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```

1          .TITLE  TSEM5  TSX-Plus EMT Overlay
2          .ENABL  LC
3          .ENABL  AMA
4          .DSABL  GBL
5          ;
6          ; Copyright (C) 1986.
7          ;
8          ; S&H Computer Systems, Inc.
9          ; Nashville, Tennessee
10         ;
11         ; This software is furnished under a license for use only
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15         ; or otherwise made available to any other person except
16         ; for use on such system and to one who agrees to these
17         ; license terms. Title to and ownership of the software
18         ; shall at all times remain with S&H Computer Systems, Inc.
19         ;
20 000000          .CSECT  TSEM5
21 000000 020553  TSEM2:  .RAD50  /EM5/          ;Overlay id
22          177776  PS      =      177776          ;Processor Status Word
23         ;
24         ; Macro calls
25         ;
26         .MCALL  .FPROT, .LOOKUP, .PURGE
27         ;
28         ; Global definitions
29         ;
30         .GLOBL  LDMENT, LDDENT, LDIEMT, LDAEMT
31         ;
32         ; Global references
33         ;
34         .GLOBL  CXTRMN, R$CHN, R$XCHN, CHNSIZ, NLCHN
35         .GLOBL  LDSIZE, C. DEVQ, C. SBLK, CS$RON, LDBASE, LDDEVX
36         .GLOBL  OVRHC, CHNADR, CS$OPN, C. CSW, SETERR, EMTBLK, MAXLD
37         .GLOBL  VLDSYS, VALADW, CSIFIL, CSIARE, LDNAME, LDFLAG
38         .GLOBL  LD$RON, SERFLQ, EMTXIT, LDPDEV, MAXASN, ASNTBL, AT$LOG
39         .GLOBL  AT$$SZ, AT$DEV, AT$FIL, AT$EXT, AT$SIZ, SYNAME
40         .GLOBL  RESDEV, OKFILE, OKFAND, OKFNND, OF$FIL, OF$$SZ, OF$DEV
41         .GLOBL  OF$UNT, OF$FLQ, OT$RON, WLDNAM
42         ;
43         ; Data areas
44         ;
45 000002 045676  R5OLD0:  .RAD50  /LD0/
46 000004 045705  R5OLD7:  .RAD50  /LD7/
47 000006 045640  R5OLD:   .RAD50  /LD /
48 000010 015270  R5ODK:   .RAD50  /DK /
49 000012 075250  R5OSY:   .RAD50  /SY /
50         ;
51         ; EMT arg block to enable caching for a device
52         ;
53 000014      000      134  MNTARG: .BYTE  0,134
54 000016 000000G      WORD  CSIARE
55         ;
56         ; EMT arg block to dismount a device
57         ;

```

58 000020 000 135
59 000022 000000G

DMTARG: .BYTE 0,135
.WORD CSIARE

```
1 ;-----  
2 ; Macros to enable and disable interrupts.  
3 ;  
4 .MACRO DISABL ;DISABLE INTERRUPTS  
5 BIS #340,@#PS  
6 .ENDM DISABL  
7 ;  
8 .MACRO ENABL ;ENABLE INTERRUPTS  
9 BIC INTPRI,@#PS  
10 .ENDM ENABL  
11 ;-----  
12 ; Macro to print an error message when a system crash occurs.  
13 ;  
14 ; Arguments:  
15 ; MSG = Name of error message to print.  
16 ; ARG = (Optional) argument value to display with error message.  
17 ;  
18 .GLOBL DIEMSG,DIEARG,SYSHLT  
19 .MACRO DIE MSG,ARG  
20 MOV MSG,@#DIEMSG  
21 .IF NB,ARG  
22 MOV ARG,@#DIEARG  
23 .ENDC  
24 CALL @#SYSHLT  
25 .ENDM DIE  
26 ;-----  
27 ;  
28 ; Macro definition for calling global routines residing in mapped  
29 ; system regions.  
30 ;  
31 .MACRO OCALL ENTADD  
32 .IF B,ENTADD  
33 .ERROR ;OCALL SPECIFIED WITH NO ENTRY ADDRESS  
34 .MEXIT  
35 .ENDC  
36 CALL OVRHC ;CALL THE OVERLAY HANDLER  
37 .WORD ENTADD ;SPECIFY THE ENTRY POINT  
38 .ENDM
```

```

1          .SBTTL LDMENT -- EMT to mount a logical disk
2          ;-----
3          ; EMT to mount a logical disk:
4          ; Argument block format:
5          ;
6          ; .BYTE   chan,163
7          ; .BYTE   ld_number,flags
8          ; .WORD   file_spec_pointer
9          ;
10         LDMENT:
11         ;
12         ; Make sure the specified channel is closed
13         ;
14         000024 013703 0000000  MOV     CHNADR,R3      ;Get address of channel block
15         000030 032763 0000000 0000000 BIT     #CS#OPN,C.CSW(R3);Is the channel open or closed?
16         000036 001403          BEQ     1$              ;Br if closed
17         000040 005000          CLR     R0              ;Error 0 -- Channel is open
18         000042 000137 0000000  JMP     SETERR
19         ;
20         ; Make sure the logical disk number is valid
21         ;
22         000046 113702 0000020 1$:    MOVB   EMTBLK+2,R2    ;Get specified LD number
23         000052 020227 0000000  CMP     R2,#MAXLD        ;Must be in range 0 - MAXLD
24         000056 103404          BLD     2$              ;Br if ok
25         000060 012700 0000001  MOV     #1,R0            ;Error 1 -- Invalid LD number
26         000064 000137 0000000  JMP     SETERR
27         ;
28         ; Make sure LD support included in system
29         ;
30         000070 105737 0000000 2$:    TSTB   VLDSYS        ;Is LD support included in system?
31         000074 001004          BNE     3$              ;Br if yes
32         000076 012700 0000002  MOV     #2,R0            ;Error 2 -- LD support not included in system
33         000102 000137 0000000  JMP     SETERR
34         ;
35         ; Error if this LD is already mounted
36         ;
37         000106 006302          3$:    ASL     R2              ;Get LD index
38         000110 010200          MOV     R2,R0           ;Get LD index
39         000112 072027 0000002  ASH     #2,R0           ;Convert to index into LDNAME table
40         000116 005760 0000000  TST     LDNAME(R0)      ;Is this LD unit already mounted?
41         000122 001404          BEQ     4$              ;Br if not
42         000124 012700 0000003  MOV     #3,R0           ;Error 3 -- LD unit already mounted
43         000130 000137 0000000  JMP     SETERR
44         ;
45         ; Move file spec to internal buffer
46         ;
47         000134 013700 0000040 4$:    MOV     EMTBLK+4,R0    ;Get address of user's file spec
48         000140 001423          BEQ     6$              ;Br if no file spec specified
49         000142 004737 0000000  CALL   VALADW          ;Make sure it is valid
50         000146 012704 0000000  MOV     #CSIFIL,R4      ;Point to area where we will store file spec
51         000152 012703 0000004  MOV     #4,R3           ;Get # words to move
52         000156 106520          5$:    MFPD   (R0)+          ;Get word from user's area
53         000160 012624          MOV     (SP)+,(R4)+     ;Move to internal area
54         000162 077303          SOB    R3,5$           ;Loop till all of file spec moved
55         ;
56         ; Translate logical file device name to physical device
57         ; and make sure we have a non-null file name.

```

LDMEMT -- EMT to mount a logical disk

