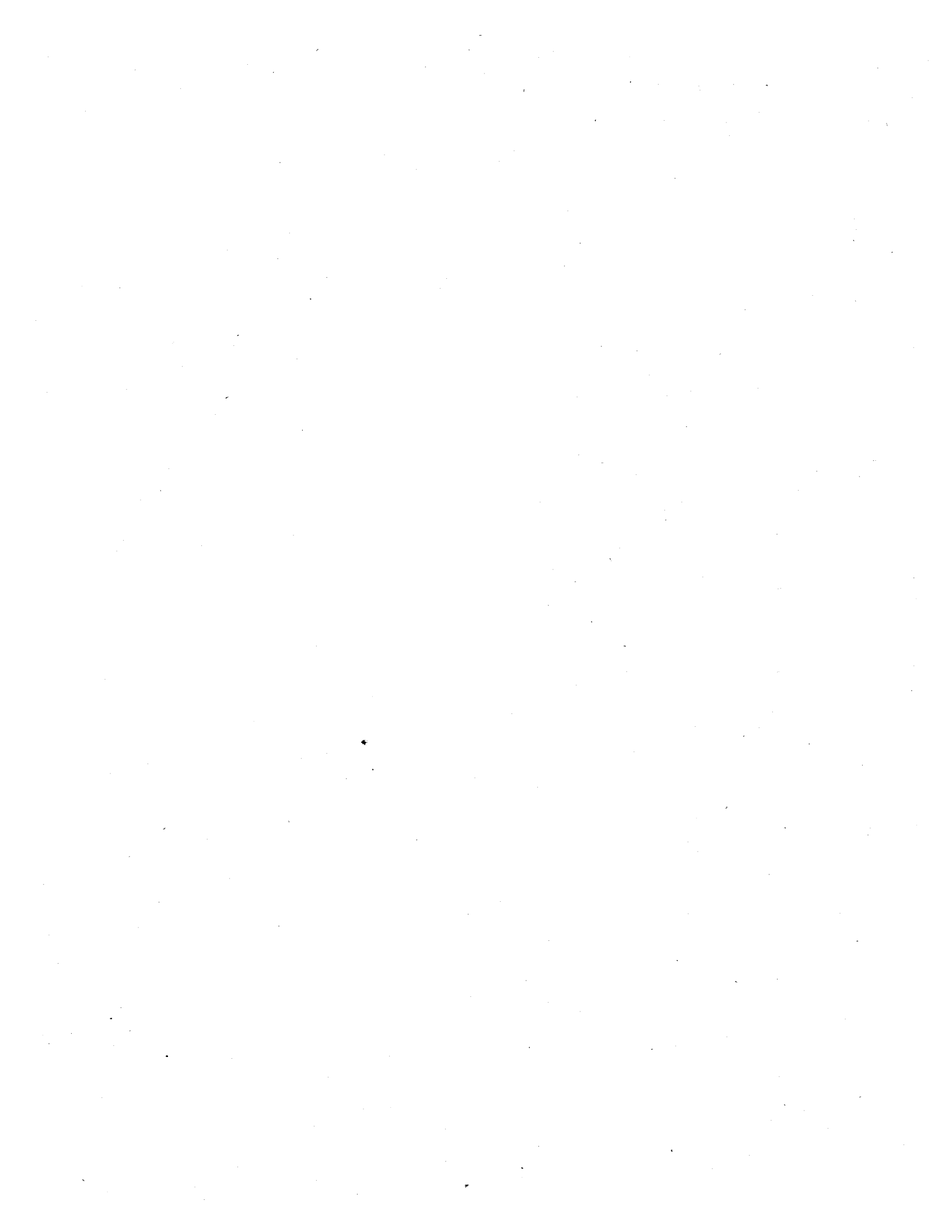


PART 15

THE DOS/BATCH FILE DUMP PROGRAM

FILDMP



PART 15

CHAPTER 1

INTRODUCTION TO FILDMP

1.1 INTRODUCTION

File Dump (FILDMP) is a utility program for use with the PDP-11 Disk Operating System (DOS/BATCH). It can be used to enhance the debugging of programs by providing a printed copy of the contents of all or specific blocks of a file for visual inspection.

