

## Hostile Waters

English Language Version Patch V1.01 (23/3/2001)

This patch fixes the following problems:

- Infrequent problem with the harpoon when collecting the Experimental Rocket Platform on Level 3;
- Fixes the vanishing door on Level 5 which occasionally occurs when some objects are destroyed in a certain order;
- Adds a tick box to the Hostile Setup program which allows you to disable all input from joysticks. This fixes the problems reported by some people with vehicles moving by themselves when not under user control. This can happen if joysticks are not calibrated correctly - the patch eliminates the need to remove joysticks from the Control Panel. The game will then need to be played using the keyboard/mouse.