```

58 ;
59 000164 012705 000000G      MOV      #CSIFIL,R5      ;Point to file spec to be translated
60 000170 004737 001466'      CALL     LOGASN          ;Do the assign
61 000174 005737 000000G      TST     CSIFIL          ;Is device name null?
62 000200 001403              BEQ     6$              ;Br if yes
63 000202 005737 000002G      TST     CSIFIL+2        ;Is file name null?
64 000206 001004              BNE     7$              ;Br if not
65 000210 012700 000004      6$:     MOV     #4.,R0      ;Error 4 -- Invalid file spec
66 000214 000137 000000G      JMP     SETERR
67 ;
68 ; Make sure file is not on same LD as is being mounted
69 ;
70 000220 013700 000000G      7$:     MOV     CSIFIL,R0      ;Get name of device file is on
71 000224 004737 001640'      CALL     LDDEVN          ;See if file is on a LD device
72 000230 103406              BCS     8$              ;Br if not
73 000232 020002              CMP     R0,R2            ;Is it on a lower # LD?
74 000234 103404              BLO     8$              ;Br if yes
75 000236 012700 000005      MOV     #5.,R0          ;Error 5 -- File is on an invalid LD
76 000242 000137 000000G      JMP     SETERR
77 ;
78 ; Move file name into logical disk name table
79 ;
80 000246 010205      8$:     MOV     R2,R5          ;Get LD index number
81 000250 072527 000002      ASH     #2,R5           ;Cvt to index into name table
82 000254 062705 000000G      ADD     #LDNAME,R5      ;Point to name entry for this LD
83 000260 012704 000000G      MOV     #CSIFIL,R4      ;Point to cell with file spec
84 000264 012700 000004      MOV     #4,R0           ;Get # words to move
85 000270 012425      9$:     MOV     (R4)+,(R5)+    ;Move file spec into LD name table
86 000272 077002      SOB     R0,9$          ;Loop till all of spec moved
87 ;
88 ; Set up flags for logical disk
89 ;
90 000274 005062 000000G      CLR     LDFLAG(R2)      ;Clear all flags
91 000300 105737 000003G      TSTB   EMTBLK+3        ;Was NOWRITE flag specified?
92 000304 001403              BEQ     10$             ;Br if not
93 000306 052762 000000G 000000G  BIS     #LD$RON,LDFLAG(R2);Set NOWRITE flag to the LD
94 ;
95 ; Lookup file and set up information about position of logical
96 ; disk on physical disk.
97 ;
98 000314 113703 000000G      10$:    MOVB   EMTBLK,R3      ;Get channel # for lookup
99 000320 004737 001174'      CALL   LDMNT            ;Set up info about file for logical disk
100 000324 103004              BCC    11$             ;Br if ok
101 000326 012700 000006      MOV     #6.,R0          ;Error 6 -- Cannot lookup file
102 000332 000137 000000G      JMP     SETERR          ;Error on lookup
103 ;
104 ; Protect the file
105 ;
106 000336 113746 000000G      11$:    MOVB   SERFLG,-(SP)    ;Save hard-error flag
107 000342 112737 000001 000000G  MOVB   #1,SERFLG        ;Don't abort on hard errors
108 000350 113703 000000G      MOVB   EMTBLK,R3        ;Get channel number
109 000354              .FPROT #CSIARE,R3,#CSIFIL,#1 ;Protect the file
110 000404 112637 000000G      MOVB   (SP)+,SERFLG     ;Restore error control
111 ;
112 ; Initiate directory caching
113 ;
114 000410 113700 000002G      MOVB   EMTBLK+2,R0      ;Get LD #

```

LDMEMT -- EMT to mount a logical disk

```
115 000414 063700 000002'      ADD      R5OLD0,R0      ;Add "LDO" to form rad50 device name
116 000420 010037 000000G      MOV      R0,CSIARE     ;Store in cell pointed to by arg block
117 000424 012700 000014'      MOV      #MNTARG,R0   ;Point to EMT argument block
118 000430 104375                EMT      375           ;Enable caching for the device
119                               ;
120                               ; Now do a SET LD CLEAN operation to make sure all logical disks
121                               ; are set up correctly.
122                               ;
123 000432 113703 000000G      MOVB     EMTBLK,R3     ;Get channel number for lookups
124 000436 004737 001050'      CALL    LDCLN         ;Do SET LD CLEAN
125                               ;
126                               ; Finished mounting the EMT
127                               ;
128 000442 000137 000000G      JMP      EMTXIT
```