Printout of a file or block(s) of data can be directed from an input device to any device capable of ASCII output.

FILDMP takes its input either as filenames or mass storage block numbers, and outputs a dump in various formats. The printed dump is in a readable format. FILDMP is device independent in that the output can be stored on disk or tape for later printing.

FILDMP command strings are interpreted by the DOS/BATCH Command String Interpreter (CSI), as explained in Chapter 3-6. For example, the general format of a FILDMP command string is:

```
output file specification(s)<input file specification
```

or

```
outdev:filename.ext/switch<indev:filename.ext/switch
```

The output file specification on which the data is to appear is usually KB: (terminal) or LP: (line printer), but can be a file on any mass storage device. The /switch represents FILDMP's switch options. The input device, indev:, is the device on which the file is stored, the DOS/BATCH system device is assumed if no input device is specified. Note that all keyboard command strings are terminated with the RETURN key, which is non-printing.

There may be any number of output file specifications (or none, in which case no output is generated). However, there must be exactly one input file specification. The entire command string must not be more than 72 decimal characters, the length of a teleprinter line.

1.2 RUNNING FILDMP

FILDMP is loaded as a DOS/BATCH system program (see the DOS/BATCH System Manager's Guide). It can then be called into core and executed with the DOS/BATCH Monitor RUN command. For example:

```
$RUN FILDMP  
FILDMP Vxxx  
#
```

FILDMP identifies itself and prints #, indicating its readiness to accept a user command string from the teleprinter keyboard.

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CHAPTER 2

SWITCHES

FILDMP operations are controlled with switches in the command string. Switches are expressed using a slash and two letters, as shown below. There are two types of switches: input and output.

2.1 INPUT SWITCHES

Input switches are used to:

1. Specify the format in which data is to be read.
2. Determine the mass storage block numbers on which a file is stored.
3. Specify the block or group of blocks to be dumped.

Input switches can appear only in the input field of the command string, i.e., to the right of the < symbol. They are:

/BL read specified blocks of mass storage. /BL requires at least one value (block number), and will accept at most two values. The syntax for the /BL switch is:

/BL:n or /BL:n:m

where n and m are octal block numbers.

/CH causes FILDMP to obtain the numbers of the blocks which are allocated to the specified file. The input device must be a directory-structured device.

/FA read the input file in formatted ASCII mode.

/FB read the input file in formatted binary mode.

FILDMP can read data in any of three modes:

Unformatted binary	default mode
Formatted binary	/FB
Formatted ASCII	/FA

When no input switch is specified, data is read in unformatted binary mode. Unformatted binary mode is assumed with the /BL switch

Only one type of input switch can appear in a command string. For example:

```
DT:FILE.EXT/FA
```

is legal, but

```
DT:FILE.EXT/FA/FB
```

is not.

The /BL switch can appear more than once in a command string. For example:

```
DT:/BL:1/BL:7:13/BL:22
```

is legal, but

```
DT:/BL:23/FA
```

is not because only one type of input switch can appear in a command string. In the last example, block 23 will be dumped as directed followed by an error message when /FA is encountered.

2.2 OUTPUT SWITCHES

Output switches are used to specify the format in which the data is to be dumped. They should appear only in the output field of the command string, i.e., to the left of the < symbol. They are:

- | | |
|-----|--|
| /AS | read successive bytes of the input file or mass storage block and output each byte as if it were a single ASCII character. The ASCII character set which FILDMP considers printable is (octal) 40 through 137 and 240 through 337. Any value outside these ranges is printed as if it were 137, a special printing character; for example, a left arrow or a heart-shaped character. |
| /BY | output the input file or mass storage block(s) as a sequence of octal bytes. |
| /OC | output the input file or mass storage block(s) as a sequence of octal words. |
| /RA | read successive words of the input file or mass storage block(s), consider each word as a three-character, packed Radix-50 entity, and unpack and output it as such. |

When no output switch is specified, the /OC switch is assumed.

Output switches can be used to direct FILDMP to perform certain modes of translation, e.g., a binary file can be dumped in ASCII. However, the /CH switch overrides any output switch and causes output to appear in octal words.

