OF 2PI	11
6154	RAD	6886			QUADRANT REDUCTION	11
6159	SUB	1938			.5-X	11
6164	TRP	6224				2
6169	ADD	6895				11
6174	TRP	6199				2
6179	RAD	1938			4TH QUAD	11
6184	SUB	6835			X-1	12
6189	SET	0009				11
6194	TR	6244				2
6199	RAD	6886			2ND OR 3RD QUAD	11
6204	SUB	1938			.5-X	11
6209	LOD	6744	09		COSINE SWITCH TO TR	3
6214	UNL	6630	09		FOR NEG ANSWER	3
6219	TR	6244				2
6224	SUB	6895				11
6229	TRP	6239				2
6234	TR	6199				2
6239	RAD	1938			1ST QUAD USE X	11
6244	MPY	1306			4X FOR	47
6249	SET	0010			FRACTION OF PI/2	12
6254	ST	1939				12
6259	RCV	6282	12		INITIALIZE TLU	2
6264	TMT	6050	12		COMP ADDRESS	5
6269	RAD	6898	12		TABLE INCREMENT	5
6274	SHR	0008			TABLE LOOK UP DIGITS	10
6279	ADM	6284	12		TLU ON	5
6284	CMP	6			0.1;0.3;0.5;0.7;0.9;9.9	5
6289	TRH	6279				2
6294	TRE	6279				2
6299	RCV	6312	12		USE COMP ADDRESS	2
6304	TMT	6282	12		TO EXTRACT	5
6309	SET	0019			TABLE	21
6314	LOD	6				5
6319	UNL	1959				5
6324	RAD	1939			FRACTION OF PI OVER 2	12
6329	TRP	6349				2
6334	RSU	1927	13		FOR QUAD 3,4	10
6339	ST	1927	13		SINE WILL BE MINUS	10
6344	RSU	1939			ARGUMENT	12
6349	SUB	1951			MINUS TABLE VALUE	12

6354 RND 0001	EQUALS	6
6359 SET 0008	POLY NOMIAL	10
6364 ST 1939	ARGUMENT Z	10
6369 MPY 1939	SQUARE OF	98
6374 RND 0008	POLYNOMIAL	10
6379 ST 1951	ARGUMENT Z	10
6384 RAD 1309	SINE POLYNOMIAL	3
6389 MPY 1951		14
6394 RND 0005		7
6399 ADD 6859		7
6404 MPY 1951		62
6409 RND 0005		7
6414 ADD 6868		11
6419 MPY 1939		110
6424 RND 0008		10
6429 ST 1939		11
6434 RAD 6847	COSINE POLYNOMIAL	6
6439 MPY 1951		50
6444 RND 0006		8
6449 ADD 6854		9
6454 MPY 1951		79
6459 RND 0006		8
6464 ADD 5408		11
6469 ST 1951		11
6474 RAD 1954	SINE Y	5
6479 MPY 1951	TIMES COS Z	41
6484 RND 0002		4
6489 ST 6908		12
6494 RAD 1957	COS Y	5
6499 MPY 1939	TIMES SINE Z	41
6504 RND 0002		4
6509 ADD 6908	SINE X	12
6514 TRZ 6689		2
6519 RAD 2252 13	PREPARE TO	4
6524 NTR 6659	NORMALIZE	13
6529 ST 1929 13	STORE EXPONENT	4
6534 SHR 0002	TRUNCATE TO 8 DIGITS	10
6539 RAD 1927 13	TEST INPUT	10
6544 TRP 6559 13	FOR SIGN	2
6549 ST 6908	CHANGE	10
6554 RSU 6908	SIGN	10
6559 ST 1927	STORE MANTISSA	10
6564 RAD 1954	SINE Y	5
6569 MPY 1939	TIMES SIGN Z	41
6574 RND 0002		7
6579 ST 6908		12
6584 RAD 1957	COS Y	5
6589 MPY 1951	TIMES COS Z	41
6594 RND 0002		7
6599 SUB 6908	COS X	
6604 TRZ 6704		
6609 RAD 2252 13	PREPARE TO	
6614 NTR 6674	NORMALIZE	
6619 SHR 0002	TRUNCATE TO 8 DIGITS	
6624 ST 1937	STORE MANTISSA	
6629 ST 1939 13	EXPONENT	
6634 A/1 6644	SWITCH FOR COS IN 2,3Q	
6639 TR 6914	EXIT	
6644 RSU 1937	CHANGE COS SIGN	