```

1          .SBTTL  LDDEMT -- EMT to dismount a logical disk
2          ;-----
3          ; The form of the EMT used to dismount a logical disk is:
4          ;
5          ; .BYTE  3,135
6          ; .BYTE  ld_unit,0
7          ;
8 000446 LDDEMT:
9          ;
10         ; Make sure the LD unit number is valid
11         ;
12 000446 113702 0000020 MOVB  EMTBLK+2,R2    ;Get LD unit #
13 000452 020227 0000000 CMP   R2,#MAXLD    ;See if valid
14 000456 103404          BLD   1$             ;Br if ok
15 000460 012700 0000001 MOV   #1,R0        ;Error 1 -- Invalid LD #
16 000464 000137 0000000 JMP   SETERR
17         ;
18         ; See if the LD is active
19         ;
20 000470 006302          1$:  ASL   R2             ;Convert to unit index
21 000472 010200          MOV   R2,R0          ;Get unit index
22 000474 072027 0000002 ASH   #2,R0        ;Convert to index into LDNAME table
23 000500 005760 0000000 TST   LDNAME(R0)  ;Is this LD mounted?
24 000504 001003          BNE  2$             ;Br if yes
25 000506 005000          CLR  R0             ;Error 0 -- Specified LD is not mounted
26 000510 000137 0000000 JMP   SETERR
27         ;
28         ; Try to do the dismount
29         ;
30 000514 004737 000760' 2$:  CALL  LDDMT        ;Try to dismount the LD
31 000520 103004          BCC  3$             ;Br if ok
32 000522 012700 0000003 MOV   #3,R0        ;Error 3 -- Open file on LD being dismounted
33 000526 000137 0000000 JMP   SETERR
34         ;
35         ; Finished
36         ;
37 000532 000137 0000000 3$:  JMP   EMTXIT      ;Finished with dismount EMT

```


LDIEMT -- EMT to get information about a logical disk

```

1          .SBTTL  LDIEMT -- EMT to get information about a logical disk
2          ;-----
3          ; The LDIEMT is used to obtain information about a logical disk structure.
4          ;
5          ; The form of the argument block is:
6          ;
7          ;     .BYTE    4,135
8          ;     .BYTE    ld_number,0
9          ;     .WORD    buffer_pointer
10         ;
11 000536  LDIEMT:
12         ;
13         ; Make sure the LD unit number is valid
14         ;
15 000536 113702 0000020      MOVB    EMTBLK+2,R2      ;Get LD unit #
16 000542 020227 0000000      CMP     R2,#MAXLD     ;See if valid
17 000546 103404             BLD     7$            ;Br if ok
18 000550 012700 0000001      MOV     #1,R0         ;Error 1 -- Invalid LD #
19 000554 000137 0000000      JMP     SETERR
20         ;
21         ; Make sure the buffer address is valid
22         ;
23 000560 013700 0000040 7$:  MOV     EMTBLK+4,R0    ;Get address of buffer
24 000564 004737 0000000      CALL   VALADW       ;Make sure it is valid
25         ;
26         ; Transfer the LD file name to the buffer
27         ;
28 000570 006302             ASL     R2             ;Get LD unit index
29 000572 010203             MOV     R2,R3         ;Get LD unit index
30 000574 072327 0000002      ASH     #2,R3         ;Cvt to index into LDNAME table
31 000600 062703 0000000      ADD     #LDNAME,R3   ;Point to LDNAME entry
32 000604 005713             TST     (R3)          ;Is there a specified file name?
33 000606 001423             BEQ     2$            ;Br if not
34 000610 012704 0000004      MOV     #4,R4         ;Move 4 words
35 000614 012346 1$:  MOV     (R3)+,-(SP)    ;Move a word of the file name
36 000616 106620             MTPD   (R0)+         ;to user's buffer
37 000620 077403             SOB    R4,1$
38         ;
39         ; Pass flag word
40         ;
41 000622 005046             CLR     -(SP)         ;Start with all flags off
42 000624 032762 0000000 0000000  BIT     #LD$RON,LDFLAG(R2); Is read-only flag set?
43 000632 001402             BEQ     5$            ;Br if not
44 000634 052716 0000001      BIS     #1,(SP)      ;Set read-only flag for return
45 000640 005762 0000000 5$:  TST     LDPDEV(R2)    ;Is LD currently accessible?
46 000644 001002             BNE     6$            ;Br if yes
47 000646 052716 0000002      BIS     #2,(SP)      ;Set not-accessible flag
48 000652 106620 6$:  MTPD   (R0)+         ;Move flag word to user's buffer
49 000654 000405             BR     9$
50         ;
51         ; This LD is not active.
52         ; Return all zeroes to user's buffer
53         ;
54 000656 012704 0000005 2$:  MOV     #5,R4         ;We will move 5 words of zeroes
55 000662 005046 4$:  CLR     -(SP)         ;Move 5 words of zeroes
56 000664 106620             MTPD   (R0)+
57 000666 077403             SOB    R4,4$

```

```
58 ;  
59 ; Finished  
60 ;  
61 000670 000137 000000G 9$: JMP EMTXIT ;Finished with EMT
```