Multiple output file specifications are allowed and, in fact, are common. For example, to dump FILE.EXT (a file written in formatted ASCII mode) in octal words and ASCII characters, use the following command string:

```
LP:/OC,LP:/AS<FILE.EXT/FA
```

where the line printer is the output device and FILE.EXT is on the system disk. In the above example, FILE.EXT is read in formatted ASCII mode and dumped in octal words, and then read in formatted ASCII mode and dumped as ASCII characters. If, for example, FILE.EXT were on paper tape, it would be necessary to reload the paper tape prior to generating the second output. The command string would be:

```
LP:/OC,LP:/AS<PR:/FA
```

The command string:

```
LP:/BY,KB:/RA<DF:/BL:3/BL:17:21
```

directs FILDMP to dump disk (DF:) blocks 3, 17, 20, and 21 on the line printer in octal byte format, and then on the teleprinter in unpacked Radix-50 format.

2.3 OUTPUT FORMATS

The output or printed format of the dump differs slightly, depending on the switch used. If no input switch (implied unformatted binary mode) or the /BL switch is specified, the leftmost column of the output is the byte count of the file or mass storage block. If the /FA or /FB switch is specified, the leftmost column of the output is the line number of the file. The physical output line which begins with the line number contains the status and mode bytes and the byte count word as well.

Read errors are indicated by an E between the line number and the status byte. The status byte gives detailed information concerning the error. The E error message appears only on dumps where the input is read in a formatted mode.

If /CH appears in the input field, the output is the block numbers, in sequential order, occupied by the file. No byte count or line count appears.

The output of FILDMP contains a form of identifier. If /BL appears, FILDMP prints the device name and block number (in octal) prior to dumping any given block. Otherwise, the input filename and extension, as specified in the command input, will appear, followed by:

(ASCII)	if the /AS switch is used.
(BYTES)	if the /BY switch is used.
(CHAIN)	if the /CH switch is used.
(OCTAL)	if the /OC switch is used or assumed.
(RAD50)	if the /RA switch is used.

If the input file were read as a file (i.e., /FA, /FB, or no switch), FILDMP terminates its output with:

END OF FILE

The END OF FILE message does not appear on those dumps which use the /CH or /BL switch.

2.4 DUMPING ENTIRE FILES

Unless the /BL switch (see Chapter) is specified, FILDMP dumps the entire file indicated. When FILDMP encounters an end-of-file (EOF), it prints

END OF FILE

closes and releases all files, and then prints # to indicate readiness for another command string.

2.5 DETERMINING FILE BLOCKS, /CH

The /CH switch is helpful in determining the block size of a program and in pinpointing certain blocks of data for future referencing with other FILDMP operations. For example:

```
#KB:<DEMO/CH
  DEMO (CHAIN)
    002252  002262

#KB:<SIZE/CH
  SIZE (CHAIN)
    001700  001705  001712  001717  ...
    001750  001755  001762  ...
    002020

#
```


DEMO is a file which is stored in the two blocks numbered 002252 and 002262.
SIZE is a file which is stored in the 17 blocks numbered as shown.

When using the /CH option, if FILDMP cannot find the input file, then the error message S206 (no input file) is printed, followed by #. (In no other case does FILDMP attempt to predetermine the existence of its input file, i.e., if the input file is not found, F012 results.)

2.6 DUMPING BLOCKS OF DATA, /BL

The block switch, /BL, is used to indicate the dumping of a specific block or group of contiguous blocks. More than one /BL switch can be specified in a command string. Each /BL switch requires at least one and at most two arguments (block numbers), and each argument is preceded by a colon. For example, the following command string dumps the contents of block 2252 in ASCII characters:

```
#LP:/AS<DF:/BL:2252
```

The following command string dumps blocks 17 through 43 in octal words:

```
#LP:/OC<DT1:/BL:17:43
```

The following command string dumps blocks 15 through 21, block 32, and blocks 113 through 121 in octal bytes:

```
#LP:/BY<DK:/BL:15:21/B:32/B:113:121
```

The /BL switch reads input in unformatted binary only.

The following command string dumps blocks 70 and 100 in octal and then in Radix-50.

```
#LP:/OC,LP:/RA<DT:/BL:70/B:100
```

2.7 DUMPING RADIX-50 FORMATTED DATA, /RA

The /RA switch can be used to dump Radix-50 formatted data in ASCII characters. The /RA switch causes FILDMP to unpack the data (three ASCII characters are packed into one word).