6649 ST 1937
6654 TR 6639
6659 LNG 0001
6664 SUB 5393 13
6669 TR 6524
6674 LNG 0001
6679 SUB 5393 13
6684 TR 6614
6689 RCV 1920
6694 TMT 0265 08
6699 TR 6564
6704 RCV 1930
6709 TMT 0265 08
6714 TR 6639
6719 TRP 4259
6724 SET 0000
6729 TR 6129
v

E03

6914 LOD 0282 01
6919 RCV 6926
6924 TMT 0296 01
6929 RCV
6934 TMT 1930 08
6939 ADM 6929 07
6944 TR 0584

GAMMA-9/11/13

FOR QUAD 2,3

NORMALIZE
FOR SINE X

NORMALIZE
FOR COS X

SET
SIN X=0

SET
COS X=0

ERROR MSG ON PLUS
SET X=0
ON MINUS

COMMAND LENGTH	6
SET UP RCV TO STORE	2
COSINE IN GAMMA	6
	2
	12,14,16
AUGT. GAMMA ADDS. BY K	6
TO EXIT	2

Appendix II—Example I

Generalized
matrix
multiplication

The coding symbolized here is a basic method to effect the multiplication of a (k by m) matrix and an (m by n) matrix to produce the product matrix (k by n). It is valid when sufficient memory locations can be reserved for the elements of all three matrices. Many of the features of PRINT I as applied to repetitive operations are illustrated in this general method.

The common practice in assigning memory to the elements of a matrix is to store them row-by-row in sequential addresses. In this case these sequential addresses are regional for convenience. The general elements of these matrices are to be in locations defined as:

<i>Matrix</i>	<i>Location</i>
(k by m)	A001 + (row-1) (m) + (col-1)
(m by n)	B001 + (row-1) (n) + (col-1)
(k by n)	C001 + (row-1) (n) + (col-1)

The program is generally written as below, with the proper numbers replacing k, m and n. All operations are shown with referrals in the location column, but steps 3, 4 and 8 are the only ones which need it.

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
6-	-10	11- -13	14-
STEP 1	SR 1	0	
STEP 2	SR 2	0, km	
STEP 3	SR 3	0, n	
STEP 4	RWR	m, l, n	
STEP 5	MAD	A001, 2, B001, 3, C001, 123	
STEP 6	TX 3	STEP 4, 1	
STEP 7	TN 1	STEP 8, (n - m)	
STEP 8	TX 2	STEP 3, m	-80

If either of the two matrices to be multiplied are square, it should be used as the multiplicand. Under these conditions the 1st and 7th steps may be eliminated because $m = n$. Elements are computed row-wise in the example, for efficient storage, but the problem could be re-coded to develop them

column-wise. Printing of a row at a time during calculation is possible by inserting the necessary operations between steps 6 and 7, or 7 and 8.

A coding kernel is given here for matrix multiplication using tapes for input of elements. This is again for the multiplication of a (k by m) matrix by a (m by n) matrix. The (k by m) matrix is assumed to be stored on tape 0207 in k records, each record consisting of the m elements of a row. The (m by n) matrix is assumed to be stored on tape 0208 in n records, each record consisting of the m elements of a column. The first row and column are the first records of the respective tapes, etc. The product matrix is to be stored in row records on tape 0209.

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
-	-10 11- -13	14-	-80
RØWS	RT7	A001	m elements in each of k rows
	SR2	0, n	
CØLS	RT8	B001	m elements in each of n columns
	RWR	m, 1, 1	
	MAD	A001, B001, C001, 2	
	TX2	CØLS, 1	
	WT9	C001, C00n	
	RW8		
	ATR	RØWS, (k-1), NXTCM, 1	
NXTC	M		

Appendix II—Example II

Three examples of efficient coding for polynomial evaluation are illustrated below. As a general rule, requiring more instructions than are shown here will indicate inefficient assignment of memory for arguments and coefficients. The programmer who has occasion to use this type of coding may profit by extension of these examples.