```

1          .SBTTL  LDAEMT -- Dismount all logical disks
2          ;-----
3          ;
4          ;   The form of the argument block is:
5          ;   .BYTE  5,135
6          ;   .WORD  0
7          ;
8 000674 LDAEMT:
9          ;
10         ;   Set up for loop to dismount all logical disks
11         ;
12 000674 005001      CLR      R1          ;Set up error flag
13 000676 005002      CLR      R2          ;First LD to be dismounted
14         ;
15         ;   Loop to dismount all logical disks
16         ;
17 000700 1$:
18         ;
19         ;   See if the LD is active
20         ;
21 000700 010200      MOV      R2,R0          ;Get unit index
22 000702 072027 000002  ASH      #2,R0          ;Convert to index into LDNAME table
23 000706 005760 000000G  TST      LDNAME(R0)      ;Is this LD mounted?
24 000712 001405      BEQ      2$          ;Br if no
25         ;
26         ;   Dismount logical disks
27         ;
28 000714 004737 000760'  CALL     LDDMT          ;Attempt to dismount LD
29 000720 103002      BCC      2$          ;Br if OK
30 000722 012701 000001  MOV      #1,R1          ;Set error flag
31 000726 2$:
32 000726 062702 000002  ADD      #2,R2          ;Increment logical disk
33 000732 020227 000020  CMP      R2,#16        ;All done?
34 000736 002760      BLT      1$          ;Loop if not
35 000740 005701      TST      R1          ;Was an error encountered?
36 000742 001404      BEQ      3$          ;Br if not
37 000744 012700 000003  MOV      #3,R0          ;Error #3 ==> LD has open files
38 000750 000137 000000G  JMP      SETERR
39         ;
40         ;   Finished
41         ;
42 000754 000137 000000G  3$:   JMP      EMTXIT
43

```

```

1          .SBTTL  LDDMT  -- Dismount a logical disk
2          ;-----
3          ; Dismount a logical disk
4          ;
5          ; Inputs:
6          ;   R2 = LD device index
7          ;
8          ; Outputs:
9          ;   C-flag cleared ==> No error on dismount
10         ;   C-flag set ==> Error on dismount.  Open file on LD being dismounted.
11         ;
12         ;
13 000760  LDDMT:
14         ;
15         ; Error if this job has any open files on LD being dismounted
16         ;
17 000760 004737 002206'  CALL  LDOFCK      ;Any open files on this LD?
18 000764 103430          BCS   9$          ;Br if open file on LD being dismounted
19         ;
20         ; Stop doing directory caching for the device
21         ;
22 000766 010200          MOV   R2,R0      ;Get the LD unit index
23 000770 006200          ASR   R0         ;Convert to unit number
24 000772 063700 000002'  ADD   R5OLD0,R0     ;Add "LDO" to form device name
25 000776 010037 000000G  MOV   R0,CSIARE     ;Store in work cell
26 001002 113746 000000G  MOVB  SERFLG,-(SP)  ;Save error control flag
27 001006 112737 000001 000000G  MOVB  #1,SERFLG    ;Suppress aborts
28 001014 012700 000020'  MOV   #DMTARG,R0   ;Stop caching on device
29 001020 104375          EMT   375
30 001022 112637 000000G  MOVB  (SP)+,SERFLG ;Reset error control
31         ;
32         ; Clear logical disk data tables
33         ;
34 001026 005062 000000G  CLR   LDPDEV(R2)   ;No physical device assignment
35 001032 010200          MOV   R2,R0      ;Get unit index
36 001034 072027 000002  ASH   #2,R0        ;Convert to index into LDNAME table
37 001040 005060 000000G  CLR   LDNAME(R0)   ;No file associated with LD
38         ;
39         ; Deassign any logical names assigned to this LD
40         ;
41         ;   MOV   CSIARE,R0      ;Get LD device name
42         ;   CALL  DEADEV        ;Deassign any logical names
43         ;
44         ; Successfully finished
45         ;
46 001044 000241          CLC                   ;Signal success on return
47         ;
48         ; Finished
49         ;
50 001046 000207          9$:  RETURN

```


LDMNT -- Set up information about LD being mounted

```

1          .SBTTTL  LDMNT  -- Set up information about LD being mounted
2          ;-----
3          ; LDMNT is called to set up information about a logical disk.
4          ;
5          ; Inputs:
6          ; R2 = LD unit index
7          ; R3 = Channel number to use for lookup
8          ; CHNADR = Pointer to channel block for channel used for lookup
9          ; EMTBLK (byte 0) = Free channel to use for looking up file.
10         ; LDNAME(unit) = Name of file associated with logical disk.
11         ;
12         ; Outputs:
13         ; LDPDEV(unit) = Physical device index # and unit #
14         ; LDSIZE(unit) = Size of file
15         ; LDBASE(unit) = Base block on physical disk of start of logical disk.
16         ; Carry-flag is set on return if file cannot be found.
17         ;
18 001174 010446 LDMNT:  MOV     R4,-(SP)
19 001176 010546        MOV     R5,-(SP)
20         ;
21         ; Remove any entry for this logical disk from access control table
22         ;
23 001200 004737 002060' CALL    DLLDAC          ;Remove LD entry from access control table
24         ;
25         ; Do lookup on file
26         ;
27 001204 010205        MOV     R2,R5          ;Get LD unit index
28 001206 072527 000002 ASH    #2,R5          ;4 words per entry
29 001212 062705 000000G ADD    #LDNAME,R5    ;Point to file spec in LDNAME table
30 001216 005715        TST    (R5)          ;Is there a file spec for this LD?
31 001220 001474        BEQ    9$            ;Br if not
32 001222 113746 000000G MOVB   SERFLG,-(SP)   ;Save error control byte
33 001226 112737 000001 000000G MOVB   #1,SERFLG     ;Suppress error aborts
34 001234        .LOOKUP #CSIARE,R3,R5 ;Lookup the file
35 001254 112637 000000G MOVB   (SP)+,SERFLG  ;Restore error control byte
36 001260 103454        BCS    9$            ;Br if could not find the file
37 001262 010062 000000G MOV     R0,LDSIZE(R2) ;Save the size of the file
38         ;
39         ; Set up information about the file
40         ;
41 001266 013705 000000G MOV     CHNADR,R5     ;Get pointer to channel block
42 001272 016500 000000G MOV     C.CSW(R5),R0 ;Get channel status word
43 001276 042700 177701 BIC    #^C<76>,R0    ;Extract device index number
44 001302 110062 000000G MOVB   R0,LDPDEV(R2) ;Save physical device index number
45 001306 116504 000000G MOVB   C.DEVQ(R5),R4 ;Get physical unit number
46 001312 042704 177770 BIC    #^C<7>,R4    ;Extract unit number
47 001316 110462 000001G MOVB   R4,LDPDEV+1(R2) ;Save unit #
48 001322 016562 000000G 000000G MOV     C.SBLK(R5),LDBASE(R2) ;Get base block # of file on disk
49         ;
50         ; If we have read-only access to the file associated with the
51         ; logical disk, set no-write flag for this LD entry.
52         ;
53 001330 032765 000000G 000000G BIT    #CS#RON,C.CSW(R5);Do we have read-only access to the file?
54 001336 001403        BEQ    2$            ;Br if not
55 001340 052762 000000G 000000G BIS    #LD#RON,LDFLAG(R2);Set no-write flag for this LD
56         ;
57         ; See if the logical disk file is itself within a logical disk

```