This switch can be useful when "looking" at the data stored in Radix-50 format, e.g., internal directories, etc.

The /RA switch can be used alone or with the /FA, /FB, or /BL switch, For example:

#LP:/RA</BL:2:3

FILDMP would dump blocks 2 and 3 of the DOS/BATCH system device in unpacked Radix-50 format.

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CHAPTER 3
SAMPLE OUTPUT

The following example is not intended to be a practical example of the uses of FILDMP. Rather it is intended to show as many examples of the FILDMP options, output formats, and error notations as possible.

EXAMPLE 1

The FORTRAN source program RAD50.F4, listed below, writes 30 records of 12 words each containing the characters A-Z and 0-9 in packed RADIX-50 format. The output is to a file named FOR001.DAT on the system device. The RADIX-50 packing procedure is described in Chapter 7-12. The CALL SETERR requests that the overflow into bit 15 (the sign bit) be ignored while the RADIX-50 characters are being packed.

```

      DIMENSION IN(36)
      DIMENSION IOUT(12)
      DEFINE FILE 1(30,12,U,IFRR)
      CALL SETERR(3,-1)
      IFIF=40
      DO 5 J=1,26
5       IN(J)=J
      DO 10 J=27,36
10      IN(J)=J+3
      DO 15 J=1,12
      I=(J-1)*3+1
15      IOUT(J)=((IN(J)*IFIF)+IN(I+1))*IFIF+IN(I+2)
      DO 20 J=1,30
      WRITE(1,J) (IOUT(I),I=1,12)
20      CONTINUE
      CALL EXIT
      END
```

EXAMPLE 2

The FILDMP command string is used to get an ASCII dump of the source file RAD50.F4. The resulting output follows.

#LP:/AS<RAD50.F4

RAD50 .F4 (ASCII)

```

00000000 0D      IM      EN      SI      ON      I      N(      36
00000020 )0      00      DT      ME      NS      IO      N
00000040 UT      (1      2)      00      0D      EF
00000060 FI      LE      1      (3      0.
00000100 ER      R)      00      0C
00000120 RR      (3      , -
00000140 40      00
00000160 00
00000200

```

```

                                T(
                                F)
                                +I
                                J
                                1'
                                1,
                                UE
                                0E
                                IF
                                IF
                                20
                                0D      0      20
                                WR      IT      EC      1'
                                (I      ),      I=      1,
                                CO      NT      IN      UE
                                EX      IT      00      0E
                                IO      UT      00
                                02      00
                                AI      L
                                00      00
00000400 ND      00

```

END OF FILE

EXAMPLE 3

The FILDMP command string shown below is used to get a byte dump of the source file. The resulting output follows.

#LP:/BY<RAD50.F4
RAD50 .F4 (BYTES)

```

00000000 011 104 111 115 105 116 123 111 117 116 040 111 116 050 063 066
00000020 051 015 012 011 104 111 115 105 116 123 111 117 116 040
00000040 125 124 050 061 062 051 015 012 011 104 105 106
00000060 106 111 114 105 040 061 050 063 060 054
00000100 105 122 122 051 015 012 011 103
00000120 122 122 050 063 054 055
00000140 064 060 015 012
00000160 015 012
00000200

```

```

                                124 050
                                106 111 106 051
                                111 106 111 106 053 111
                                011 104 117 040 062 060 040 112
                                012 011 127 122 111 124 105 050 061 047
                                111 117 125 124 050 111 051 054 111 075 061 054
00000400 015 012 011 103 101 114 114 040 105 130 111 124 015 012 011 105
116 104 015 012

```

END OF FILE

EXAMPLE 4

The FILDMP command string shown below is used to get an octal dump of the source file. The resulting output follows.

```
#LP: /Oc<RAD50.F4
RAD50 .F4 (OCTAL)
0000000 042011 046511 047105 044523 047117 044440 024116 033063
0000020 006451 004412 044504 042515 051516 047511
0000040 052125 030450 024462 005015
0000060 044506 042514
0000100
```

```
044450 026051 024105 023461
047503 052116 036511 026061
031012 004460 047111 042525
005015 041411 046101 020114 054105 052111 005015 042411
0000460 042116 005015
```