1. *Evaluating a Single Polynomial at N Arguments (N = 14)*

$$P(X) = \sum_0^6 a_i X^i$$

Arguments X located in K203 (2) K229
P (X)s to be sent to K204 (2) K230
Coefficients a_i in (D006 + i)

2. *Evaluating N Polynomials at a Single Argument (N = 5)*

$$P_j(X) = \sum_0^6 (a_j)_i X^i$$

Argument X located in K203
P_j (X)s to be sent to (D013 + 8j)
Coefficients (a_j)_i in (D006 + i + 8j)

3. *Evaluating the Bi-variate Surface*

$$Z = \sum_{i=0}^{i=4} a_i Y^i \quad \text{where } a_i = \sum_{j=0}^{j=3} b_{ij} X^j$$

a_i are in (C005 + 5i), b_{ij} are in (C001 + 5i + j), X is in C026,
Y is in C027 and the answer Z is to be placed in C028.

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
6- -10	11- -13	14-	-80
		SR 1 0, 28	
	NXTA R	RWR 7, -1	
		PMA D012, K203, 1, K204, 1	
		TX 1 NXTAR, 2	
		SR 1 0, 40	
	NXTP N	RWR 7, -1	
		PMA D012, 1, K203, D013, 1	
		TX 1 NXTPN, 8	
		SR 2 0, 25	
	NXTC ϕ	RWR 4, -1	
		PMA C004, 2, C026, C005, 2	
		TX 2 NXTC ϕ , 5	
		RWR 5, -5	
		PMA C025, C027, C028	

Appendix II—Example III

Matrix inversion

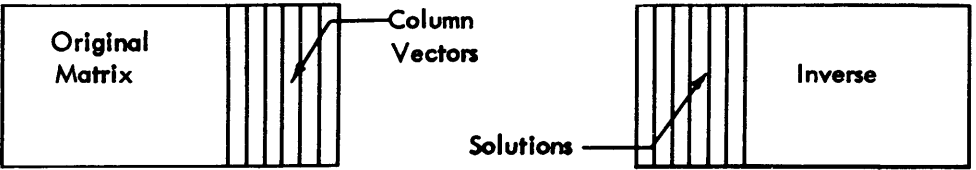
The coding kernel below gives a simple method for the inversion of a matrix and solution of simultaneous equations. It is adopted from R. DeSio's 650 program, using Jordan's method. The n th order matrix with b column vectors furnishes the array:

$$\begin{array}{cccccccccccc}
 a_{11} & a_{12} & a_{13} & a_{14} & \dots & a_{1n} & V_{11} & V_{12} & V_{13} & \dots & V_{1b} \\
 a_{21} & a_{22} & a_{23} & a_{24} & \dots & a_{2n} & V_{21} & V_{22} & V_{23} & \dots & V_{2b} \\
 \vdots & \vdots & & & & \vdots & \vdots & \vdots & & & \vdots \\
 \vdots & \vdots & & & & \vdots & \vdots & \vdots & & & \vdots \\
 a_{n1} & a_{n2} & \dots & \dots & \dots & a_{nn} & V_{n1} & V_{n2} & \dots & \dots & V_{nb}
 \end{array}$$

This array is stored row-wise in memory from A001 to A000 + $n(n + b)$, each row starting at A001 + (row - 1) ($n + b$). A001 + $n(n + b)$ thru A000 + $(n + 1)(n - b)$ are reserved as working storage, for a total of $(n + 1)(n + b)$ words.

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
6.	-10	11. -13	14.
REDUC	DIV	LØC 1, A001, A000 + (n+1)(n+b)	(Reciprocal of first element)
	RPT	(n+b-1), 1, 0, 1	
	MPY	A002, A000+(n+1)(n+b), A001 + n(n+b)	
	SR1	0, (n-1)(n+b)	
UPRØW	RPT	(n+b), 0, 1, 1	
	MMY	A001+(n+b), 1, A001 + n(n+b), A001, 1	
	RPT	(n+b-1), 1, 1, 1	
	ADD	A002 + (n+b), 1, A001, 1, A001, 1	
	TX1	UPRØW, (n+b)	
	RPT	(n+b), 1, 1	
	TMT	A001 + n(n+b), A001 + (n-1)(n+b)	
	ATR	REDUC, (n-1), NXTCM, 1	(Counting control)
NXTC	M		

n reductions are required, giving a new array in the identical block of memory positions, according to the following schematic:



Orders of matrices which may conveniently be inverted in memory are:

Memory size	8-digit mantissa	10-digit	12-digit
20,000	38	35	33
40,000	58	53	49

A 10th order matrix may be inverted in 10 seconds, 20th in 1 min., 20 sec., and 25th in 2 min., 36 sec. The 50th order in memory takes 20 min., 40 sec., and approximately 25 min. on tape. The program kernel for inversion of a matrix stored on tape is shown below. Each record on tape 0208 is a row of the combined array. As shown, the coding is limited to 99th order because of the RPTs; insertion of multiple RPTs will increase the order capability.

LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
6.	-10	11. -13	14.
RTAP 8	RT8	A001	
	ATR	RØW 1, 1, RØWN, (n-1)	
RØW 1	DIV	LØC 1, A001, A000 + 3(n+b)	
	RPT	(n+b-1), 1, 0, 1	
	MPY	A002, A000 + 3(n+b), A001 + 2(n+b)	
	ATR	RTAP8, 1, RTAP9, 1	
RØWN	RPT	(n+b), 0, 1, 1	
	MMY	A001, A001 + 2(n+b), A001 + (n+b)	
	RPT	(n+b-1), 1, 1, 1	
	ADD	A002, A001 + (n+b), A001 + (n+b)	
	ATR	WTAP9, (n-1), WTAP8, (n-1)	
WTAP 9	WT9	A001 + (n+b), A000 + 2(n+b)	
	ATR	RTAP8, (n-2), NRØW 1, 1	
NRØW 1	WT9	A001 + 2(n+b), A000 + 3(n+b)	
RWTP S	RW8		
	RW9		
	ATR	RTAP9, 1, RTAP8, 1	
RTAP 9	RT9	A001	
	ATR	RØW 1, 1, RØWN, (n-1)	
WTAP8	WT8	A001 + (n+b), A000 + 2(n+b)	
	ATR	RTAP9, (n-2), NRØW 2, 1	
NRØW 2	WT8	A001 + 2(n+b), A000 + 3(n+b)	
	ATR	RWTPS, n, NXTCM, 1	

Appendix II—Example IV

This program is to prepare a table of $(X + \cos Y)(X - \sin Z)$, Y and Z being radian arguments. Each line is for 1 value of X, each page for 1 value of Z. Columns are for Y.

SERIAL	LOCATION	OPERATION CODE	VARIABLE FIELD	COMMENTS
1.	2.	3.	4.	5.
01010		HDG		Housekeeping. The line descriptions and headings are not coded for purposes of this example.
01020		HDG		
01030	R008	REG	R001	Reserve working storage
01040	SINE Z	REG		
01050	TEMP	REG		
01060	X020	REG	X001	Reserve storage for loading input data
01070	Y008	REG	Y001	
01080	Z010	REG	Z001	
01090		ENT		
01100		RCD	READER	Read 2 data cards. The first contains 20 values of X as (xx.xx), stored in X001 to X020. The second contains 8 values of Y as (xx.xxx), stored in Y001 to Y008, and 10 values of Z as (x.xxx), stored in Z001 to Z010.
01110		RPT	20, *4, 1	
01120		FLØ	CØL04, 4, L2, X001	
01130		RCD	READER	
01140		RPT	8, *5, 1	
01150		FLØ	CØL05, 5, L3, Y001	
01160		RPT	10, *4, 1	
01170		FLØ	CØL44, 4, L3, Z001	
01180		SR 3	0, 10	Control for number of pages (Z)
01190	PAGE	WHT	TAPE 4	Heading, 2 spaces before lines
01200		SR 1	0, 20	Control for number of lines (X)
01210		SAC	Z001, 3, SINEZ	Compute sinZ for each page
01220		TRU	RSETY	
01230	LINE	WLS	TAPE 4	Write single-spaced result line
01240	RSET Y	SR 2	0, 8	Control for number of columns (Y)
01250		SUB	X001, 1, SINEZ, TEMP	X - sinZ in TEMP (for each line)
01260	CØLMN	SAC	Y001, 2	cosY in PAC 2
01270		ADD	X001, 1, PAC 2	X + cosY in PAC 1
01280		MPY	,TEMP, R001, 2	R001 through R008
01290		TX 2	CØLMN, 1	Re-cycle inner loop
01300		RPT	8, 1, *11	Fix for print rounded the line of 8
01310		FPR	R001, 8, 4W, 2D	values, R001 to R008 (xxxx.xx±)
01320		TX 1	LINE, 1	To write present line, * 20th
01330		WL 1	TAPE 4	Write 20th line, skip over fold
01340		TX 3	PAGE, 1	to new page on channel 1 control
01350		LVE		To 705 HLT on completion of 10th page.



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