```

58 ; (i.e., this is a nested logical disk)
59 ;
60 001346 020037 000000G 2$: CMP R0,LDDEVX ;Is file on a logical disk?
61 001352 001007 BNE 1$ ;Br if not
62 001354 006304 ASL R4 ;Cvt unit # to logical disk table index
63 001356 016462 000000G 000000G MOV LDPDEV(R4),LDPDEV(R2) ;Get real physical device & unit #
64 001364 066462 000000G 000000G ADD LDBASE(R4),LDBASE(R2) ;Bias base block # by log disk base
65 ;
66 ; Purge the channel we used to open the file
67 ;
68 001372 1$: .PURGE R3 ;Purge channel we opened to the file
69 ;
70 ; Make entry for the LD in the access control table
71 ;
72 001402 004737 001704' CALL ADLDAC ;Make entry in access control table
73 ;
74 ; Success
75 ;
76 001406 000241 CLC ;Signal success on return
77 001410 000403 BR 10$
78 ;
79 ; Error -- Could not find the file
80 ;
81 001412 005062 000000G 9$: CLR LDPDEV(R2) ;Say logical disk is not active
82 001416 000261 SEC ;Signal error on return
83 001420 012605 10$: MOV (SP)+,R5
84 001422 012604 MOV (SP)+,R4
85 001424 000207 RETURN

```

```

1                                     .SBTTL  ASNSRC -- Search assign table for logical name
2                                     ;-----
3                                     ; ASNSRC is called to search the assign table for an entry
4                                     ; with a specified logical name.
5                                     ;
6                                     ; Inputs:
7                                     ; R0 = Logical name to search for.
8                                     ;
9                                     ; Outputs:
10                                    ; C-flag set on return if no assign block found with matching name.
11                                    ; R2 = Address of assign block if one found.
12                                    ;
13 001426 010146 ASNSRC: MOV      R1, -(SP)
14 001430 012701      MOV      #MAXASN, R1      ;Get # assign entries
15 001434 012702 000000G      MOV      #ASNTBL, R2      ;Point to assign table
16 001440 020062 000000G 1$:   CMP      R0, AT$LOG(R2) ;Compare logical names
17 001444 001405      BEQ      2$              ;Br if we found entry we are looking for
18 001446 062702 000000G      ADD      #AT$$SZ, R2      ;Point to next assign block
19 001452 077106      SOB      R1, 1$          ;Loop if more blocks to check
20 001454 000261      SEC              ;Signal failure
21 001456 000401      BR       3$
22 001460 000241 2$:   CLC              ;Signal success
23 001462 012601 3$:   MOV      (SP)+, R1
24 001464 000207      RETURN
  
```



```

1          .SBTTL LOGASN -- Perform full logical device assignment
2          ;-----
3          ; LOGASN is called to perform a full logical device name assignment.
4          ; The logical name associated with a file specification is translated
5          ; into the corresponding physical device. The file name, extension,
6          ; and size may also be translated if a file spec was specified with
7          ; the assignment of the logical name.
8          ;
9          ; Inputs:
10         ; R5 = Pointer to 5 word block containing file spec (dev,file,ext,size)
11         ;
12         ; Outputs:
13         ; File spec is updated to have physical device name and possibly
14         ; altered file name.
15         ;
16 001466 010246 LOGASN: MOV R2,-(SP)
17 001470 010446      MOV R4,-(SP)
18         ;
19         ; See if device name is in our assign table
20         ;
21 001472 011500      MOV (R5),R0 ;Get logical device name
22 001474 004737 001426' CALL ASNSRC ;See if name is in assign table
23 001500 103421      BCS 1$ ;Br if name is not in assign table
24         ;
25         ; Found logical device name in the assign table.
26         ; Translate to physical device.
27         ;
28 001502 010504      MOV R5,R4 ;Get pointer to file spec buffer
29 001504 016224 000000G MOV AT$DEV(R2),(R4)+;Put in physical device name
30 001510 016200 000000G MOV AT$FIL(R2),R0 ;Was file name assigned?
31 001514 001413      BEQ 1$ ;Br if not
32 001516 010024      MOV R0,(R4)+ ;Translate file name
33 001520 016224 000002G MOV AT$FIL+2(R2),(R4)+
34 001524 016200 000000G MOV AT$EXT(R2),R0 ;Was file extension specified?
35 001530 001405      BEQ 1$ ;Br if not
36 001532 010024      MOV R0,(R4)+ ;Translate file extension
37 001534 016200 000000G MOV AT$SIZ(R2),R0 ;Was file size specified?
38 001540 001401      BEQ 1$ ;Br if not
39 001542 010014      MOV R0,(R4) ;Translate file size
40         ;
41         ; Translate "DK" and "SY" to physical device names
42         ;
43 001544 021537 000012' 1$: CMP (R5),R5OSY ;Is device name "SY"?
44 001550 001403      BEQ 2$ ;Br if yes
45 001552 021537 000010' CMP (R5),R5ODK ;Is device name "DK"?
46 001556 001002      BNE 3$ ;Br if not
47 001560 013715 000000G 2$: MOV SYNAME,(R5) ;Translate to physical device
48         ;
49         ; Finished
50         ;
51 001564 012604      3$: MOV (SP)+,R4
52 001566 012602      MOV (SP)+,R2
53 001570 000207      RETURN

```

DEADEV -- Deassign physical device