END OF FILE

EXAMPLE 5

After the source file is compiled to an object file, RAD50.OBJ, the numbers of the physical blocks on the system device that contain the file are determined by use of the following FILDMP command:

```
#LP: <RAD50.OBJ/CH
RAD50 .OBJ (CHAIN)
000352 000360 000361 000362
```

EXAMPLE 6

To dump selected blocks of the object file in octal format (the default output format) the following FILDMP command is used:

```
#LP:<RAD50.OBJ/BL:352/BL:361
```

```
DK 000352 (OCTAL)

0000000 000360 000001 000056 000001 050561 055740 000000 000000
0000020 127401 007624 000410 000000 021411 076400
0000040 073634 021042 002100 000000
0000060 000235 000001
0000100
.
.
.
001010 000174
125517 047000 004002 125361
001002 015001 001004 065100 013002 124545 023364 014001
0000760 000001 000032 000003 000034 000000 000004 000774 000000
```

```
DK 000361 (OCTAL)

0000000 000362 000001 000030 000003 000242 000000 000014 000000
0000020 001060 000470 000000 001026 000000 000263 000410 000000
0000040 000004 002002 125675 065100 001060 001006 000400 000000
0000060 001060 006001 000056 000004 002002 125523 031000 004002
0000100 125067 034100 005002 124626 014657 006001 001002 007001
0000760 001060 010001 001006 011001 000400 012002 125067 022600
```

EXAMPLE 7

The data file containing the packed RADIX-50 characters, FOR001.DAT, may be dumped in unpacked RADIX-50 format by using the following FILDMP command string. The resulting output follows.

```
#LP:/RA<FOR001.DAT
FOR001.DAT (RAD50)
```

```
0000000 ABC DEF GHI JKI MNO PQR STU X
0000020 0 3 6 9 ABC DEF GHI JKL
0000040 MNO PQR STU X 0 3 6
0000060 ABC DEF GHI JKI MNO PQR
0000100 0 3 6 9 ABC
0000120 MNO PQR STU X
0000140 ABC DEF GHI
0000160 0 3
0000200 MNO
0000220
.
.
.
0001700
0001720
0001740
0001760
```

END OF FILE

EXAMPLE 8

To dump the data file in octal (to see the packed RADIX-50 format) the FILDMP command shown below is used. The associated output follows.

```
#LP:<FC<FOR001.DAT
FOR001.DAT (OCTAL)
```

```
0000000 003223 014716 026411 040104 051577 063272 074765 000030
0000020 000036 000041 000044 000047 003223 014716 026411 040104
0000040 051577 063272 074765 000030 000036 000041 000044 000047
0000060 003223 014716 026411 040104 051577 063272 074765 000030
0000100 000036 000041 000044 000047 003223 014716 026411 040104
0000120 051577 063272 074765 000030 000036 000041
0000140 003223 014716 026411 040104
0000160 000036 000041
0000200
.
.
.
000000 000000 000000 000000 000000 000000 000000 000000
000000 000000 000000 000000 000000 000000 000000 000000
000000 000000 000000 000000 000000 000000 000000 000000
0001700 000000 000000 000000 000000 000000 000000 000000 000000
0001720 000000 000000 000000 000000 000000 000000 000000 000000
0001740 000000 000000 000000 000000 000000 000000 000000 000000
0001760 000000 000000 000000 000000 000000 000000 000000 000000
```

END OF FILE

EXAMPLE 9

If the data file is mistakenly specified as being in formatted binary (the file is actually in unformatted binary, the FILDMP default input file format), FILDMP encounters errors as it tries to read the input file. An example of this FILDMP command string and the resulting output are shown below.

```
#LP:<FC<FOR001.DAT/FB
FOR001.DAT (OCTAL)
```

```
000000 F004 001 000000
000001 F004 001 000000
000002 F004 001 000000
000003 F004 001 000000
000004 F004 001 000000
000005 F004 001 000000
000006 F004 001 000000
000007 F004 001 000000
000010 F004 001 000000
.
.
.
000257 F004 001 000000
000260 F004 001 000000
000261 F004 001 000000
000262 F004 001 000000
000263 F004 001 000000
```

END OF FILE