```

1
2
3
4
5
6
7
8
9
10 001572 010246
11 001574 010346
12 001576 012702 000000G
13 001602 012703 000000G
14 001606 020062 000000G
15 001612 001004
16 001614 005062 000000G
17 001620 005062 000000G
18 001624 062702 000000G
19 001630 077312
20 001632 012603
21 001634 012602
22 001636 000207

.SBTTL  DEADEV -- Deassign physical device
-----
;  DEADEV is called to remove from the assign table all entries
;  for logical device names that are assigned to a specified
;  physical device.
;
;  Inputs:
;  R0 = Name of physical device.
;
DEADEV:  MOV     R2, -(SP)
        MOV     R3, -(SP)
        MOV     #ASNTBL, R2      ; Point to assign table
        MOV     #MAXASN, R3     ; Get # assign table entries
1$:     CMP     R0, AT$DEV(R2)   ; Is this entry for specified phys device?
        BNE     2$              ; Br if not
        CLR     AT$LOG(R2)      ; Clear logical device name
        CLR     AT$DEV(R2)     ; Clear physical device name
2$:     ADD     #AT$$SZ, R2     ; Point to next assign entry
        SOB     R3, 1$         ; Loop if more to check
        MOV     (SP)+, R3
        MOV     (SP)+, R2
        RETURN

```

```

1          .SBTTL LDDEVN -- See if device name is a LD unit
2          ;-----
3          ; LDDEVN is called to determine if a device name is of the form LDn and
4          ; if so, to determine the unit number.
5          ;
6          ; Inputs:
7          ; RO = Device name (rad50)
8          ;
9          ; Outputs:
10         ; C-flag cleared ==> Device is LDn
11         ; C-flag set ==> Device is not LDn
12         ; RO = LD device index number (2*n)
13         ;
14 001640 020037 000006' LDDEVN: CMP RO,R5OLD ; Is name "LD"?
15 001644 001002         BNE 1$ ; Br if not
16 001646 013700 000002' MOV R5OLD0,RO ; Replace "LD" by "LDO"
17 001652 020037 000002' 1$: CMP RO,R5OLD0 ; Is name in the range LDO to LD7?
18 001656 103410         BLO 2$ ; Br if not
19 001660 020037 000004' CMP RO,R5OLD7
20 001664 101005         BHI 2$
21 001666 163700 000002' SUB R5OLD0,RO ; Get unit number only
22 001672 006300         ASL RO ; Convert to device index number
23 001674 000241         CLC ; Signal success on return
24 001676 000401         BR 3$
25 001700 000261 2$: SEC ; Signal failure on return
26 001702 000207 3$: RETURN

```

```

1          .SBTTL  ADLDAC -- Add LD entry to access control table
2          ;-----
3          ; ADLDAC is called to add a logical disk entry to the device/file
4          ; access control table.  If there are no protected devices or files
5          ; no entry is made.
6          ;
7          ; Inputs:
8          ;   R2 = Logical disk index number (2 * unit number)
9          ;
10         ; Outputs:
11         ;   C-flag cleared ==> all ok
12         ;   C-flag set    ==> Access table overflow
13         ;
14 001704 010246 ADLDAC: MOV     R2, -(SP)
15 001706 010546      MOV     R5, -(SP)
16         ;
17         ; See if there are any entries in the access table
18         ;
19 001710 005737 000000G      TST     RESDEV      ;Any entries in access table?
20 001714 001446      BEQ     4$          ;Br if not
21         ;
22         ; There are entries in the access control table
23         ;
24 001716 006202      ASR     R2          ;Convert ld index # to unit #
25         ;
26         ; Find a free entry in the access table
27         ;
28 001720 012705 000000G      MOV     #OKFILE, R5      ;Point to start of access table
29 001724 020537 000000G 1$:  CMP     R5, OKFNND      ;Reached end of table?
30 001730 103036      BHIS    3$          ;Br if yes -- table overflow
31 001732 005765 000000G      TST     OF$FIL(R5)     ;Is this entry free?
32 001736 001403      BEQ     2$          ;Br if free
33 001740 062705 000000G      ADD     #OF$$SZ, R5     ;Point to next entry
34 001744 000767      BR      1$          ;Go check it
35         ;
36         ; We found a free entry.  Add entry for LD.
37         ;
38 001746 113765 000000G 000000G 2$:  MOVVB  LDDEVX, OF$DEV(R5); Set logical disk device index number
39 001754 110265 000000G      MOVVB  R2, OF$UNT(R5)  ;Set logical disk unit #
40 001760 012700 000000G      MOV     #WLDNAM, R0    ;Set file name to wildcards
41 001764 010065 000000G      MOV     R0, OF$FIL(R5)
42 001770 010065 000002G      MOV     R0, OF$FIL+2(R5)
43 001774 010065 000004G      MOV     R0, OF$FIL+4(R5)
44 002000 105065 000000G      CLRFB  OF$FLG(R5)     ;Initially clear all control flags
45 002004 006302      ASL     R2          ;Cvt unit # to LD index #
46 002006 032762 000000G 000000G      BIT     #LD$RON, LDFLAG(R2); Is logical disk write protected?
47 002014 001406      BEQ     4$          ;Br if not
48 002016 152765 000000G 000000G      BISB  #OT$RON, OF$FLG(R5); Set read-only flag in access table
49 002024 000402      BR      4$
50         ;
51         ; Error -- Access table overflow
52         ;
53 002026 000261 3$:  SEC          ;Signal error on return
54 002030 000410      BR      10$
55         ;
56         ; Success! If this entry extends the ACCESS table, bump up the
57         ; table end pointer to include it.

```

ADLDAC -- Add LD entry to access control table

```

58
59 002032 062705 000000G      4$:      ADD      #OF**SZ, R5      ; Point past this LD ACCESS entry
60 002036 020537 000000G      CMP      R5, OKFAND      ; Do we need to increase last ACCESS ptr?
61 002042 101402                BLOS     41$              ; Br if not
62 002044 010537 000000G      MOV      R5, OKFAND      ; Extend ACCESS table to contain entry
63 002050 000241                41$:     CLC              ; Signal success on return
64
65                          ; Finished
66
67 002052 012605                10$:     MOV      (SP)+, R5
68 002054 012602                MOV      (SP)+, R2
69 002056 000207                RETURN
    
```

```

1          .SBTTL  DLLDAC -- Delete LD entry from access control table
2          ;-----
3          ; DLLDAC is called to delete any entry in the access control table
4          ; for a specified logical disk.
5          ;
6          ; Inputs:
7          ; R2 = Logical disk index number (2 * unit number)
8          ;
9 002060 004737 002124' DLLDAC: CALL  CKLDAC          ;Is there an entry for this LD in table?
10 002064 103416          BCS  1$          ;Br if not
11          ;
12          ; We have found an entry in the access table for this LD.
13          ; RO = Pointer to the entry.
14          ;
15 002066 105060 000000G CLR  OF$DEV(RO)      ;Mark entry as free
16 002072 105060 000000G CLR  OF$UNT(RO)
17 002076 005060 000000G CLR  OF$FIL(RO)
18          ;
19          ; If the ACCESS table was extended to include this entry,
20          ; reduce the table end ptr below it.
21          ;
22 002102 062700 000000G ADD   #OF$$SZ,RO      ;Point past this entry
23 002106 020037 000000G CMP   RO,OKFAND      ;Was it the last entry?
24 002112 103403          BLO  1$          ;Br if not
25 002114 162737 000000G 000000G SUB  #OF$$SZ,OKFAND ;It was, lower the end below it
26          ;
27          ; Finished
28          ;
29 002122 000207          1$:  RETURN

```

CKLDAC -- Check if LD is in access control table

```

1          .SBTTL  CKLDAC -- Check if LD is in access control table
2          ;-----
3          ; CKLDAC is called to determine if a certain logical disk is in the
4          ; device/file access control table.
5          ;
6          ; Inputs:
7          ;   R2 = Logical disk index number (2 * unit #)
8          ;
9          ; Outputs:
10         ;   C-flag cleared ==> Found logical disk entry in access control table.
11         ;   C-flag set    ==> Logical disk entry is not in access table.
12         ;   R0 = Pointer to access control entry.
13         ;
14 002124 010246 CKLDAC: MOV     R2,-(SP)      ;save original LD index number
15 002126 006202      ASR     R2             ;Convert index # to unit #
16 002130 005737 000000G      TST     RESDEV      ;Are there any entries in access table?
17 002134 001417      BEQ     4$            ;Br if not
18         ;
19         ; There are entries in the access control table.
20         ; Search for entry matching our logical disk.
21         ;
22 002136 012700 000000G      MOV     #OKFILE,R0      ;Point to start of access table
23 002142 020037 000000G 1$:   CMP     R0,OKFAND      ;Checked all entries?
24 002146 103012      BHIS   4$            ;Br if so
25 002150 126037 000000G 000000G  CMPB   OF$DEV(R0),LDDEVX ;Is this entry for a logical disk?
26 002156 001003      BNE   2$            ;Br if not
27 002160 120260 000000G      CMPB   R2,OF$UNT(R0)   ;Is entry for specified unit?
28 002164 001405      BEQ     3$            ;Br if yes -- found entry
29 002166 062700 000000G 2$:   ADD     #OF$$SZ,R0      ;Point to next access entry
30 002172 000763      BR      1$            ;Check all entries
31         ;
32         ; LD entry is not in access table
33         ;
34 002174 000261 4$:   SEC                      ;Signal failure on return
35 002176 000401      BR      9$
36         ;
37         ; Found LD entry in table
38         ;
39 002200 000241 3$:   CLC                      ;Signal success on return
40 002202 012602 9$:   MOV     (SP)+,R2      ;Recover LD index number
41 002204 000207      RETURN

```

LDOFCK -- See if any files are open on a logical disk

```

1          .SBTTL  LDOFCK -- See if any files are open on a logical disk
2          ;-----
3          ; LDOFCK is called to determine if the current job has any files
4          ; open on a specified logical disk.
5          ;
6          ; Inputs:
7          ;   R2 = LD unit index
8          ;
9          ; Outputs:
10         ;   C-flag set if any files are open on the LD.
11         ;
12         LDOFCK: MOV     R1, -(SP)
13         MOV     R3, -(SP)
14         MOV     R4, -(SP)
15         MOV     R5, -(SP)
16         ;
17         ; Begin loop to check each channel
18         ;
19         MOV     LDBASE(R2), R4 ; Get base block # of LD
20         ADD     LDSIZE(R2), R4 ; Get block # above top of LD
21         CLR     R3             ; Start with channel 0
22         ;
23         ; Compute address of channel block for this channel
24         ;
25         1$: MOV     R3, R5             ; Get channel number
26         MOV     CXTRMN, R0          ; Get address of simulated rmon
27         ADD     #R$CHN, R0         ; Point to 1st channel area
28         CMP     R5, #17.          ; Is this channel in extended channel area?
29         BLO     2$                ; Br if not
30         SUB     #17., R5          ; Get channel # in extended channel area
31         ADD     #R$XCHN-R$CHN, R0 ; Point to extended channel area
32         2$: MUL     #CHNSIZ, R5    ; Multiply by # bytes per channel
33         ADD     R0, R5            ; Get absolute address of channel block
34         ;
35         ; See if this channel is open
36         ;
37         MOV     C.CSW(R5), R0     ; Get channel status word
38         BIT     #CS$OPN, R0      ; Is this channel open?
39         BEQ     3$                ; Br if not
40         ;
41         ; See if file is within LD
42         ;
43         BIC     #^C<76>, R0       ; Extract device index number
44         CMP     R0, LDDEVX        ; Is file on a logical disk?
45         BNE     3$                ; Br if not
46         MOVB   C.DEVQ(R5), R1    ; Get unit number
47         BIC     #^C<7>, R1       ; Extract unit #
48         ASL     R1                ; Convert unit # to index
49         CMP     LDPDEV(R1), LDPDEV(R2); Are LD's on same physical drive?
50         BNE     3$                ; Br if not
51         MOV     C.SBLK(R5), R0    ; Get base block of file
52         ADD     LDBASE(R1), R0    ; Add base block of LD file is on
53         CMP     R0, LDBASE(R2)   ; Is it below base of LD?
54         BLO     3$                ; Br if yes
55         CMP     R0, R4            ; Is it above top of LD?
56         BLO     4$                ; Br if it is within LD
57         ;

```



```
58 ; Check next channel
59 ;
60 002356 005203 3$: INC R3 ; Advance channel #
61 002360 020327 000000G CMP R3,#NLCHN ; Checked all channels?
62 002364 103721 BLD 1$ ; Br if more to check
63 ;
64 ; No file is open on the LD
65 ;
66 002366 000241 CLC ; Signal OK on return
67 002370 000401 BR 9$
68 ;
69 ; There is a file open on the LD
70 ;
71 002372 000261 4$: SEC ; Signal error on return
72 ;
73 ; Finished
74 ;
75 002374 012605 9$: MOV (SP)+,R5
76 002376 012604 MOV (SP)+,R4
77 002400 012603 MOV (SP)+,R3
78 002402 012601 MOV (SP)+,R1
79 002404 000207 RETURN
80
81 000001 .END
```

Errors detected: 0

*** Assembler statistics

Work file reads: 0
Work file writes: 0
Size of work file: 9621 Words (38 Pages)
Size of core pool: 18176 Words (71 Pages)
Operating system: RT-11

Elapsed time: 00:00:23.01
,LP:TSEM5=DK:TSEM5/C/N:SYM

... V1	3-109	9-34	9-34	9-34	9-68						
... V2	3-109	3-109	3-109#	3-109#	9-34	9-34	9-34#	9-34#	9-68	9-68#	
ADLDAC	9-72	14-14#									
ASNSRC	10-13#	11-22									
ASNTBL	1-38	10-15	12-12								
AT##SZ	1-39	10-18	12-18								
AT\$DEV	1-39	11-29	12-14	12-17*							
AT\$EXT	1-39	11-34									
AT\$FIL	1-39	11-30	11-33								
AT\$LOG	1-38	10-16	12-16*								
AT\$SIZ	1-39	11-37									
C. CSW	1-36	3-15	9-42	9-53	17-37						
C. DEVQ	1-35	9-45	17-46								
C. SBLK	1-35	9-48	17-51								
CHNADR	1-36	3-14	9-41								
CHNSIZ	1-34	17-32									
CKLDAC	15-9	16-14#									
CS\$OPN	1-36	3-15	17-38								
CS\$RON	1-35	9-53									
CSIARE	1-37	1-54	1-59	3-109	3-116*	7-25*	8-27*	8-42*	9-34		
CSIFIL	1-37	3-50	3-59	3-61	3-63	3-70	3-83	3-109			
CXTRMN	1-34	17-26									
DEADEV	12-10#										
DIEARG	2-18										
DIEMSG	2-18										
DLLDAC	9-23	15-9#									
DMTARG	1-58#	7-28	8-30								
EMTBLK	1-36	3-22	3-47	3-91	3-98	3-108	3-114	3-123	4-12	5-15	5-23
EMTXIT	1-38	3-128	4-37	5-61	6-42						
LD\$RON	1-38	3-93	5-42	9-55	14-46						
LDAEMT	1-30	6-8#									
LDBASE	1-35	9-48*	9-64	9-64*	17-19	17-52	17-53				
LDCLN	3-124	8-10#									
LDDEMT	1-30	4-8#									
LDDEVN	3-71	13-14#									
LDDEVX	1-35	9-60	14-38	16-25	17-44						
LDDMT	4-30	6-28	7-13#								
LDFLAG	1-37	3-90*	3-93*	5-42	9-55*	14-46					
LDIEMT	1-30	5-11#									
LDMEMT	1-30	3-10#									
LDMNT	3-99	8-36	9-18#								
LDNAME	1-37	3-40	3-82	4-23	5-31	6-23	7-37*	8-22	9-29		
LDOFCK	7-17	17-12#									
LDPDEV	1-38	5-45	7-34*	8-40	9-44*	9-47*	9-63	9-63*	9-81*	17-49	17-49
LDSIZE	1-35	9-37*	17-20								
LOGASN	3-60	11-16#									
MAXASN	1-38	10-14	12-13								
MAXLD	1-36	3-23	4-13	5-16	8-50						
MNTARG	1-53#	3-117	8-43								
NLCHN	1-34	17-61									
OF##SZ	1-40	14-33	14-59	15-22	15-25	16-29					
OF\$DEV	1-40	14-38*	15-15*	16-25							
OF\$FIL	1-40	14-31	14-41*	14-42*	14-43*	15-17*					
OF\$FLG	1-41	14-44*	14-48*								
OF\$UNT	1-41	14-39*	15-16*	16-27							
OKFAND	1-40	14-60	14-62*	15-23	15-25*	16-23					

... CM1	3-109	9-34		
... CM2	3-109	3-109	9-34	9-34
... CM3	9-68			
... CM5	3-109	9-34		
. FPROT	1-26#	3-109		
. LOOKU	1-26#	9-34		
. PURGE	1-26#	9-68		
DIE	2-19#			
DISABL	2-4#			
ENABL	2-8#			
OCALL	2-31#			